



AVIATION **WEATHER**

AVIATION WEATHER

For Pilots and
Flight Operations Personnel

Revised 1975



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Editorial Note:

Figures 137 through 139 and 142 on pages 160, 161, and 165 have been rearranged to align with their proper legends. Corresponding corrections have been made in the Contents, page XII.

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Figures 137 through 139 on pages 160 and 161 have been rearranged in order to flow in proper sequence with the text. Corresponding corrections have been made in the Contents, page XII.

Preface

AVIATION WEATHER is published jointly by the FAA Flight Standards Service and the National Weather Service (NWS). The publication began in 1943 as CAA Bulletin No. 25, "Meteorology for Pilots," which at the time contained weather knowledge considered essential for most pilots. But as aircraft flew farther, faster, and higher and as meteorological knowledge grew, the bulletin became obsolete. It was revised in 1954 as "Pilots' Weather Handbook" and again in 1965 under its present title.

All these former editions suffered from one common problem. They dealt in part with weather services which change continually in keeping with current techniques and service demands. Therefore, each edition became somewhat outdated almost as soon as published; and its obsolescence grew throughout the period it remained in print.

To alleviate this problem, the new authors have completely rewritten this edition streamlining it into a clear, concise, and readable book and omitting all reference to specific weather services. Thus, the text will remain valid and adequate for many years. A companion manual, AVIATION WEATHER SERVICES, Advisory Circular 00-45, supplements AVIATION WEATHER. This supplement (AC 00-45) periodically is updated to reflect changes brought about by latest techniques, capabilities, and service demands. It explains current weather services and the formats and uses of weather charts and printed weather messages. The two manuals are sold separately; so at a nominal cost, a pilot can purchase a copy of the supplement (AC 00-45) periodically and keep current in aviation weather services.

C. Hugh Snyder, National Weather Service Coordinator and Training Consultant at the FAA Academy, directed the preparation of AVIATION WEATHER and AVIATION WEATHER SERVICES. He and his assistant, John W. Zimmerman, Jr., did much of the writing and edited the final manuscripts. Recognition is given to these meteorologists on the NWS Coordinator's staff who helped write the original manuscript, organize the contents, and plan illustrations: Milton Lee Harrison, Edward A. Jessup, Joe L. Kendall, and Richard A. Mitchem. Beatrice Emery deserves special recognition for her relentless effort in typing, retyping, proofing, correcting, and assembling page after page of manuscript. Many other offices and individuals have contributed to the preparation, editing, and publication of the two volumes.

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Introduction

Weather is perpetual in the state of the atmosphere. All flying takes place in the atmosphere, so flying and weather are inseparable. Therefore, we cannot treat aviation weather purely as an academic subject. Throughout the book, we discuss each aspect of weather as it relates to aircraft operation and flight safety. However, this book is in no way an aircraft operating manual. Each pilot must apply the knowledge gained here to his own aircraft and flight capabilities.

The authors have devoted much of the book to marginal, hazardous, and violent weather which becomes a vital concern. Do not let this disproportionate time devoted to hazardous weather discourage you from flying. By and large, weather is generally good and places little restriction on flying. Less frequently, it becomes a threat to the VFR pilot but is good for IFR flight. On some occasions it becomes too violent even for the IFR pilot.

It behooves every pilot to learn to appreciate good weather, to recognize and respect marginal or hazardous weather, and to avoid violent weather when the atmosphere is on its most cantankerous behavior. For your safety and the safety of those with you, learn to recognize potential trouble and make sound flight decisions *before* it is too late. This is the real purpose of this manual.

AVIATION WEATHER is in two parts. Part I explains weather facts every pilot should know. Part II contains topics of special interest discussing high altitude, Arctic, tropical, and soaring weather. A glossary defines terms for your reference while reading this or other weather writings. To get a complete operational study, you will need in addition to this manual a copy of AVIATION WEATHER SERVICES, AC 00-45, which is explained in the Preface.

We sincerely believe you will enjoy this book and at the same time increase your flying safety and economy and, above all, enhance the pleasure and satisfaction of using today's most modern transportation.



Part ONE

WHAT YOU SHOULD KNOW ABOUT WEATHER



Chapter 1

THE EARTH'S ATMOSPHERE

Planet Earth is unique in that its atmosphere sustains life as we know it. Weather—the state of the atmosphere—at any given time and place strongly influences our daily routine as well as our general life patterns. Virtually all of our activities are affected by

weather, but of all man's endeavors, none is influenced more intimately by weather than aviation. Weather is complex and at times difficult to understand. Our restless atmosphere is almost

constantly in motion as it strives to reach equilibrium. These never-ending air movements set up chain reactions which culminate in a continuing variety of weather. Later chapters in this book delve into the atmosphere in motion. This chapter looks briefly at our atmosphere in terms of its composition; vertical structure; the standard atmosphere; and of special concern to you, the pilot, density and hypoxia.

COMPOSITION

Air is a mixture of several gases. When completely dry, it is about 78% nitrogen and 21% oxygen. The remaining 1% is other gases such as Argon, Carbon Dioxide, Neon, Helium, and others. Figure 1 graphs these proportions. However, in nature, air is never completely dry. It always contains some water vapor in amounts varying from *almost* zero to about 5% by volume. As water vapor content increases, the other gases decrease proportionately.

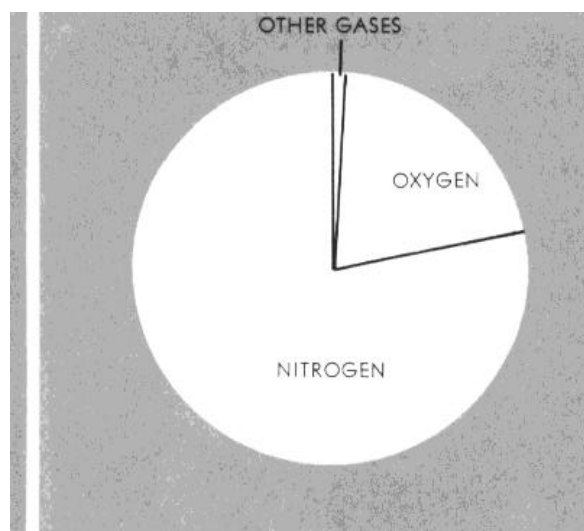


FIGURE 1. Composition of a dry atmosphere. Nitrogen comprises about 78%; oxygen, about 21%; and other gases, about 1%. When water vapor is added, the percentages decrease proportionately. Water vapor varies from almost none to about 5% by volume.

VERTICAL STRUCTURE

We classify the atmosphere into layers, or spheres, by characteristics exhibited in these layers. Figure 2 shows one division which we use in this book. Since most weather occurs in the troposphere and since most flying is in the troposphere and stratosphere, we restrict our discussions mostly to these two layers.

The TROPOSPHERE is the layer from the surface to an average altitude of about 7 miles. It is characterized by an overall decrease of temperature with increasing altitude. The height of the troposphere varies with latitude and seasons. It slopes from about 20,000 feet over the poles to about

65,000 feet over the Equator; and it is higher in summer than in winter.

At the top of the troposphere is the TROPOPAUSE, a very thin layer marking the boundary between the troposphere and the layer above. The height of the tropopause and certain weather phenomena are related. Chapter 13 discusses in detail the significance of the tropopause to flight.

Above the tropopause is the STRATOSPHERE. This layer is typified by relatively small changes in temperature with height except for a warming trend near the top.

THE STANDARD ATMOSPHERE

Continual fluctuations of temperature and pressure in our restless atmosphere create some problems for engineers and meteorologists who require a fixed standard of reference. To arrive at a standard, they averaged conditions throughout the atmosphere for all latitudes, seasons, and altitudes. The result is a STANDARD ATMOSPHERE with

specified sea-level temperature and pressure and specific rates of change of temperature and pressure with height. It is the standard for calibrating the pressure altimeter and developing aircraft

performance data. We refer to it often throughout this book.

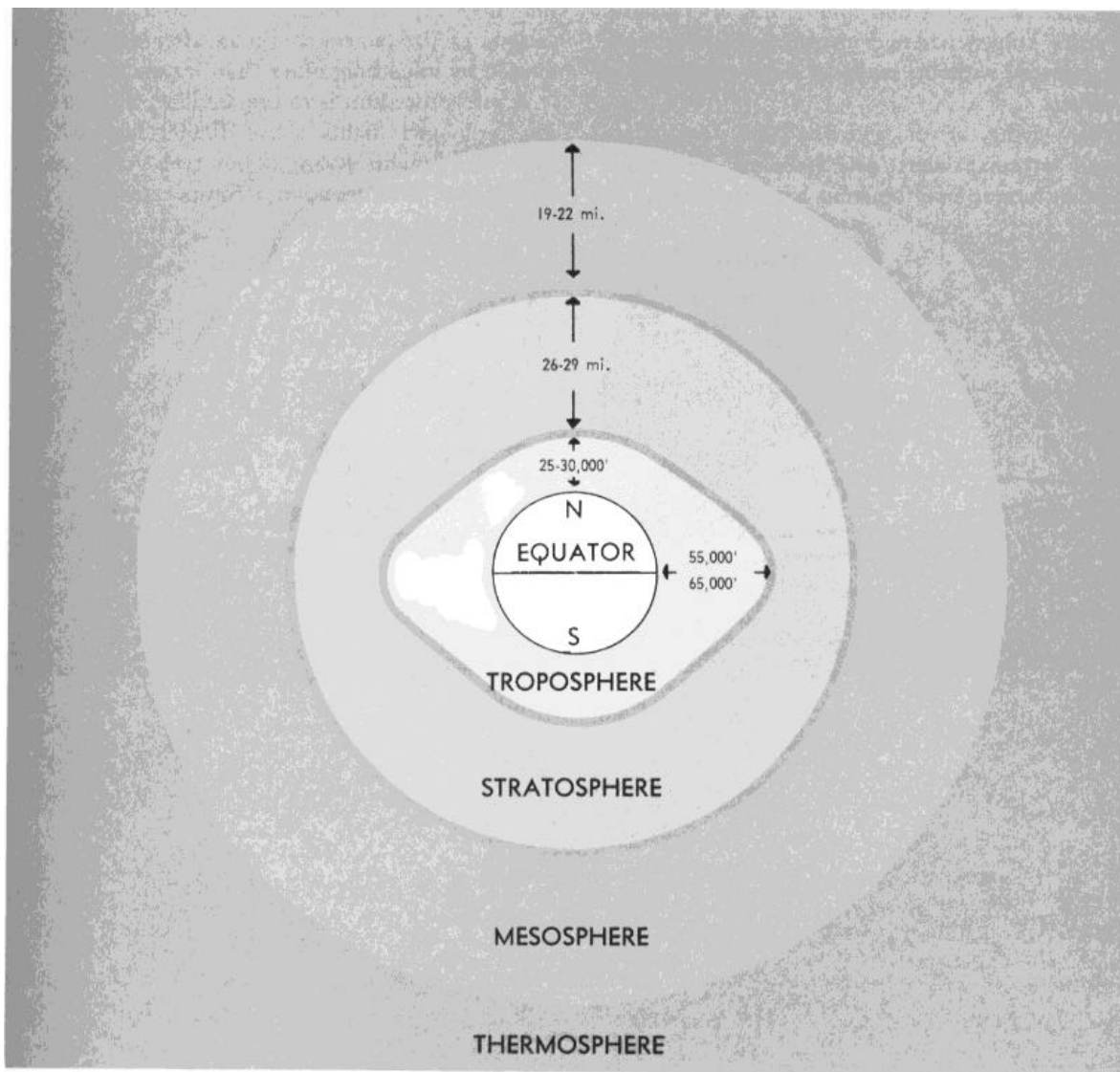


FIGURE 2. The atmosphere divided into layers based on temperature. This book concentrates on the lower two layers, the troposphere and the stratosphere.

DENSITY AND HYPOXIA

Air is matter and has weight. Since it is gaseous, it is compressible. Pressure the atmosphere exerts on the surface is the result of the weight of the air above. Thus, air near the surface is much more dense than air at high altitudes. This decrease of density and pressure with height enters frequently into our discussions in later chapters.

The decrease in air density with increasing height has a physiological effect which we cannot ignore. The rate at which the lungs absorb oxygen depends on the partial pressure exerted by oxygen in the air. The atmosphere is about one-fifth oxygen, so the oxygen pressure is about one-fifth the total pressure at any given altitude. Normally, our lungs are

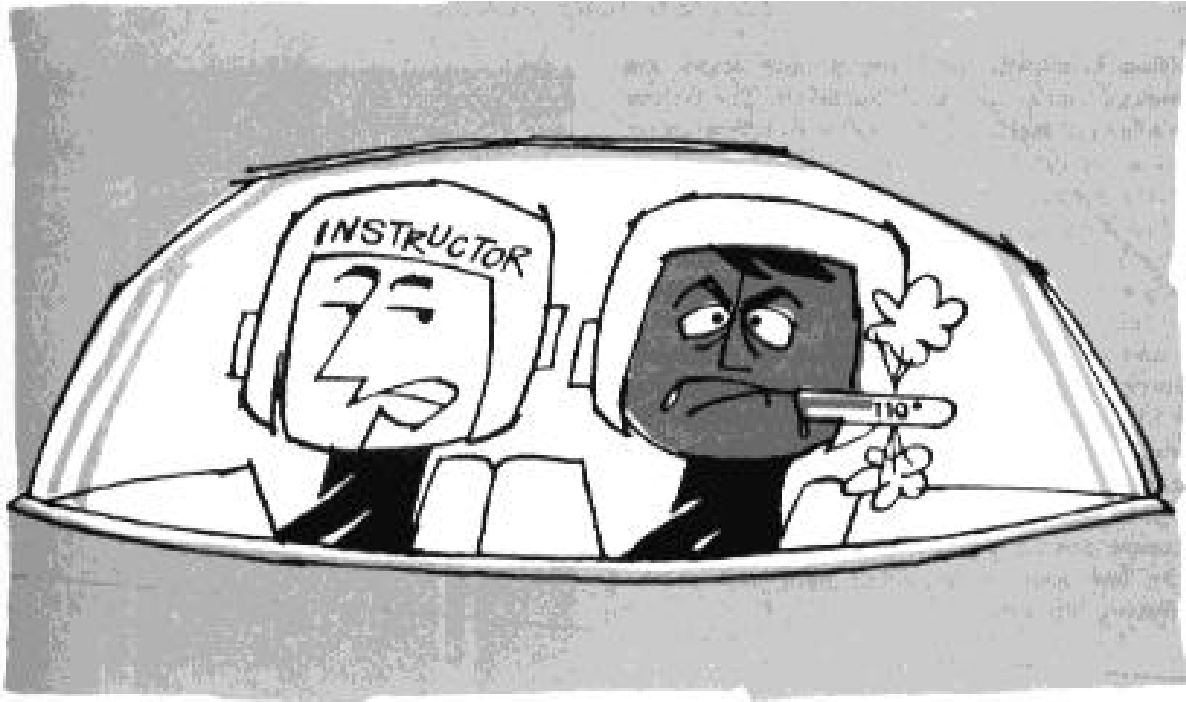
accustomed to an oxygen pressure of about 3 pounds per square inch. But, since air pressure decreases as altitude increases, the oxygen pressure also decreases. A pilot continuously gaining altitude or making a prolonged flight at high altitude without supplemental oxygen will likely suffer from **HYPOXIA**—a deficiency of oxygen. The effects are a feeling

of exhaustion; an impairment of vision and judgment; and finally, unconsciousness. Cases are known where a person lapsed into unconsciousness without realizing he was suffering the effects.

When flying at or above 10,000 feet, force yourself to remain alert. Any feeling of drowsiness or undue fatigue may be from hypoxia. If you do

not have oxygen, descend to a lower altitude. If fatigue or drowsiness continues after descent, it is caused by something other than hypoxia.

A safe procedure is to use auxiliary oxygen during prolonged flights above 10,000 feet and for even short flights above 12,000 feet. Above about 40,000 feet, pressurization becomes essential.



Chapter 2

TEMPERATURE

Since early childhood, you have expressed the comfort of weather in degrees of temperature. Why, then, do we stress temperature in aviation weather? Look at your flight computer; temperature enters into the computation of most parameters on the computer. In fact, temperature can be critical to some flight operations. As a foundation for the study of temperature effects on aviation and weather, this chapter describes commonly used temperature scales, relates heat and temperature, and surveys temperature variations both at the surface and aloft.

TEMPERATURE SCALES

Two commonly used temperature scales are Celsius (Centigrade) and Fahrenheit. The Celsius scale is used exclusively for upper air temperatures and is rapidly becoming the world standard for surface temperatures also.

Traditionally, two common temperature references are the melting point of pure ice and the boiling point of pure water at sea level. The melting point of ice is 0° C or 32° F; the boiling point of water is 100° C or 212° F. Thus, the difference between melting and boiling is 100 degrees Celsius or 180 degrees Fahrenheit; the ratio between degrees Celsius and Fahrenheit is 100/180 or 5/9. Since 0° F is 32 Fahrenheit degrees colder than 0° C, you must apply this difference when comparing temperatures on the two scales. You can convert from one scale to the other using one of the following formulae:

$$C = 9(F - 32)$$

$$F = 5C + 32$$

where C is degrees Celsius and F is degrees Fahrenheit. Figure 3 compares the two scales. Many flight computers provide for direct conversion of temperature from one scale to the other. Section 16, AVIATION WEATHER SERVICES has a graph for temperature conversion.

Temperature we measure with a thermometer. But what makes a thermometer work? Simply the addition or removal of heat. Heat and temperature are not the same; how are they related?

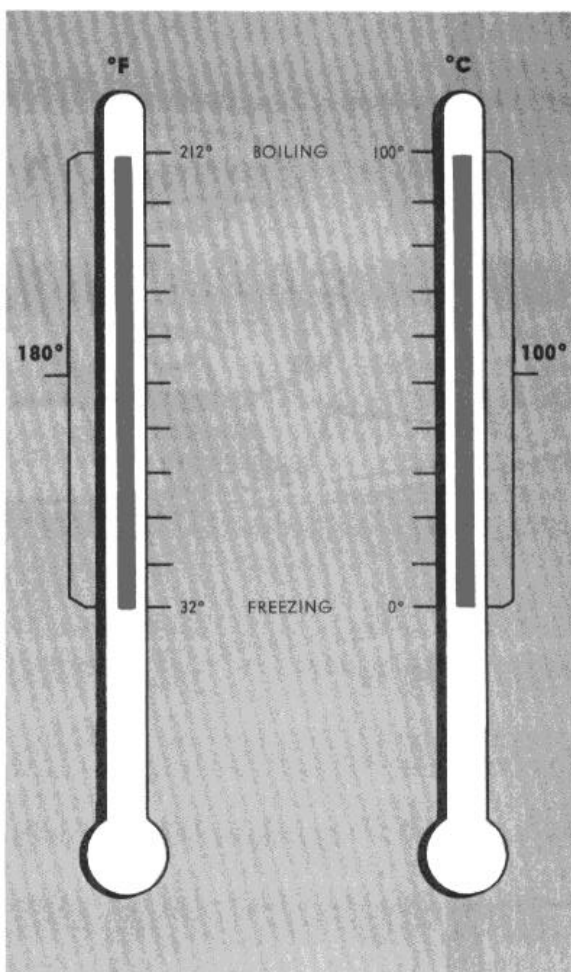


FIGURE 3. The two temperature scales in common use are the Fahrenheit and the Celsius. 9 degrees on the Fahrenheit scale equal 5 degrees on the Celsius.

HEAT AND TEMPERATURE

Heat is a form of energy. When a substance contains heat, it exhibits the property we measure as temperature—the degree of "hotness" or "coldness." A specific amount of heat absorbed by or removed from a substance raises or lowers its temperature a definite amount. However, the amount of temperature change depends on characteristics of the substance. Each substance has its unique temperature change for the specific change in heat. For example, if a land surface and a water surface have the same temperature and an equal amount

of heat is added, the land surface becomes hotter than the water surface. Conversely, with equal heat loss, the land becomes colder than the water.

The Earth receives energy from the sun in the form of solar radiation. The Earth and its atmosphere reflect about 55 percent of the radiation and absorb the remaining 45 percent converting it to heat. The Earth, in turn, radiates energy, and this outgoing radiation is "terrestrial radiation." It is

evident that the average heat gained from incoming solar radiation must equal heat lost through

terrestrial radiation in order to keep the earth from getting progressively hotter or colder. However, this balance is world-wide; we must consider

regional and local imbalances which create temper

TEMPERATURE VARIATIONS

The amount of solar energy received by any region varies with time of day, with seasons, and with latitude. These differences in solar energy create temperature variations. Temperatures also vary with differences in topographical surface and with altitude. These temperature variations create forces that drive the atmosphere in its endless motions.

DIURNAL VARIATION

Diurnal variation is the change in temperature from day to night brought about by the daily rotation of the Earth. The Earth receives heat during the day by solar radiation but continually loses heat by terrestrial radiation. Warming and cooling depend on an imbalance of solar and terrestrial radiation. During the day, solar radiation exceeds terrestrial radiation and the surface becomes warmer. At night, solar radiation ceases, but terrestrial radiation continues and cools the surface. Cooling continues after sunrise until solar radiation again exceeds terrestrial radiation. Minimum temperature usually occurs after sunrise, sometimes as much as one hour after. The continued cooling after sunrise is one reason that fog sometimes forms shortly after the sun is above the horizon. We will have more to say about diurnal variation and topographic surfaces.

SEASONAL VARIATION

In addition to its daily rotation, the Earth revolves in a complete orbit around the sun once each year. Since the axis of the Earth tilts to the plane of orbit, the angle of incident solar radiation varies seasonally between hemispheres. The Northern Hemisphere is warmer in June, July, and August because it receives more solar energy than does the Southern Hemisphere. During December, January, and February, the opposite is true; the Southern Hemisphere receives more solar energy and is warmer. Figures 4 and 5 show these seasonal surface temperature variations.

VARIATION WITH LATITUDE

The shape of the Earth causes a geographical variation in the angle of incident solar radiation. Since the Earth is essentially spherical, the sun is more nearly overhead in equatorial regions than at higher latitudes. Equatorial regions, therefore, receive the most radiant energy and are warmest. Slanting rays of the sun at higher latitudes deliver less energy over a given area with the least being received at the poles. Thus, temperature varies with latitude from the warm Equator to the cold poles. You can see this average temperature gradient in figures 4 and 5.

VARIATIONS WITH TOPOGRAPHY

Not related to movement or shape of the earth are temperature variations induced by water and terrain. As stated earlier, water absorbs and radiates energy with less temperature change than does land. Large, deep water bodies tend to minimize temperature changes, while continents favor large changes. Wet soil such as in swamps and marshes is almost as effective as water in suppressing temperature changes. Thick vegetation tends to control temperature changes since it contains some water and also insulates against heat transfer between the ground and the atmosphere. Arid, barren surfaces permit the greatest temperature changes.

These topographical influences are both diurnal and seasonal. For example, the difference between a daily maximum and minimum may be 10° or less over water, near a shore line, or over a swamp or marsh, while a difference of 50° or more is common over rocky or sandy deserts. Figures 4 and 5 show the seasonal topographical variation. Note that in the Northern Hemisphere in July, temperatures are warmer over continents than over oceans; in January they are colder over continents than over oceans. The opposite is true in the Southern Hemisphere, but not as pronounced because of more water surface in the Southern Hemisphere.

To compare land and water effect on seasonal temperature variation, look at northern Asia and at southern California near San Diego. In the deep continental interior of northern Asia, July average temperature is about 50° F; and January average, about—30° F. Seasonal range is about 80° F. Near San Diego, due to the proximity of the Pacific

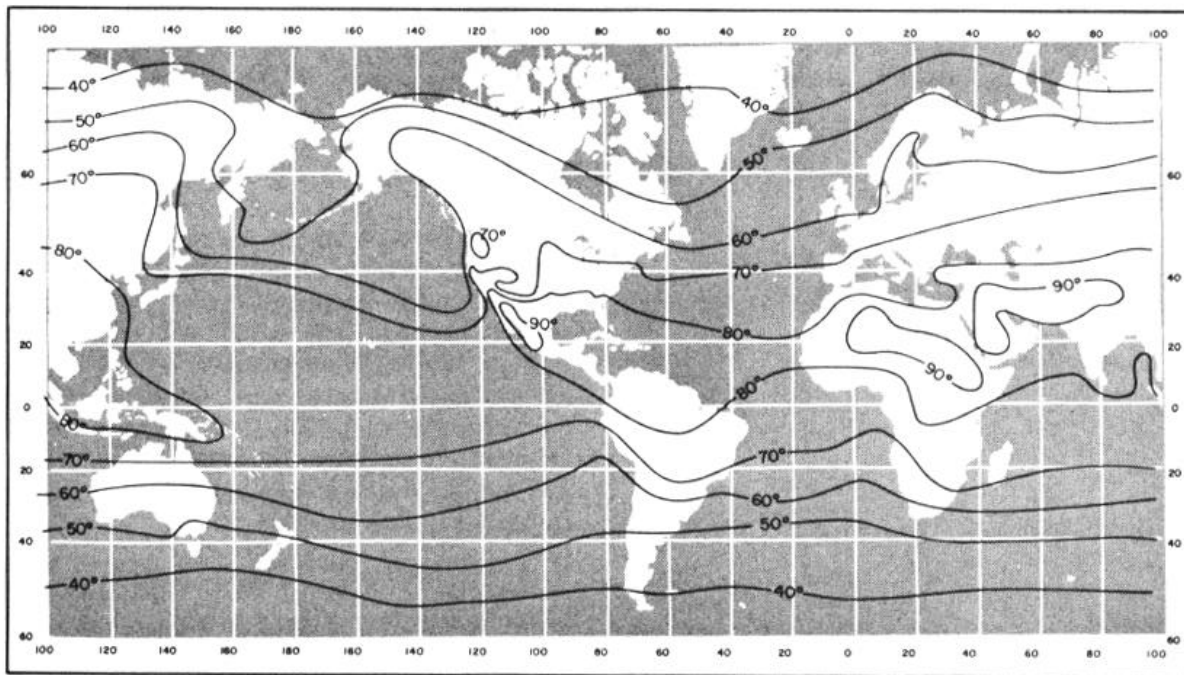


FIGURE 4. World-wide average surface temperatures in July. In the Northern Hemisphere, continents generally are warmer than oceanic areas at corresponding latitudes. The reverse is true in the Southern Hemisphere, but the contrast is not so evident because of the sparsity of land surfaces.

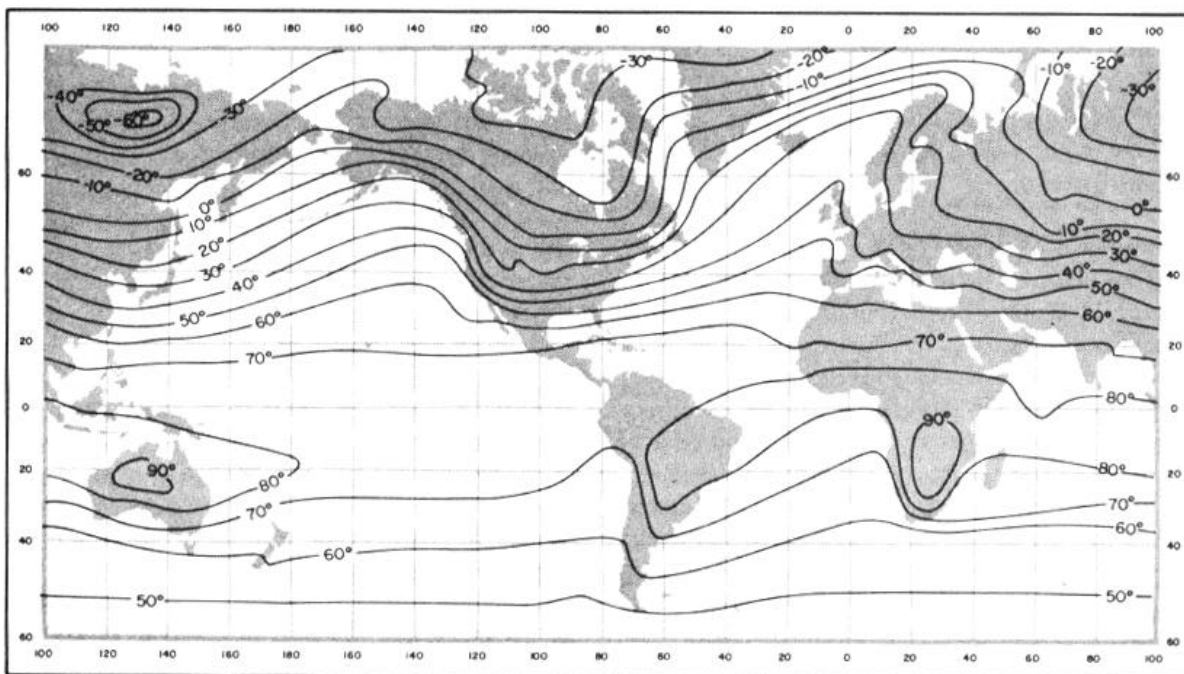


FIGURE 5. World-wide average surface temperatures in January when the Northern Hemisphere is in the cold season and the Southern Hemisphere is warm. Note that in the Northern Hemisphere, continents are colder than oceanic areas at corresponding latitudes, and in the Southern Hemisphere continents are warmer than oceans.

Ocean, July average is about 70° F and January average, 50° F. Seasonal variation is only about 20° F.

Abrupt temperature differences develop along lake and ocean shores. These variations generate pressure differences and local winds which we will study in later chapters. Figure 6 illustrates a possible effect.

Prevailing wind is also a factor in temperature controls. In an area where prevailing winds are from large water bodies, temperature changes are rather small. Most islands enjoy fairly constant temperatures. On the other hand, temperature changes are more pronounced where prevailing wind is from dry, barren regions.

Air transfers heat slowly from the surface upward. Thus, temperature changes aloft are more gradual

than at the surface. Let's look at temperature changes with altitude.

VARIATION WITH ALTITUDE

In chapter 1, we learned that temperature normally decreases with increasing altitude throughout the troposphere. This *decrease of temperature with altitude* is defined as *lapse rate*. The average decrease of temperature—average lapse rate—in the troposphere is 2° C per 1,000 feet. But since this is an average, the exact value seldom exists. In fact, temperature sometimes increases with height through a layer. An *increase in temperature with altitude* is defined as an *inversion*, i.e., lapse rate is inverted.

An inversion often develops near the ground on clear, cool nights when wind is light. The ground radiates and cools much faster than the overlying air. Air in contact with the ground becomes cold while the temperature a few hundred feet above changes very little. Thus, temperature increases

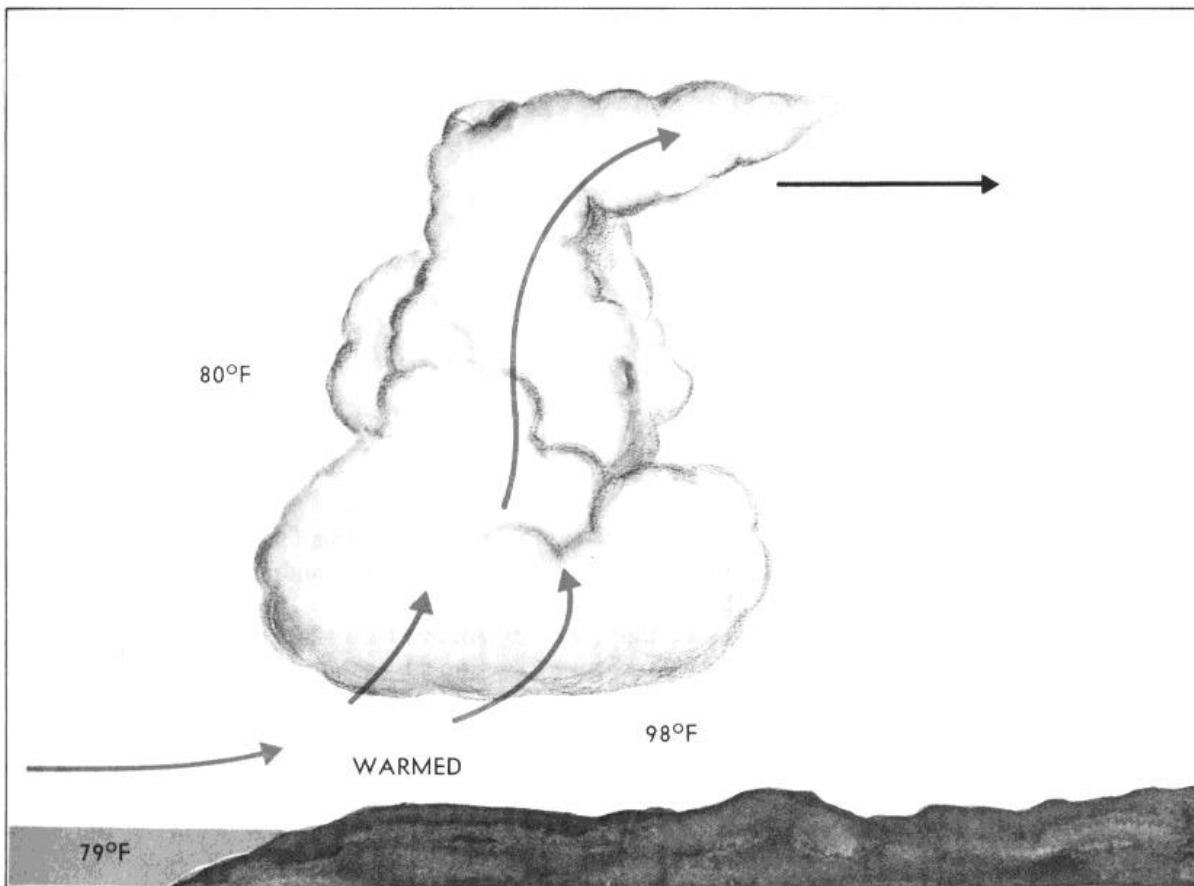


FIGURE 6. Temperature differences create air movement and, at times, cloudiness.

with height. Inversions may also occur at any altitude when conditions are favorable. For example, a current of warm air aloft overrunning cold air

near the surface produces an inversion aloft. Figure 7 diagrams temperature inversions both surface and aloft. Inversions are common in the stratosphere.

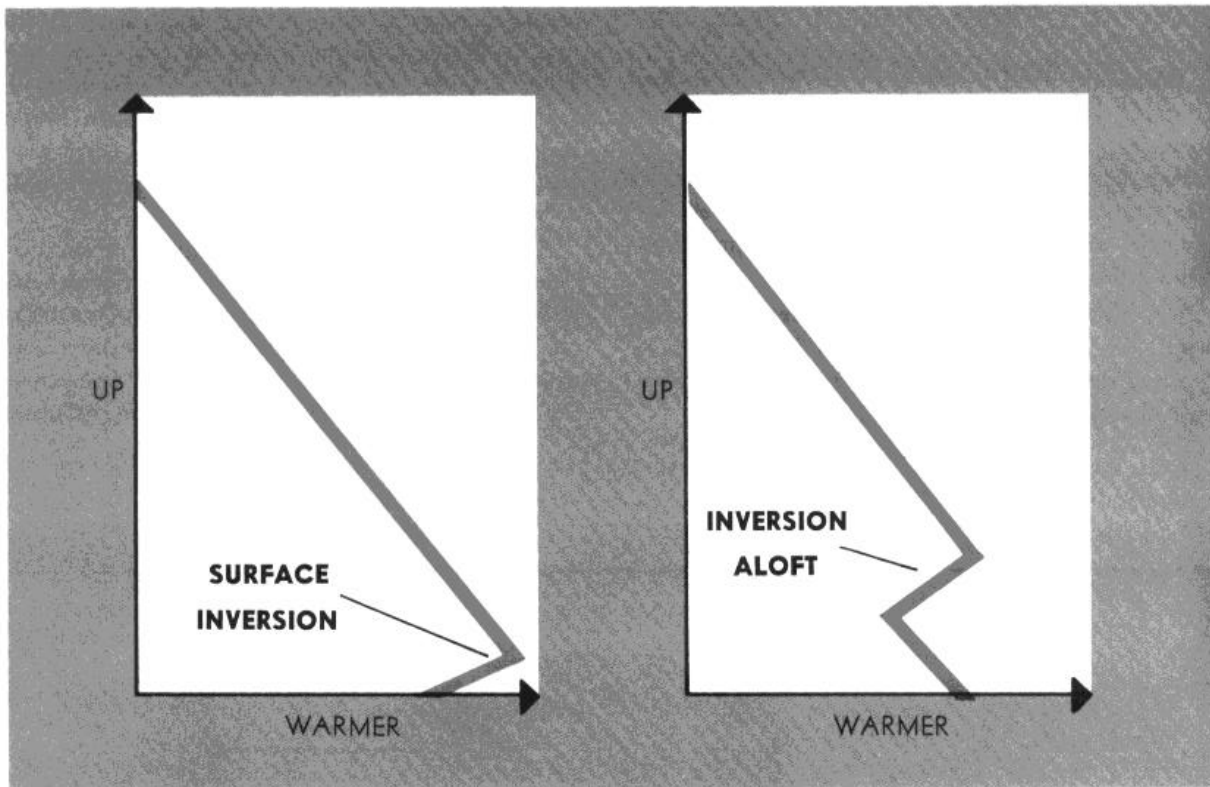


FIGURE 7. Inverted lapse rates or “inversions.” A lapse rate is a decrease of temperature with height. An inversion is an increase of temperature with height, i.e., the lapse rate is inverted. Shown here are a surface inversion and an inversion aloft.

IN CLOSING

Temperature affects aircraft performance and is critical to some operations. Following are some operational pointers to remember, and most of them are developed in later chapters:

1. The aircraft thermometer is subject to inaccuracies no matter how good the instrument and its installation. Position of the aircraft relative to the sun can cause errors due to radiation, particularly on a parked aircraft. At high speeds, aerodynamical effects and friction are basically the causes of inaccuracies.
2. High temperature reduces air density and reduces aircraft performance (chapter 3).
3. Diurnal and topographical temperature variations create local winds (chapter 4).
4. Diurnal cooling is conducive to fog (chapter 5).
5. Lapse rate contributes to stability (chapter 6), cloud formation (chapter 7), turbulence (chapter 9), and thunderstorms (chapter 11) -
6. An inversion aloft permits warm rain to fall through cold air below. Temperature in the cold air can be critical to icing (chapter 10) .
7. A ground based inversion favors poor visibility by trapping fog, smoke, and other restrictions into low levels of the atmosphere (chapter 12).



Chapter 3

ATMOSPHERIC PRESSURE AND ALTIMETRY

When you understand pressure, its measurement,
and effects of temperature and altitude on

pressure, you can more readily grasp the
significance of pressure and its application to
altimetry.

ATMOSPHERIC PRESSURE

Atmospheric pressure is the force per unit area
exerted by the weight of the atmosphere. Since air
is not solid, we cannot weigh it with conventional

scales. Yet, Toricelli proved three centuries ago
that he could weigh the atmosphere by balancing
it against a column of mercury. He actually

measured pressure converting it directly to weight.

MEASURING PRESSURE

The instrument Toricelli designed for measuring pressure is the barometer. Weather services and the aviation community use two types of barometers in measuring pressure—the mercurial and aneroid.

The Mercurial Barometer

The mercurial barometer, diagrammed in figure 8, consists of an open dish of mercury into which we place the open end of an evacuated glass tube. Atmospheric pressure forces mercury to rise in the tube. At stations near sea level, the column of mercury rises on the average to a height of 29.92 inches or 760 millimeters. In other words, a column of mercury of that height weighs the same as a column of air having the same cross section as the column of mercury and extending from sea level to the top of the atmosphere.

Why do we use mercury in the barometer? Mercury is the heaviest substance available which remains liquid at ordinary temperatures. It permits the instrument to be of manageable size. We could use water, but at sea level the water column would be about 34 feet high.

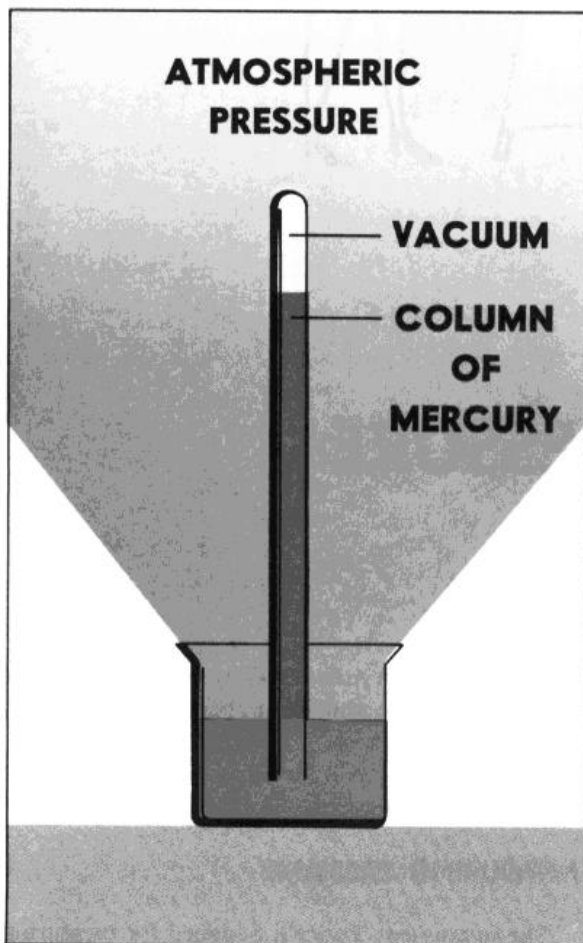


FIGURE 8. The mercurial barometer. Atmospheric pressure forces mercury from the open dish upward into the evacuated glass tube. The height of the mercury column is a measure of atmospheric pressure.

The Aneroid Barometer

Essential features of an aneroid barometer illustrated in figure 9 are a flexible metal cell and the registering mechanism. The cell is partially evacuated and contracts or expands as pressure changes. One end of the cell is fixed, while the other end moves the registering mechanism. The coupling mechanism magnifies movement of the cell driving an indicator hand along a scale graduated in pressure units.

Pressure Units

Pressure is expressed in many ways throughout the world. The term used depends somewhat on its application and the system of measurement. Two popular units are "inches of mercury" or "millimeters of mercury." Since pressure is force per unit area, a more explicit expression of pressure is "pounds per square inch" or "grams per square centimeter." The term "millibar" precisely expresses pressure as a force per unit area, one millibar being a force of 1,000 dynes per square centimeter. The millibar is rapidly becoming a universal pressure unit.

Station Pressure

Obviously, we can measure pressure only at the point of measurement. The pressure measured at a station or airport is "station pressure" or the actual pressure at field elevation. We know that pressure at high altitude is less than at sea level or low altitude. For instance, station pressure at Denver is less than at New Orleans. Let's look more closely at some factors influencing pressure.

PRESSURE VARIATION

Pressure varies with altitude and temperature of the air as well as with other minor influences which we neglect here.

Altitude

As we move upward through the atmosphere, weight of the air above becomes less and less. If we carry a barometer with us, we can measure a decrease in pressure as weight of the air above decreases. Within the lower few thousand feet of the troposphere, pressure decreases roughly one inch for each 1,000 feet increase in altitude. The

higher we go, the slower is the rate of decrease with height.

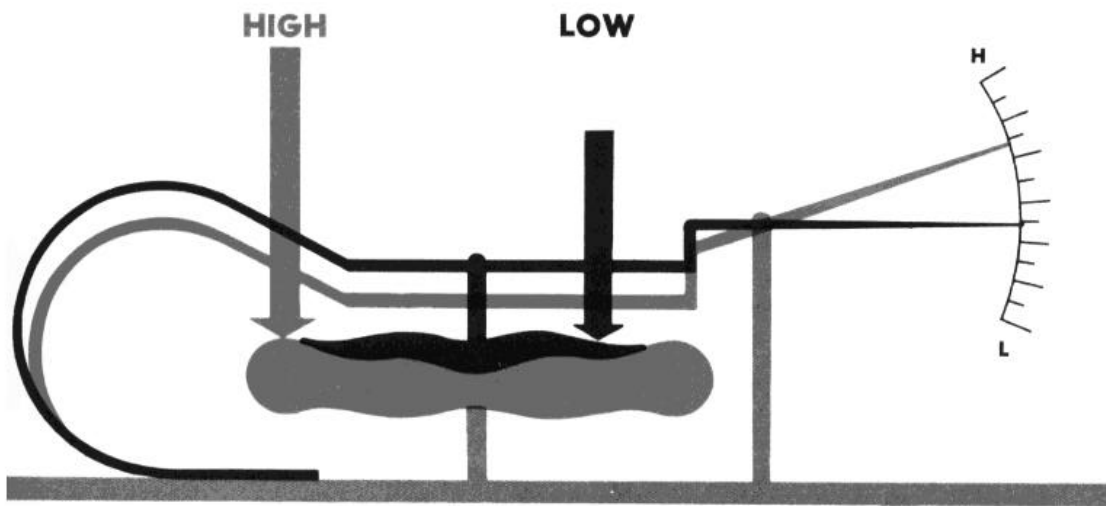


FIGURE 9. The aneroid barometer. The aneroid consists of a partially evacuated metal cell, a coupling mechanism, and an indicator scale. The cell contracts and expands with changing pressure. The coupling mechanism drives the indicator along a scale graduated in pressure units.

Figure 10 shows the pressure decrease with height in the standard atmosphere. These standard altitudes are based on standard temperatures. In the real atmosphere, temperatures are seldom standard, so let's explore temperature effects.

Temperature

Like most substances, air expands as it becomes warmer and shrinks as it cools. Figure 11 shows three columns of air—one colder than standard, one at standard temperature, and one warmer than standard. Pressure is equal at the bottom of each column and equal at the top of each column. Therefore, pressure decrease upward through each column is the same. Vertical expansion of the warm column has made it higher than the column at standard temperature. Shrinkage of the cold column has made it shorter. Since pressure decrease is the same in each column, the *rate of decrease* of pressure with height in warm air is less than standard; the rate of decrease of pressure with height in cold air is greater than standard. You will soon see the importance of temperature in altimetry and weather analysis and on aircraft performance.

Sea Level Pressure

Since pressure varies with altitude, we cannot readily compare station pressures between stations at different altitudes. To make them comparable, we must adjust them to some common level. Mean sea level seems the most feasible common reference. In figure 12, pressure measured at a 5,000-foot station is 25 inches; pressure increases about 1 inch for each 1,000 feet or a total of 5 inches. Sea level pressure is approximately $25 + 5$ or 30 inches. The weather observer takes temperature and other effects into account, but this simplified example explains the basic principle of sea level pressure reduction.

We usually express sea level pressure in millibars. Standard sea level pressure is 1013.2 millibars, 29.92 inches of mercury, 760 millimeters of mercury, or about 14.7 pounds per square inch. Figures 23 and 24 in chapter 4 show world-wide averages of sea level pressure for the months of July and January. Pressure changes continually, however, and departs widely from these averages. We use a sequence of weather maps to follow these changing pressures.

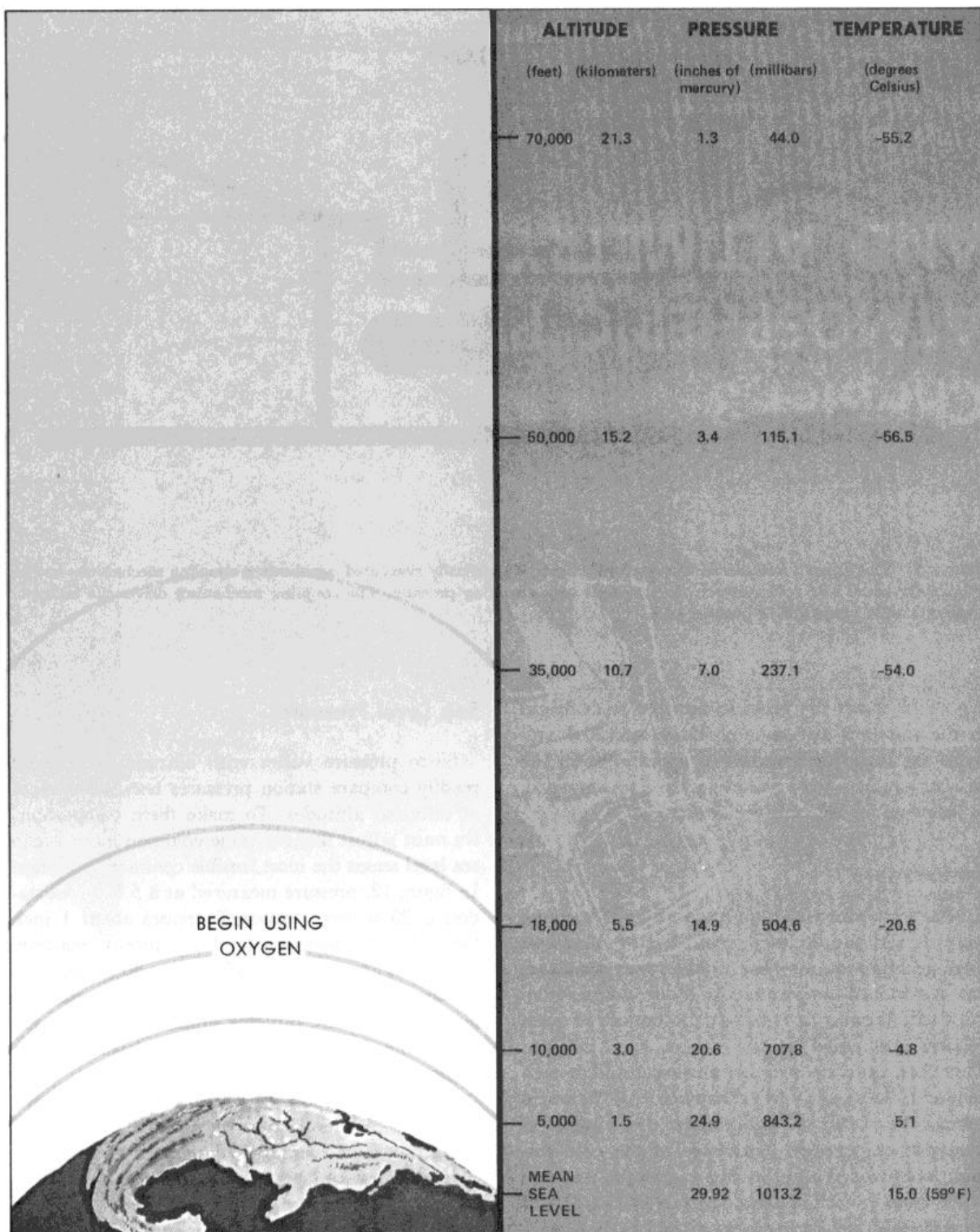


FIGURE 10. The standard atmosphere. Note how pressure decreases with increasing height; the rate of decrease with height is greatest in lower levels.

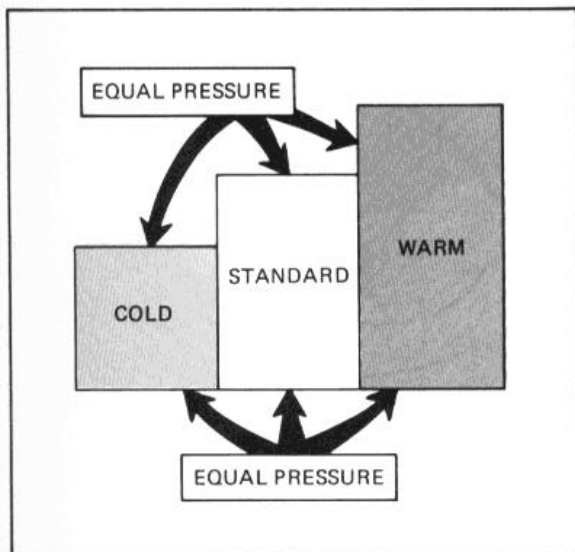


FIGURE 11. Three columns of air showing how decrease of pressure with height varies with temperature. Left column is colder than average and right column, warmer than average. Pressure is equal at the bottom of each column and equal at the top of each column. Pressure decreases most rapidly with height in the cold air and least rapidly in the warm air.

Pressure Analyses

We plot sea level pressures on a map and draw lines connecting points of equal pressure. These lines of equal pressure are *isobars*. Hence, the surface map is an *isobaric analysis* showing identifiable, organized pressure patterns. Five

pressure systems are shown in figure 13 and are defined as follow:

1. **LOW**—a center of pressure surrounded on all sides by higher pressure; also called a cyclone. Cyclonic curvature is the curvature of isobars to the left when you stand with lower pressure to the left.
2. **HIGH**—a center of pressure surrounded on all sides by lower pressure, also called an anticyclone. Anticyclonic curvature is the curvature of isobars to the right when you stand with lower pressure to your left.
3. **TROUGH**—an elongated area of low pressure with the lowest pressure along a line marking maximum cyclonic curvature.
4. **RIDGE** elongated area of high pressure with the highest pressure along a line marking maximum anticyclonic curvature.
5. **COL**- the neutral area between two highs and two lows. It also is the intersection of a trough and a ridge. The col on a pressure surface is analogous to a mountain pass on a topographic surface.

Upper air weather maps reveal these same types of pressure patterns aloft for several levels. They also show temperature, moisture, and wind at each level. In fact, a chart is available for a level within a few thousand feet of your planned cruising altitude. AVIATION WEATHER SERVICES lists the approximate heights of upper air maps and shows details of the surface map and each upper air chart.

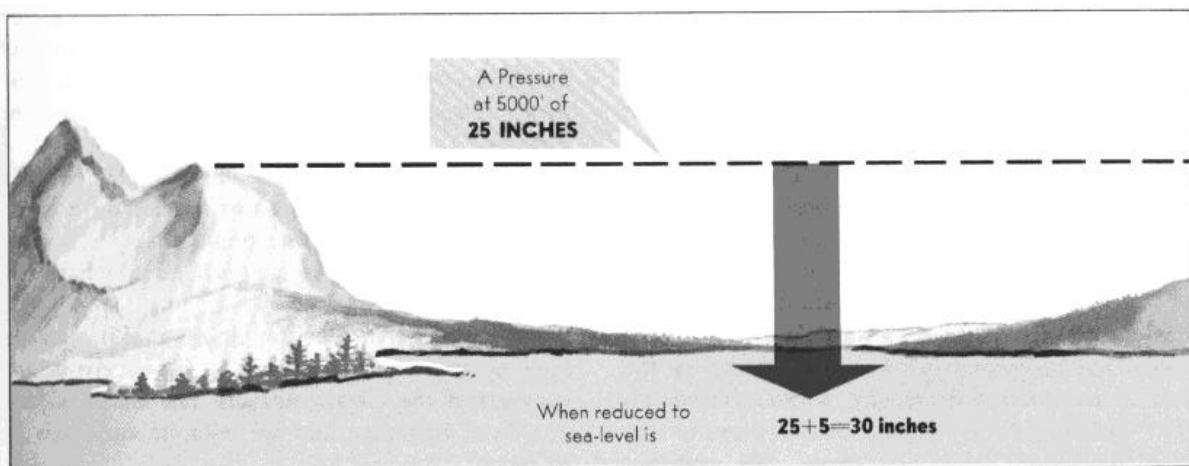


FIGURE 12. Reduction of station pressure to sea level. Pressure increases about 1 inch per 1,000 feet from the station elevation to sea level.

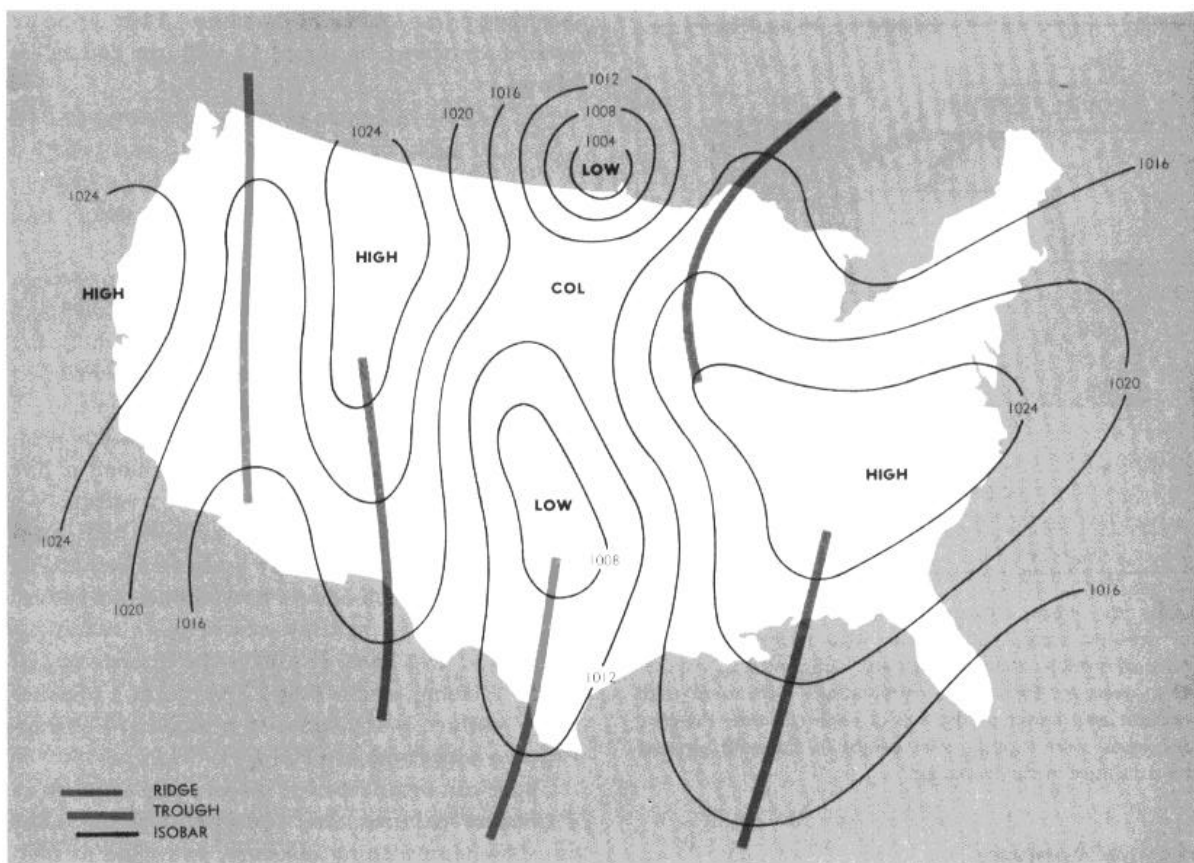


FIGURE 13. Pressure systems.

Chapter 4 of this book ties together the surface chart and upper air charts into a three-dimensional picture.

An upper air map is a *constant pressure analysis*. But, what do we mean by "constant pressure"? Constant pressure simply refers to a specific pressure. Let's arbitrarily choose 700 millibars. Everywhere above the earth's surface, pressure decreases with height; and at some height, it decreases to this constant pressure of 700 millibars. Therefore, there is a "surface" throughout the atmosphere at which pressure is 700 millibars. We call this the 700 millibar constant pressure surface. However, the *height* of this surface is *not* constant. Rising pressure pushes the surface upward into highs and ridges. Falling pressure lowers the height of the surface into lows and troughs. These systems migrate continuously as "waves" on the pressure surface. Remember that we chose this constant pressure surface arbitrarily as a reference. It in no way defines any discrete boundary.

The National Weather Service and military weather services take routine scheduled upper air observations—sometimes called soundings. A balloon carries aloft a radiosonde instrument which consists of miniature radio gear and sensing elements. While in flight, the radiosonde transmits data from which a specialist determines wind, temperature, moisture, and height at selected pressure surfaces.

We routinely collect these observations, plot the heights of a constant pressure surface on a map, and draw lines connecting points of equal height. These lines are *height contours*. But, what is a height contour?

First, consider a topographic map with contours showing variations in elevation. These are height contours of the terrain surface. The Earth surface is a fixed reference and we contour variations in its height.

The same concept applies to height contours on a constant pressure chart, except our reference is a

constant pressure surface. We simply contour the heights of the pressure surface. For example, a 700 millibar constant pressure analysis is a contour map of the heights of the 700-millibar pressure surface. While the contour map is based on variations in height, these variations are small when compared to flight levels, and for all practical purposes, you may regard the 700-millibar chart as a weather map at approximately 10,000 feet or 3,048 meter.

A contour analysis shows highs, ridges, lows, and troughs aloft just as the isobaric analysis shows such systems at the surface. What we say concerning

pressure patterns and systems applies equally to an isobaric or a contour analysis.

Low pressure systems quite often are regions of poor flying weather, and high pressure areas predominantly are regions of favorable flying weather. A word of caution, however—use care in applying the low pressure-bad weather, high pressure-good weather rule of thumb; it all too frequently fails. When planning a flight, gather *all* information possible on expected weather. Pressure patterns also bear a direct relationship to wind which is the subject of the next chapter. But first, let's look at pressure and altimeters.

ALTIMETRY

The altimeter is essentially an aneroid barometer. The difference is the scale. The altimeter is graduated to read increments of height rather than units of pressure. The standard for graduating the altimeter is the standard atmosphere.

ALTITUDE

Altitude seems like a simple term; it means height. But in aviation, it can have many meanings.

True Altitude

Since existing conditions in a real atmosphere are seldom standard, altitude indications on the altimeter are seldom actual or true altitudes. *True altitude is the actual or exact altitude above mean sea level.* If your altimeter does not indicate true altitude, what does it indicate?

Indicated Altitude

Look again at figure 11 showing the effect of mean temperature on the thickness of the three columns of air. Pressures are equal at the bottoms and equal at the tops of the three layers. Since the altimeter is essentially a barometer, altitude indicated by the altimeter at the top of each column would be the same. To see this effect more clearly, study figure 14. Note that in the warm air, you fly at an altitude higher than indicated. In the cold air, you are at an altitude lower than indicated.

Height indicated on the altimeter also changes with changes in surface pressure. A movable scale on the altimeter permits you to adjust for surface pressure, but you have no means of adjusting the instrument for mean temperature of the column of

air below you. *Indicated altitude is the altitude above mean sea level indicated on the altimeter when set at the local altimeter setting.* But what is altimeter setting?

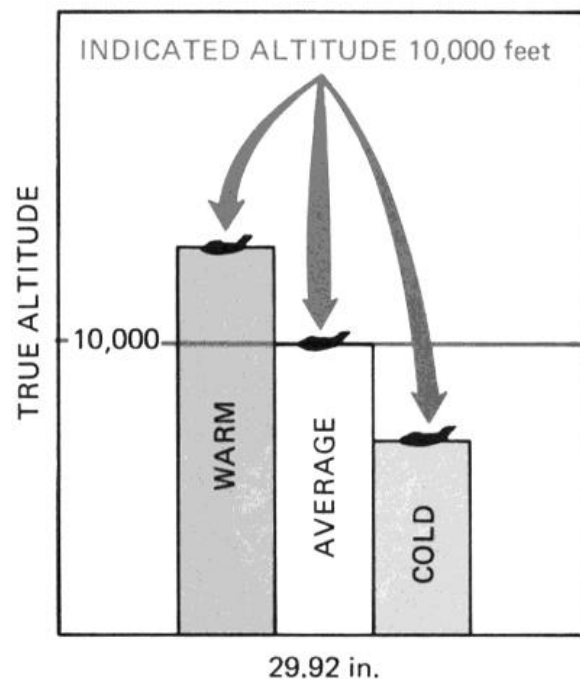


FIGURE 14. Indicated altitude depends on air temperature below the aircraft. Since pressure is equal at the bases and equal at the tops of each column, indicated altitude is the same at the top of each column. When air is colder than average (right), the altimeter reads higher than true altitude. When air is warmer than standard (left), the altimeter reads lower than true altitude.

Altimeter Setting

Since the altitude scale is adjustable, you can set the altimeter to read true altitude at some specified height. Takeoff and landing are the most critical phases of flight; therefore, airport elevation is the most desirable altitude for a true reading of the altimeter. *Altimeter setting is the value to which the scale of the pressure altimeter is set so the altimeter indicates true altitude at field elevation.*

In order to ensure that your altimeter reading is compatible with altimeter readings of other aircraft in your vicinity, keep your altimeter setting current. Adjust it frequently in flight to the altimeter setting reported by the nearest tower or weather reporting station. Figure 15 shows the trouble you can encounter if you are lax in adjusting your altimeter in flight. Note that as you fly from high pressure to low pressure, you are lower than your altimeter indicates. Figure 16 shows that as you fly from warm to cold air, your altimeter reads too high—you are lower than your altimeter indicates. Over flat terrain this lower than true reading is no great problem; other aircraft in the vicinity also are flying indicated rather than true altitude, and your altimeter readings are compatible. If

flying in cold weather over mountainous areas, however, you must take this difference between indicated and true altitude into account. You must know that your true altitude assures clearance of terrain, so you compute a correction to indicated altitude.

Corrected (Approximately True) Altitude

If it were possible for a pilot always to determine mean temperature of the column of air between the aircraft and the surface, flight computers would be designed to use this mean temperature in computing true altitude. However, the only guide a pilot has to temperature below him is free air temperature at his altitude. Therefore, the flight computer uses outside air temperature to correct indicated altitude to approximate true altitude. *Corrected altitude is indicated altitude corrected for the temperature of the air column below the aircraft, the correction being based on the estimated departure of the existing temperature from standard atmospheric temperature.* It is a close approximation to true altitude and is labeled *true altitude* on flight computers. It is close enough to

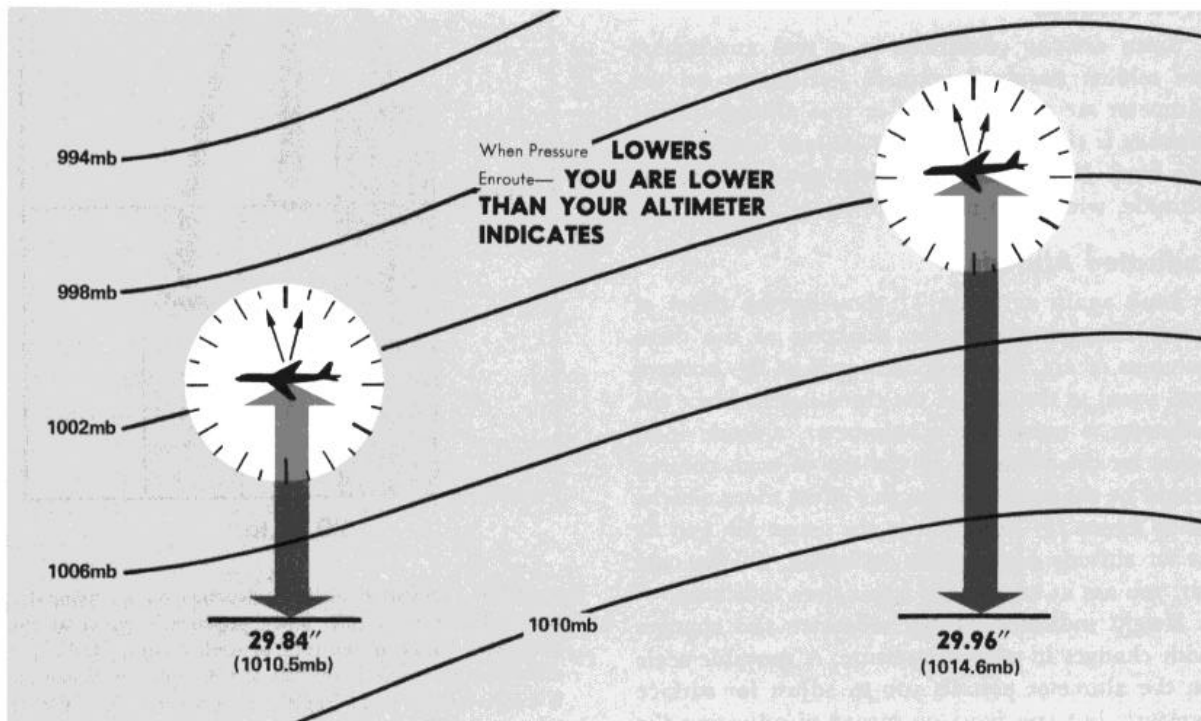


FIGURE 15. When flying from high pressure to lower pressure without adjusting your altimeter, you are losing true altitude.

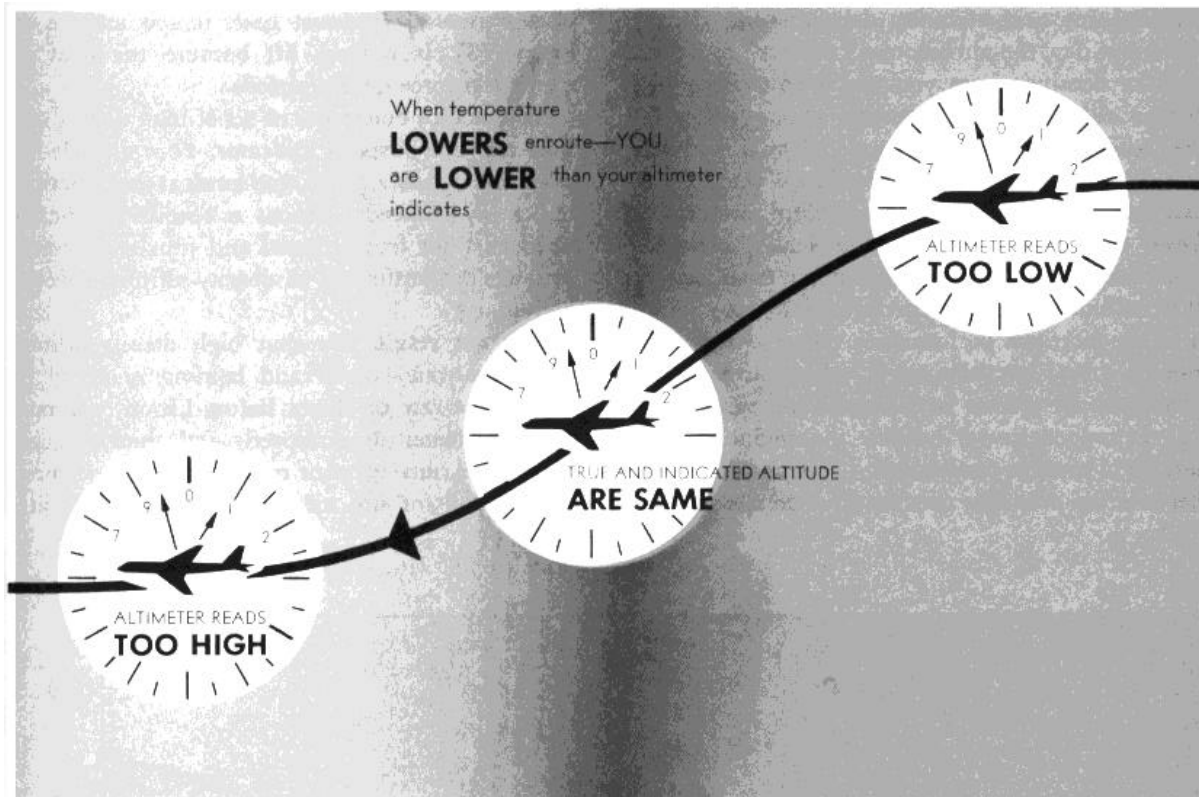


FIGURE 16. Effect of temperature on altitude. When air is warmer than average, you are higher than your altimeter indicates. When temperature is colder than average, you are lower than indicated. When flying from warm to cold air at a constant indicated altitude, you are losing true altitude.

true altitude to be used for terrain clearance provided you have your altimeter set to the value reported from a nearby reporting station.

Pilots have met with disaster because they failed to allow for the difference between indicated and true altitude. In cold weather when you must clear high terrain, take time to compute true altitude.

FAA regulations require you to fly indicated altitude at low levels and pressure altitude at high levels (at or above 18,000 feet at the time this book was printed). What is pressure altitude?

Pressure Altitude

In the standard atmosphere, sea level pressure is 29.92 inches of mercury or 1013.2 millibars. Pressure falls at a fixed rate upward through this hypothetical atmosphere. Therefore, in the standard atmosphere, a given pressure exists at any specified altitude. *Pressure altitude is the altitude in the standard atmosphere where pressure is the same as where you are.* Since at a specific pressure altitude, pressure is everywhere the same, a constant pressure surface defines a constant pressure altitude. When you fly a constant

pressure altitude, you are flying a constant pressure surface.

You can always determine pressure altitude from your altimeter whether in flight or on the ground. Simply set your altimeter at the standard altimeter setting of 29.92 inches, and your altimeter indicates pressure altitude.

A conflict sometimes occurs near the altitude separating flights using indicated altitude from those using pressure altitude. Pressure altitude on one aircraft and indicated altitude on another may indicate altitude separation when, actually, the two are at the same true altitude. All flights using pressure altitude at high altitudes are IFR controlled flights. When this conflict occurs, air traffic controllers prohibit IFR flight at the conflicting altitudes.

DENSITY ALTITUDE

What is density altitude? *Density altitude* simply is the altitude in the standard atmosphere where air density is the same as where you are. Pressure,

temperature, and humidity determine air density. On a hot day, the air becomes "thinner" or lighter, and its density where you are is equivalent to a higher altitude in the standard atmosphere—thus the term "high density altitude." On a cold day, the air becomes heavy; its density is the same as that at an altitude in the standard atmosphere lower than your altitude—"low density altitude."

Density altitude is not a height reference; rather, it is an index to aircraft performance. Low density altitude increases performance. *High density altitude is a real hazard since it reduces aircraft performance.* It affects performance in three ways. (1) It reduces power because the engine takes in less air to support combustion. (2) It reduces thrust because the propeller gets less grip on the light air

or a jet has less mass of gases to spit out the exhaust. (3) It reduces lift because the light air exerts less force on the airfoils.

You cannot detect the effect of high density altitude on your airspeed indicator. Your aircraft lifts off, climbs, cruises, glides, and lands at the prescribed indicated airspeeds. But at a specified indicated airspeed, your true airspeed and your groundspeed increase proportionally as density altitude becomes higher.

The net results are that high density altitude lengthens your takeoff and landing rolls and reduces your rate of climb. Before lift-off, you must attain a faster groundspeed, and therefore, you need more runway; your reduced power and thrust add a need for still more runway. You land at a

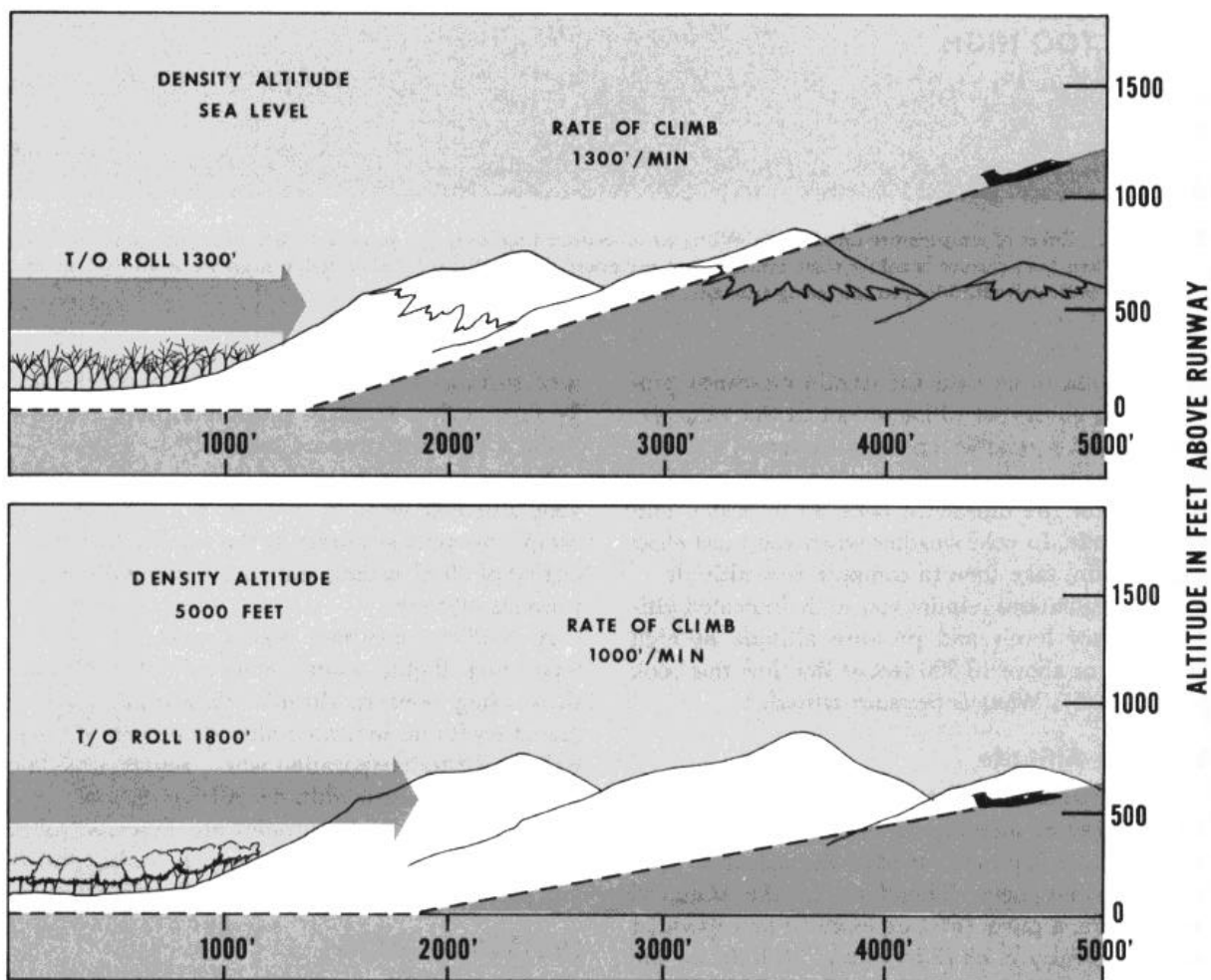


FIGURE 17. Effect of density altitude on takeoff and climb. High density altitude lengthens takeoff roll and reduces rate of climb.

faster groundspeed and, therefore, need more room to stop. At a prescribed indicated airspeed, you are flying at a faster true airspeed, and therefore, you cover more distance in a given time which means climbing at a more shallow angle. Add to this the problems of reduced power and rate of climb, and you are in double jeopardy in your climb. Figure 17 shows the effect of density altitude on takeoff distance and rate of climb.

High density altitude also can be a problem at cruising altitudes. When air is abnormally warm, the high density altitude lowers your service ceiling. For example, if temperature at 10,000 feet pressure altitude is 20° C, density altitude is 12,700

feet. (Check this on your flight computer.) Your aircraft will perform as though it were at 12,700 indicated with a normal temperature of—8° C.

To compute density altitude, set your altimeter at 29.92 inches or 1013.2 millibars and read pressure altitude from your altimeter. Read outside air temperature and then use your flight computer to get density altitude. On an airport served by a weather observing station, you usually can get density altitude for the airport from the observer. Section 16 of AVIATION WEATHER SERVICES has a graph for computing density altitude if you have no flight computer handy.

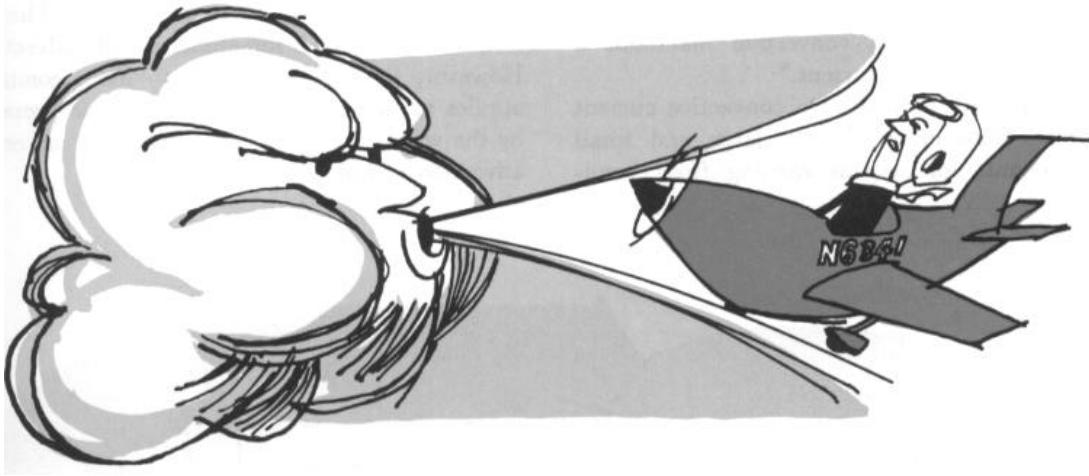
IN CLOSING

Pressure patterns can be a clue to weather causes and movement of weather systems, but they give only a part of the total weather picture. Pressure decreases with increasing altitude. The altimeter is an aneroid barometer graduated in increments of altitude in the standard atmosphere instead of units of pressure. Temperature greatly affects the rate of pressure decrease with height; therefore, it influences altimeter readings. Temperature also determines the density of air at a given pressure (density altitude). Density altitude is an index to aircraft performance. Always be alert for departures of pressure and temperature from normals and compensate for these abnormalities.

Following are a few operational reminders:

1. Beware of the low pressure-bad weather, high pressure-good weather rule of thumb. It frequently fails. Always get the *complete* weather picture.
2. When flying from high pressure to low pressure at constant indicated altitude and without adjusting the altimeter, you are losing true altitude.
3. When temperature is colder than standard, you are at an altitude *lower* than your altimeter indicates. When temperature is warmer than standard, you are *higher* than your altimeter indicates.
4. When flying cross country, keep your altimeter setting current. This procedure assures more positive altitude separation from other aircraft.

5. When flying over high terrain in cold weather, compute your true altitude to ensure terrain clearance.
6. When your aircraft is heavily loaded, the temperature is abnormally warm, and/or the pressure is abnormally low, compute density altitude. Then check your aircraft manual to ensure that you can become airborne from the available runway. Check further to determine that your rate of climb permits clearance of obstacles beyond the end of the runway. This procedure is advisable for any airport regardless of altitude.
7. When planning takeoff or landing at a high altitude airport regardless of load, determine density altitude. The procedure is especially critical when temperature is abnormally warm or pressure abnormally low. Make certain you have sufficient runway for takeoff or landing roll. Make sure you can clear obstacles beyond the end of the runway after takeoff or in event of a go-around.
8. Sometimes the altimeter setting is taken from an instrument of questionable reliability. However, if the instrument can cause an error in altitude reading of more than 20 feet, it is removed from service. When altimeter setting is estimated, be prepared for a possible 10- to 20-foot difference between field elevation and your altimeter reading at touchdown.



Chapter 4

WIND

Differences in temperature create differences in pressure. These pressure differences drive a complex system of winds in a never ending attempt to reach equilibrium. Wind also transports water vapor and spreads fog, clouds, and precipitation. To help you relate wind to pressure patterns and the movement of weather

systems, this chapter explains convection and the pressure gradient force, describes the effects of the Coriolis and frictional forces, relates convection and these forces to the general circulation, discusses local and small-scale wind systems, introduces you to wind shear, and associates wind with weather.

CONVECTION

When two surfaces are heated unequally, they heat the overlying air unevenly. The warmer* air expands and becomes lighter or less dense than the cools air. The more dense, cool air is drawn to the ground by its greater gravitational force lifting or forcing the warm

reference or to temperatures as they may affect our comfort. For example, compare air at -10°F to air

*Frequently throughout this book, we refer to air as *warm*, *cool*, or *cold*. These terms refer to relative temperatures and not to any fixed temperature

air upward much as oil is forced to the top of water when the two are mixed. Figure 18 shows the

convective process. The rising air spreads and cools, eventually descending to com-

_ at 0° F; relative to each other, the —10° F air is *cool* and the 0° F, warm. 90° F would be *cool* or *cold* relative to 100° F.

plete the convective circulation. As long as the uneven heating persists, convection maintains a continuous "convective current."

The horizontal air flow in a convective current is "wind." Convection of both large and small scales accounts for systems ranging from hemi-

spheric circulations down to local eddies. This horizontal flow, wind, is sometimes called "advection." However, the term "advection" more commonly applies to the transport of atmospheric properties by the wind, i.e., warm advection; cold advection; advection of water vapor, etc.

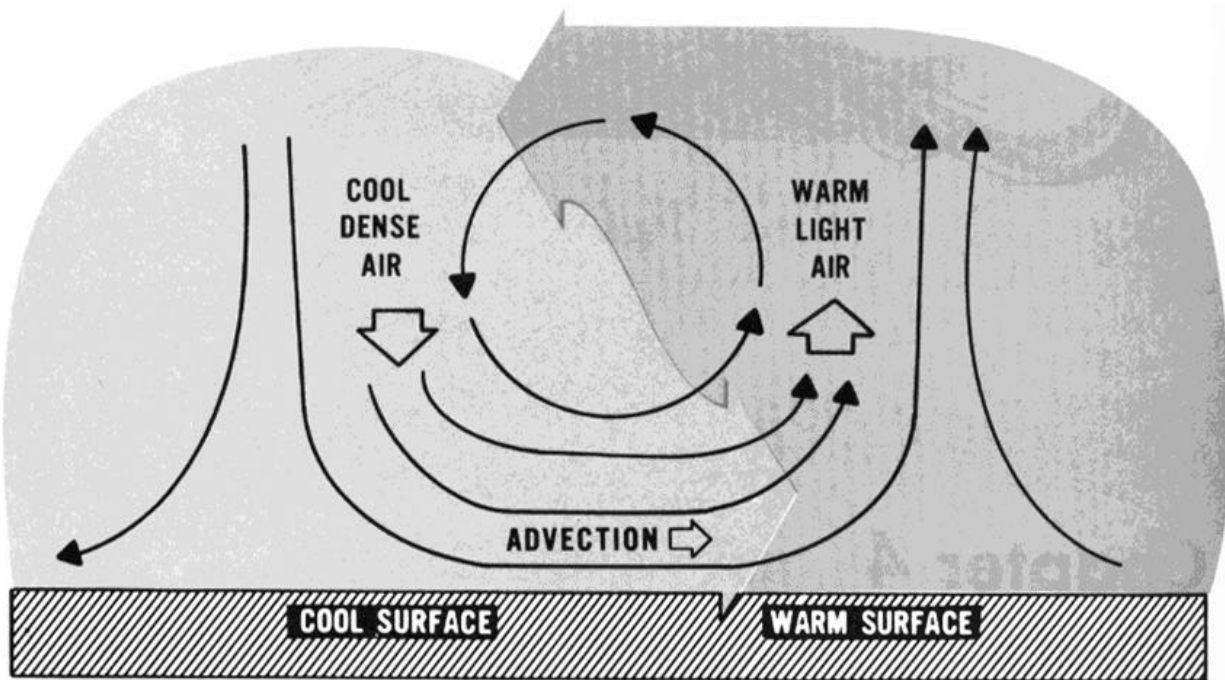


FIGURE 18. Convective current resulting from uneven heating of air by contrasting surface temperatures. The cool, heavier air forces the warmer air aloft establishing a convective cell. Convection continues as long as the uneven heating persists.

PRESSURE GRADIENT FORCE

Pressure differences must create a force in order to drive the wind. This force is the *pressure gradient force*. The force is from higher pressure to lower pressure and is perpendicular to isobars or contours. Whenever a pressure difference develops over an area, the pressure gradient force begins moving the air directly across the isobars. The closer the spacing of isobars, the stronger is the pressure gradient force. The stronger the pressure gradient force, the stronger is the wind. Thus,

closely spaced isobars mean strong winds, widely spaced isobars mean lighter wind. From a pressure analysis, you can get a general idea of wind speed from contour or isobar spacing.

Because of uneven heating of the Earth, surface pressure is low in warm equatorial regions and high in cold polar regions. A pressure gradient develops from the poles to the Equator. If the Earth did not rotate, this pressure gradient force would be the only force acting on the wind. Circulation would be two giant hemispheric convective currents as shown in figure 19. Cold air would sink at the poles; wind would blow straight from the poles to the Equator; warm air at the Equator would be forced upward; and high level winds would blow directly toward the poles. However, the Earth does rotate; and because of its rotation, this simple circulation is greatly distorted.

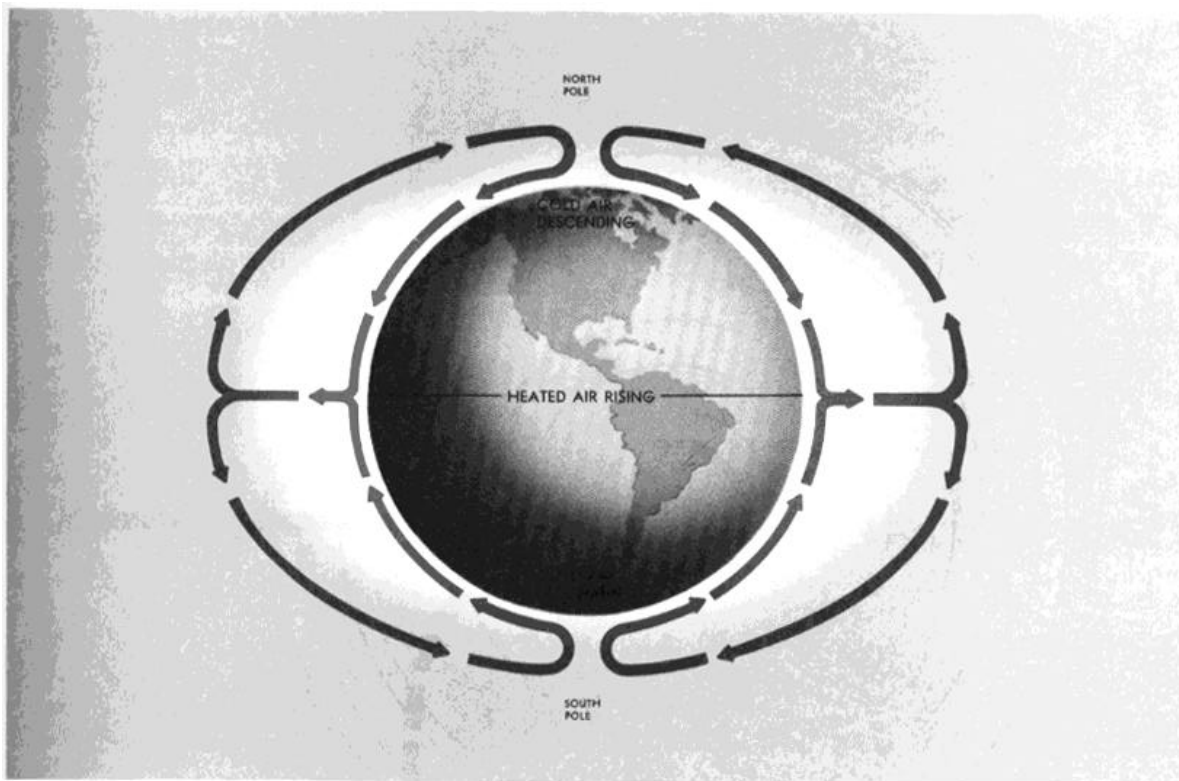


FIGURE 19. Circulation as it would be on a nonrotating globe. Intense heating at the Equator lowers the density. More dense air flows from the poles toward the Equator forcing the less dense air aloft where it flows toward the poles. The circulation would be two giant hemispherical convective currents.

CORIOLIS FORCE

A moving mass travels in a straight line until acted on by some outside force. However, if one views the moving mass from a rotating platform, the path of the moving mass relative to his platform appears to be deflected or curved. To illustrate, start rotating the turntable of a record player. Then using a piece of chalk and a ruler, draw a "straight" line from the center to the outer edge of the turntable. To you, the chalk traveled in a straight line. Now stop the turntable; on it, the line spirals outward from the center as shown in figure 20. To a viewer on the turntable, some "apparent" force deflected the chalk to the right.

A similar apparent force deflects moving particles on the earth. Because the Earth is spherical, the deflective force is much more complex than the simple turntable example. Although the force is termed "apparent," to us on Earth, it is very real. The principle was first explained by a Frenchman, Coriolis, and carries his name—the Coriolis force.

The Coriolis force affects the paths of aircraft; missiles; flying birds; ocean currents; and, most important to the study of weather, air currents. The force deflects air to the right in the Northern Hemisphere and to the left in the Southern Hemisphere. This book concentrates mostly on deflection to the right in the Northern Hemisphere.

Coriolis force is at a right angle to wind direction and directly proportional to wind speed. That is, as wind speed increases, Coriolis force increases. At a given latitude, double the wind speed and you double the Coriolis force. Why at a given latitude?

Coriolis force varies with latitude from zero at the Equator to a maximum at the poles. It influences wind direction everywhere except immediately at the Equator; but the effects are more pronounced in middle and high latitudes.

Remember that the pressure gradient force drives the wind and is perpendicular to isobars. When a pressure gradient force is first established, wind be-

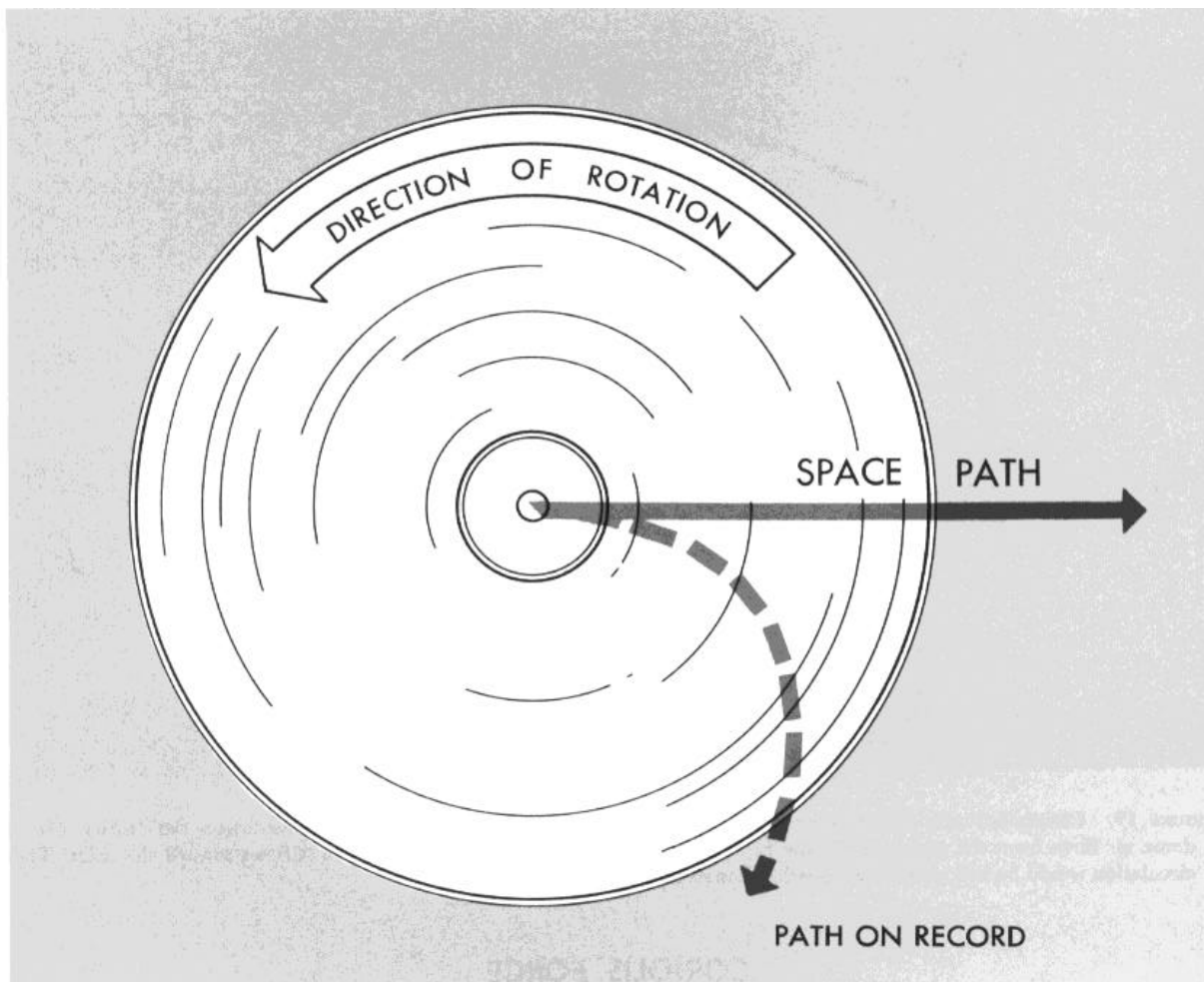


FIGURE 20. Apparent deflective force due to rotation of a horizontal platform. The "space path" is the path taken by a piece of chalk. The "path on the record" is the line traced on the rotating record. Relative to the record, the chalk appeared to curve; in space, it traveled in a straight line.

gins to blow from higher to lower pressure directly across the isobars. However, the instant air begins moving, Coriolis force deflects it to the right. Soon the wind is deflected a full 90° and is parallel to the isobars or contours. At this time, Coriolis force exactly balances pressure gradient force as shown

in figure 21. With the forces in balance, wind will remain parallel to isobars or contours. Surface friction disrupts this balance as we discuss later; but first let's see how Coriolis force distorts the fictitious global circulation shown in figure 19.

THE GENERAL CIRCULATION

As air is forced aloft at the Equator and begins its high-level trek northward, the Coriolis force turns it to the right or to the east as shown in figure 22. Wind becomes westerly at about 30° latitude temporarily blocking further northward movement. Similarly, as air over the poles begins

its low-level journey southward toward the Equator, it likewise is deflected to the right and becomes an east wind, halting for a while its southerly progress—also shown in figure 22. As a result, air literally "piles up" at about 30° and 60° latitude in both hemispheres. The added weight of the air in-

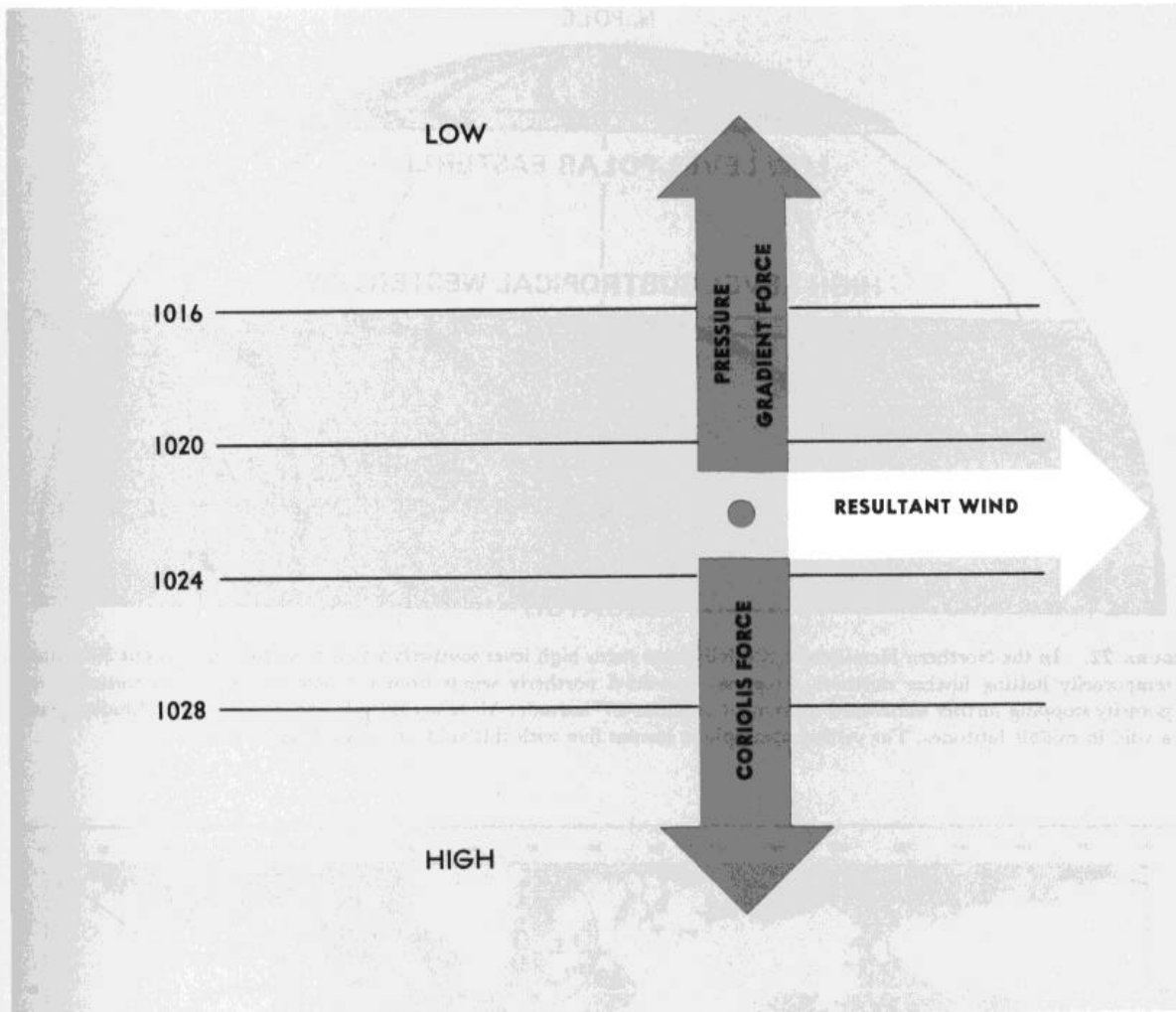


FIGURE 21. Effect of Coriolis force on wind relative to isobars. When Coriolis force deflects the wind until it is parallel to the isobars, pressure gradient balances Coriolis force.

creases the pressure into semipermanent high pressure belts. Figures 23 and 24 are maps of mean surface pressure for the months of July and January. The maps show clearly the subtropical high pressure belts near 30° latitude in both the Northern and Southern Hemispheres.

The building of these high pressure belts creates a temporary impasse disrupting the simple convective transfer between the Equator and the poles. The restless atmosphere cannot live with this impasse in its effort to reach equilibrium. Something has to give. Huge masses of air begin overturning in middle latitudes to complete the exchange.

Large masses of cold air break through the northern barrier plunging southward toward the

Tropics. Large midlatitude storms develop between cold

outbreaks and carry warm air northward. The result is a midlatitude band of migratory storms with ever changing weather. Figure 25 is an attempt to standardize this chaotic circulation into an average general circulation.

Since pressure differences cause wind, seasonal pressure variations determine to a great extent the areas of these cold air outbreaks and midlatitude storms. But, seasonal pressure variations are largely due to seasonal temperature changes. We

have learned that, at the surface, warm temperatures to a great extent determine low pressure and cold temperatures, high pressure. We have also learned that seasonal temperature changes over continents are much greater than over oceans.

During summer, warm continents tend to be

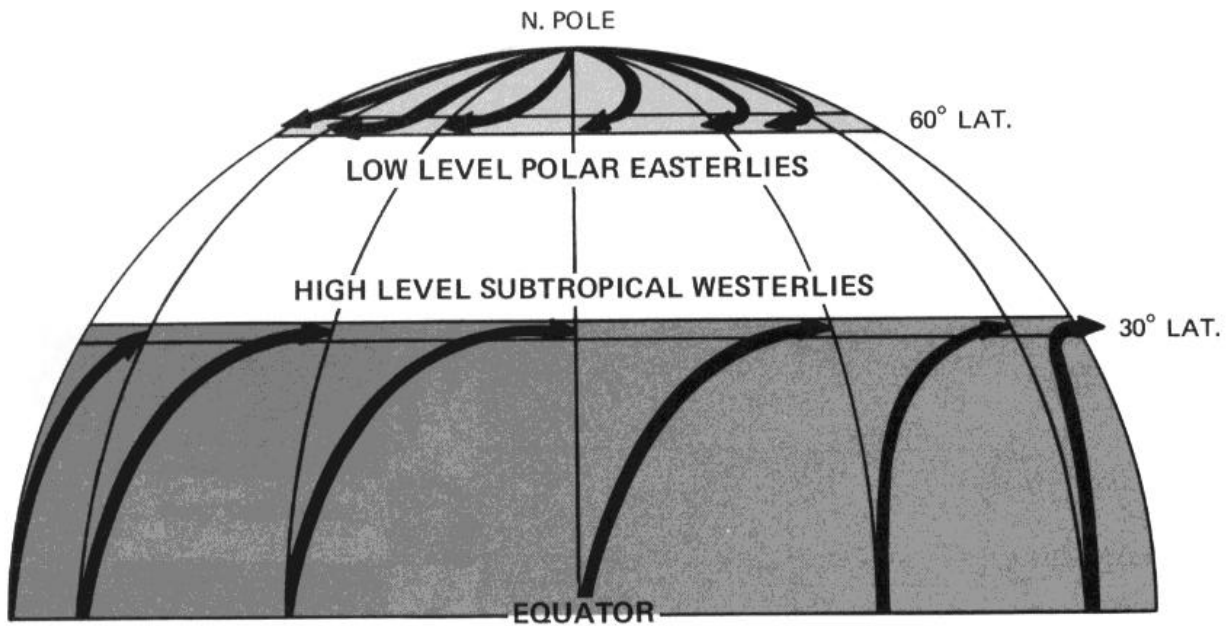


FIGURE 22. In the Northern Hemisphere, Coriolis force turns high level southerly winds to westerlies at about 30° latitude, temporarily halting further northerly progress. Low-level northerly winds from the pole are turned to easterlies, temporarily stopping further southward movement at about 60° latitude. Air tends to “pile up” at these two latitudes creating a void in middle latitudes. The restless atmosphere cannot live with this void; something has to give.

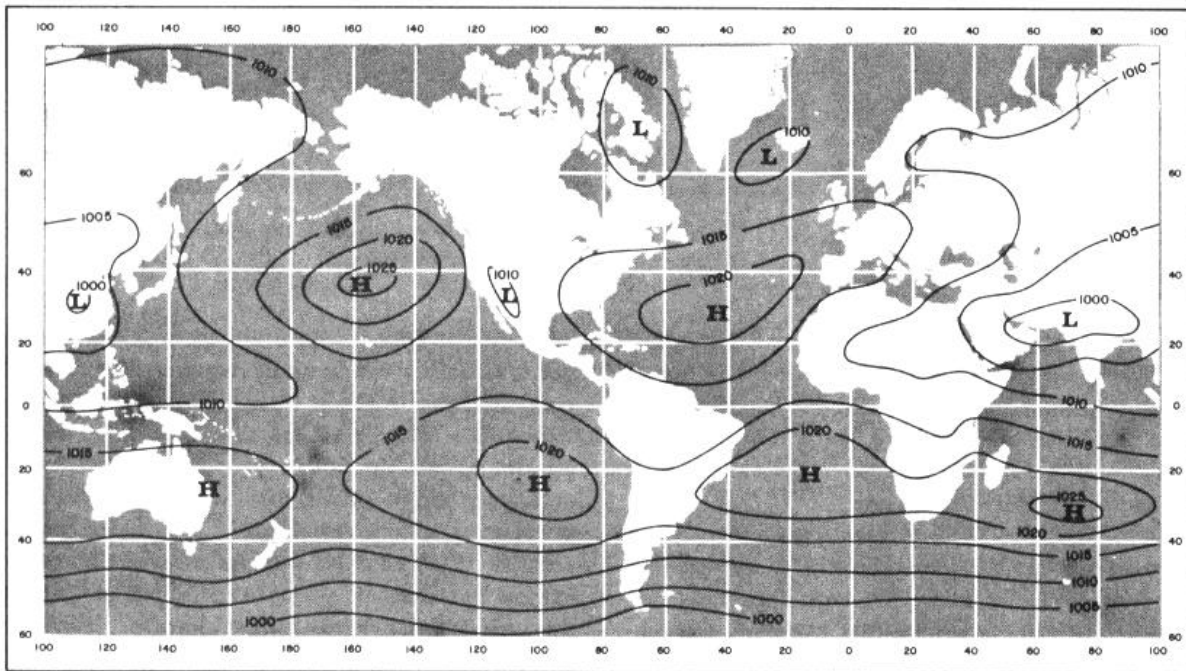


FIGURE 23. Mean world-wide surface pressure distribution in July. In the warm Northern Hemisphere, warm land areas tend to have low pressure, and cool oceanic areas tend to have high pressure. In the cool Southern Hemisphere, the pattern is reversed; cool land areas tend to have high pressure; and water surfaces, low pressure. However, the relationship is not so evident in the Southern Hemisphere because of relatively small amounts of land. The subtropical high pressure belts are clearly evident at about 30° latitude in both hemispheres.

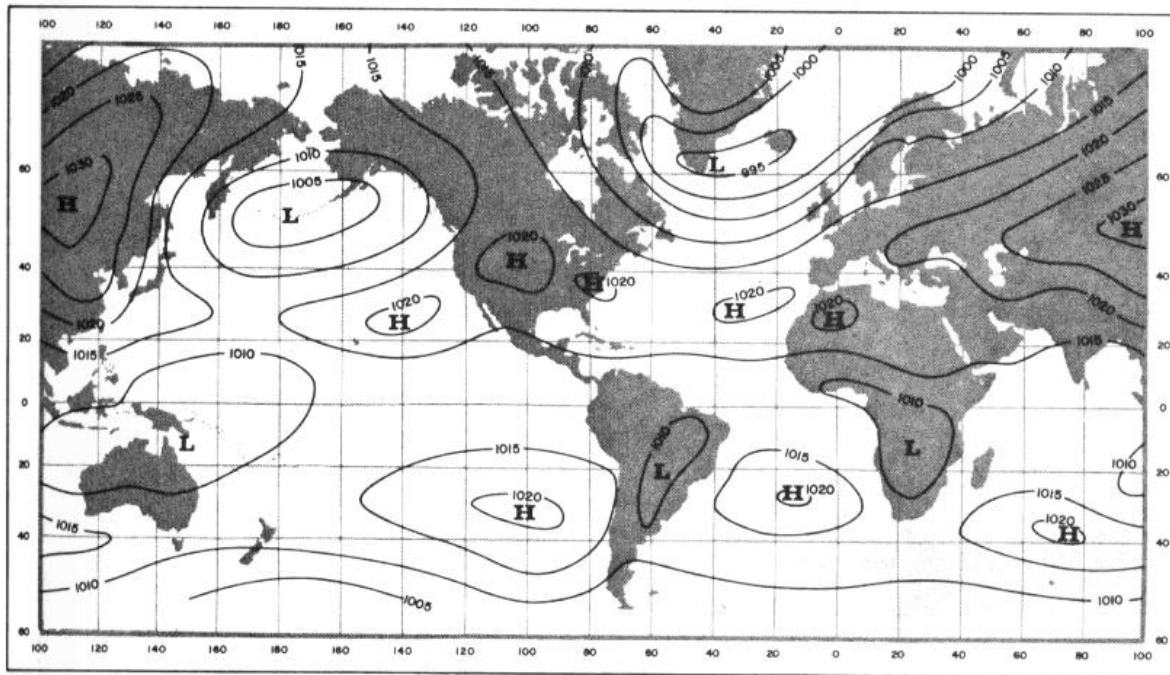


FIGURE 24. Mean world-wide surface pressure distribution in January. In this season, the pattern in figure 23 is reversed. In the cool Northern Hemisphere, cold continental areas are predominantly areas of high pressure while warm oceans tend to be low pressure areas. In the warm Southern Hemisphere, land areas tend to have low pressure; and oceans, high pressure. The subtropical high pressure belts are evident in both hemispheres. Note that the pressure belts shift southward in January and northward in July with the shift in the zone of maximum heating.

areas of low pressure and the relatively cool oceans, high pressure. In winter, the reverse is true—high pressure over the cold continents and low pressure over the relatively warm oceans. Figures 23 and 24 show this seasonal pressure reversal. The same pressure variations occur in the warm and cold seasons of the Southern Hemisphere, although the effect is not as pronounced because of the much larger water areas of the Southern Hemisphere.

Cold outbreaks are strongest in the cold season and are predominantly from cold continental areas. Summer outbreaks are weaker and more likely to originate from cool water surfaces. Since these outbreaks are masses of cool, dense air, they characteristically are high pressure areas.

As the air tries to blow outward from the high pressure, it is deflected to the right by the Coriolis force. Thus, the wind around a high blows clockwise. The high pressure with its associated wind system is an *anticyclone*.

The storms that develop between high pressure systems are characterized by low pressure. As winds try to blow inward toward the center of low pressure, they also are deflected to the right. Thus,

the wind around a low is counterclockwise. The low pressure and its wind system is a *cyclone*. Figure 26 shows winds blowing parallel to isobars (contours on upper level charts). The winds are clockwise around highs and counterclockwise around lows.

The high pressure belt at about 30° north latitude forces air outward at the surface to the north and to the south. The northbound air becomes entrained into the midlatitude storms. The southward moving air is again deflected by the Coriolis force becoming the well-known subtropical northeast trade winds. In midlatitudes, high level winds are predominantly from the west and are known as the prevailing westerlies. Polar easterlies dominate low-level circulation north of about 60° latitude.

These three major wind belts are shown in figure 25. Northeasterly trade winds carry tropical storms from east to west. The prevailing westerlies drive midlatitude storms generally from west to east. Few major storm systems develop in the comparatively small Arctic region; the chief influence of the polar easterlies is their contribution to the development of midlatitude storms.

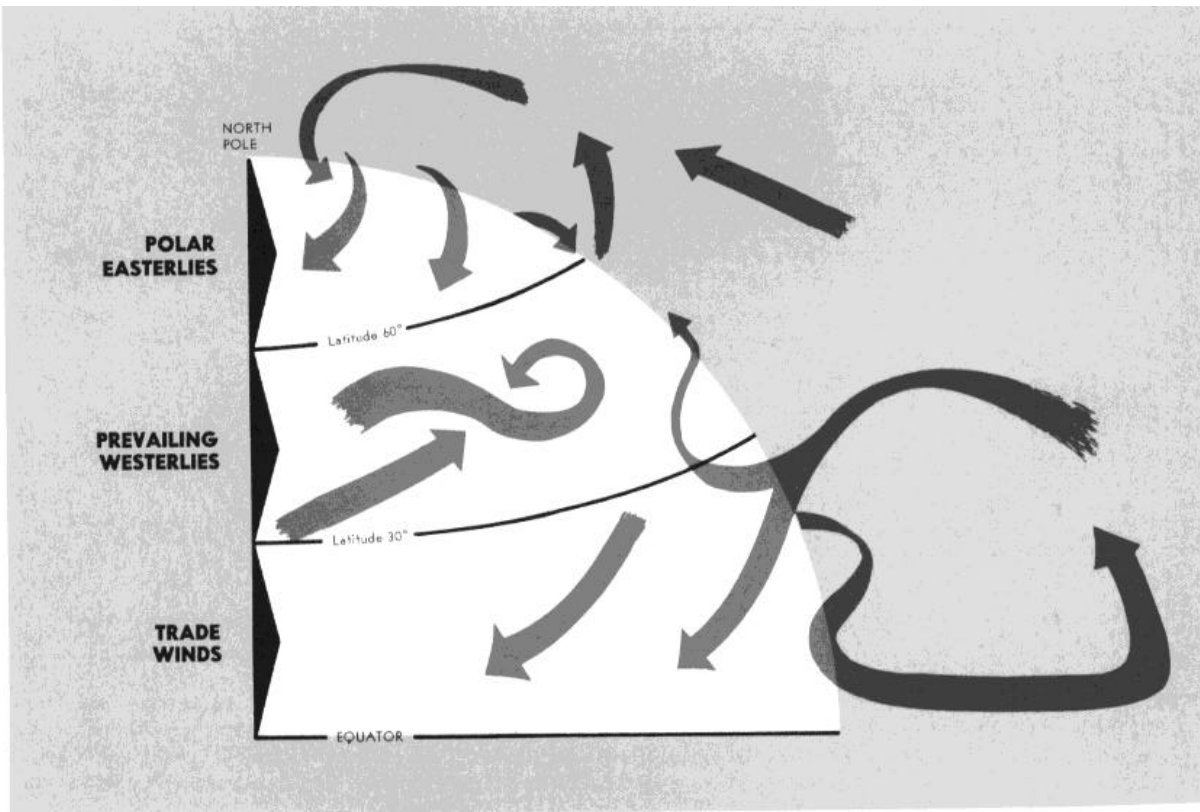


FIGURE 25. General average circulation in the Northern Hemisphere. Note the three belts of prevailing winds, the polar easterlies, the prevailing westerlies in middle latitudes, and the northeasterly “trade” winds. The belt of prevailing westerlies is a mixing zone between the North Pole and the Equator characterized by migrating storms.

Our discussion so far has said nothing about friction. Wind flow patterns aloft follow isobars or con-

tours where friction has little effect. We cannot, however, neglect friction near the surface.

FRICTION

Friction between the wind and the terrain surface slows the wind. The rougher the terrain, the greater is the frictional effect. Also, the stronger the wind speed, the greater is the friction. One may not think of friction as a force, but it is a very real and effective force always acting opposite to wind direction.

As frictional force slows the windspeed, Coriolis force decreases. However, friction does not affect pressure gradient force. Pressure gradient and Coriolis forces are no longer in balance. The stronger pressure gradient force turns the wind at an angle across the isobars toward lower pressure

until the three forces balance as shown in figure 27. Frictional and Coriolis forces combine to just balance pressure gradient force. Figure 28 shows how surface wind spirals outward from high pressure into low pressure crossing isobars at an angle.

The angle of surface wind to isobars is about 10° over water increasing with roughness of terrain. In mountainous regions, one often has difficulty relating surface wind to pressure gradient because of immense friction and also because of local terrain effects on pressure.

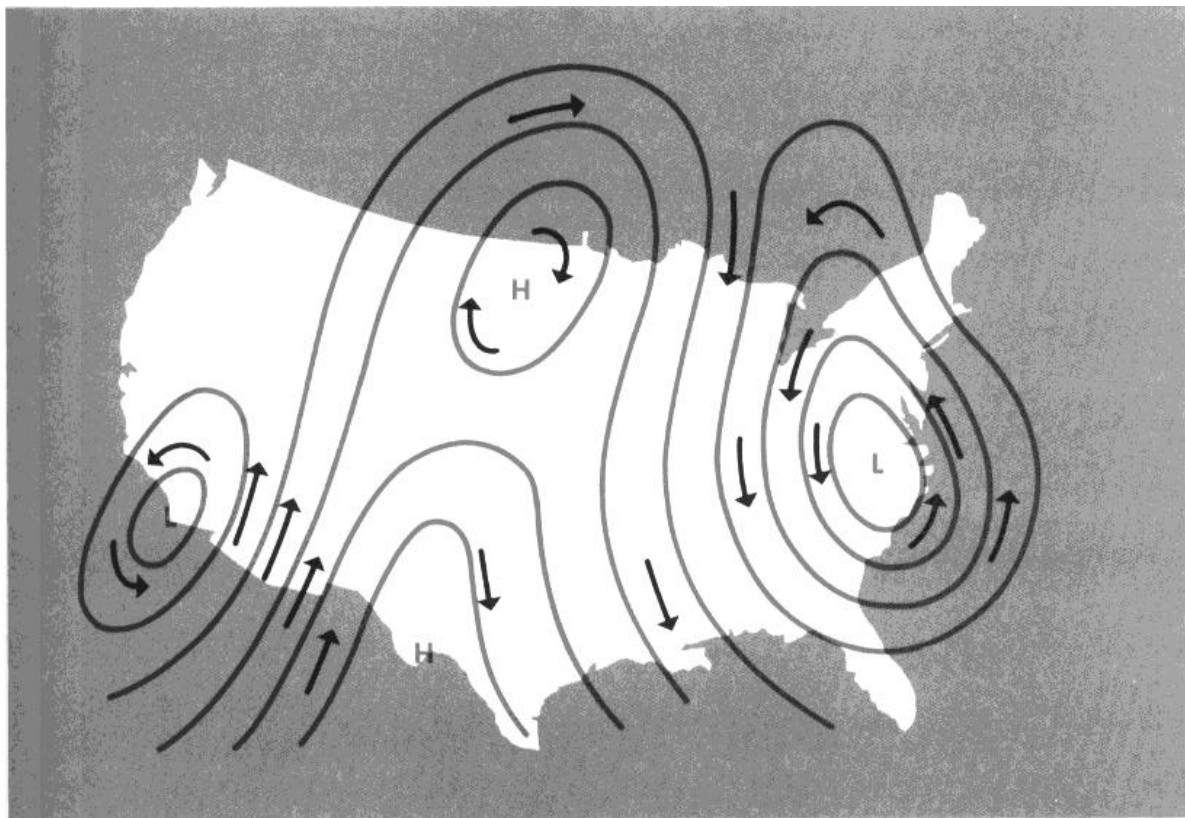


FIGURE 26. Air flow around pressure systems above the friction layer. Wind (black arrows) is parallel to contours and circulates clockwise around high pressure and counterclockwise around low pressure.

THE JET STREAM

A discussion of the general circulation is incomplete when it does not mention the "jet stream."

Winds on the average increase with height through, out the troposphere culminating in a maximum near the level of the tropopause. These maximum winds tend to be further concentrated

in narrow bands. A jet stream, then, is a narrow band of strong winds meandering through the atmosphere at a level near the tropopause. Since it is of interest primarily to high level flight, further discussion of the jet stream is reserved for chapter 13, "High Altitude Weather."

LOCAL AND SMALL SCALE WINDS

Until now, we have dealt only with the general circulation and major wind systems. Local terrain features such as mountains and shore lines influence local winds and weather.

In the daytime, air next to a mountain slope is heated by contact with the ground as it receives - radiation from the sun. This air usually becomes

MOUNTAIN AND VALLEY WINDS

warmer than air at the same altitude but farther from the slope.

Colder, denser air in the surroundings settles downward and forces the warmer air near the ground up the mountain slope. This wind is a "valley wind" so called because the air is flowing up out of the valley.

At night, the air in contact with the mountain slope is cooled by terrestrial radiation and becomes heavier than the surrounding air. It sinks along the

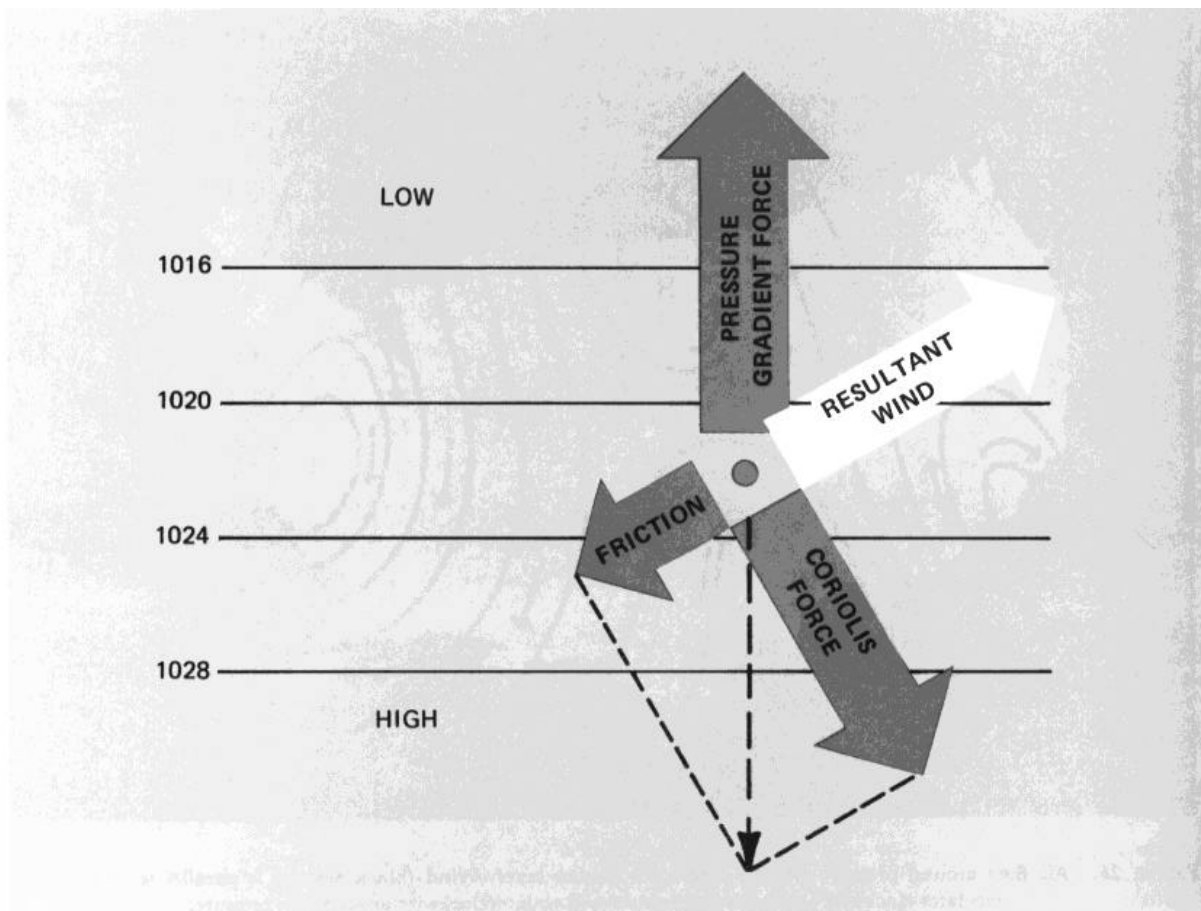


FIGURE 27. Surface friction slows the wind and reduces Coriolis force but does not affect pressure gradient force; winds near the surface are deflected across the isobars toward lower pressure.

slope, producing the "mountain wind" which flows like water down the mountain slope. Mountain winds are usually stronger than valley winds, especially in winter. The mountain wind often continues down the more gentle slopes of canyons and valleys, and in such cases takes the name "drainage wind." It can become quite strong over some terrain conditions and in extreme cases can become hazardous when flowing through canyon restrictions as discussed in chapter 9.

KATABATIC WIND

A katabatic wind is any wind blowing down an incline when the incline is influential in causing the wind. Thus, the mountain wind is a katabatic wind. Any katabatic wind originates because cold, heavy air spills down sloping terrain displacing warmer, less dense air ahead of it. Air

is heated and dried as it flows down slope as we will study in later chapters. Sometimes the

descending air becomes warmer than the air it replaces.

Many katabatic winds recurring in local areas have been given colorful names to highlight their dramatic, local effect. Some of these are the Bora, a cold northerly wind blowing from the Alps to the Mediterranean coast; the Chinook, figure 29, a warm wind down the east slope of the Rocky Mountains often reaching hundreds of miles into the high plains; the Taku, a cold wind in Alaska blowing off the Taku glacier; and the Santa Ana, a warm wind descending from the Sierras into the Santa Ana Valley of California.

LAND AND SEA BREEZES

As frequently stated earlier, land surfaces warm and cool more rapidly than do water surfaces; therefore, land is warmer than the sea during the

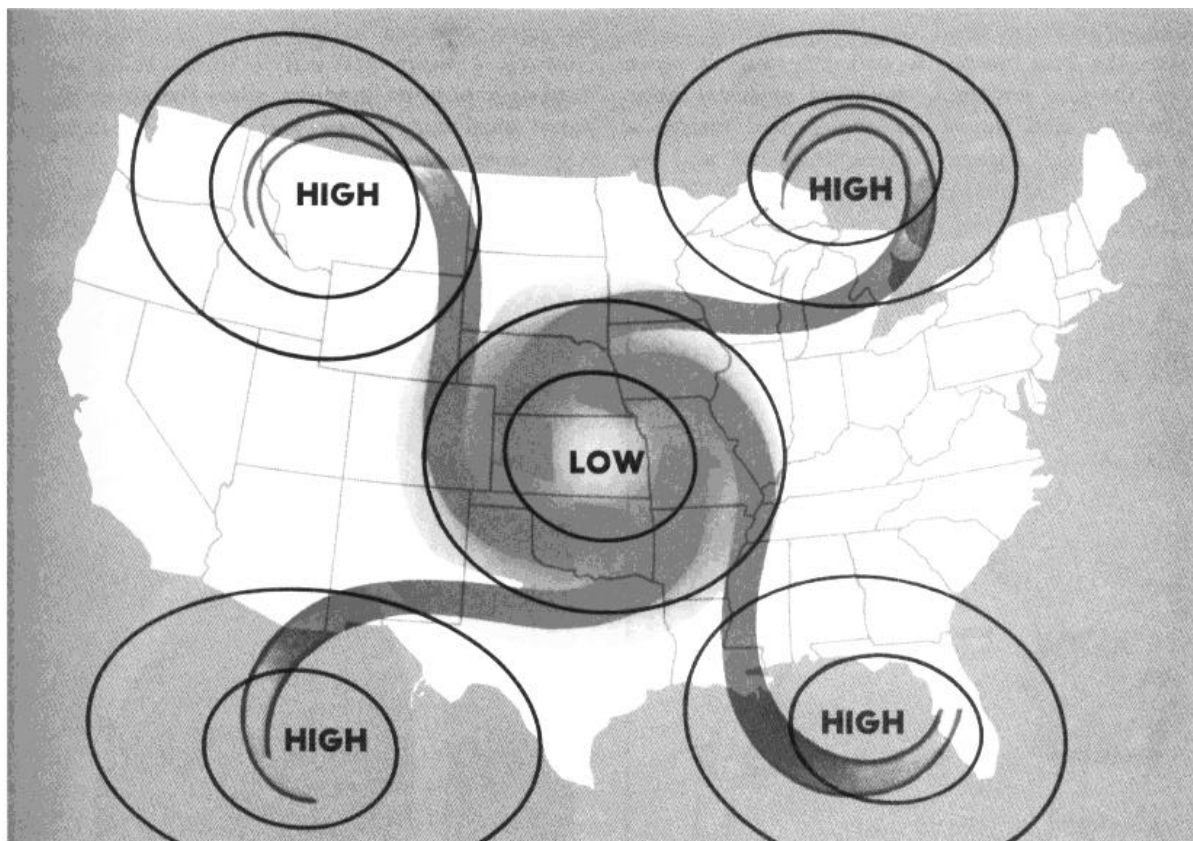


FIGURE 28. Circulation around pressure systems at the surface. Wind spirals outward from high pressure and inward to low pressure, crossing isobars at an angle.

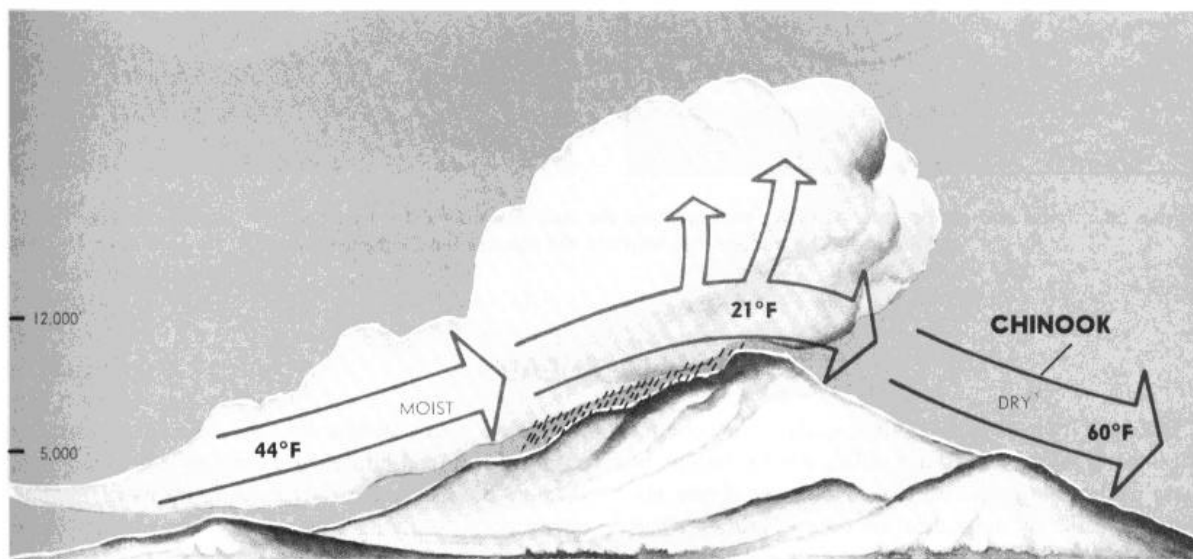


FIGURE 29. The “Chinook” is a katabatic (downslope) wind. Air cools as it moves upslope and warms as it blows downslope. The Chinook occasionally produces dramatic warming over the plains just east of the Rocky Mountains.

day; wind blows from the cool water to warm land—the "sea breeze" so called because it blows from the sea. At night, the wind reverses, blows from cool land to warmer water, and creates a "land breeze." Figure 30 diagrams land and sea breezes.

Land and sea breezes develop only when the overall pressure gradient is weak. Wind with a stronger pressure gradient mixes the air so rapidly that local temperature and pressure gradients do not develop along the shore line.

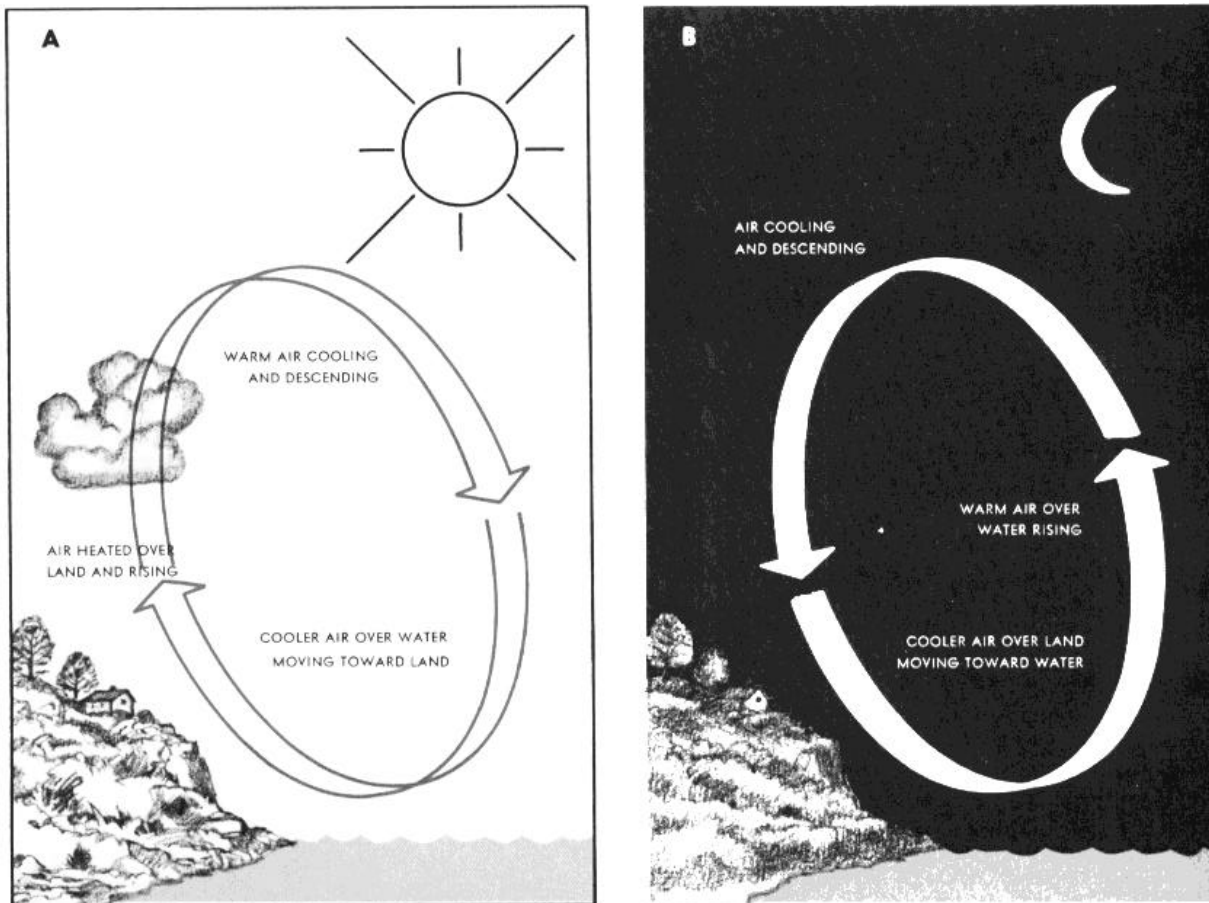


FIGURE 30. Land and sea breezes. At night, cool air from the land flows toward warmer water—the land breeze. During the day, wind blows from the water to the warmer land—the sea breeze.

WIND SHEAR

Rubbing two objects against each other creates friction. If the objects are solid, no exchange of mass occurs between the two. However, if the objects are fluid currents, friction creates eddies along a common shallow mixing zone, and a mass transfer takes place in the shallow mixing

layer. This zone of induced eddies and mixing is a shear zone. Figure 31 shows two adjacent currents of air and their accompanying shear zone. Chapter 9 relates wind shear to turbulence.

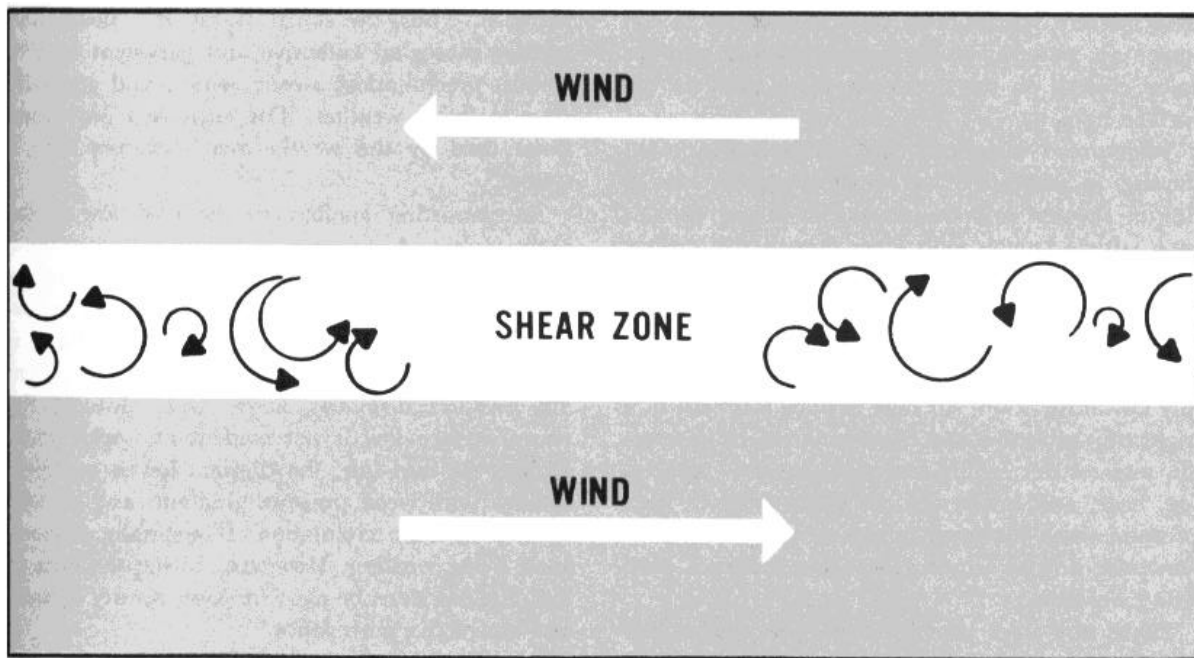


FIGURE 31. Wind shear. Air currents of differing velocities create friction or “shear” between them. Mixing in the shear zone results in a snarl of eddies and whirls.

WIND, PRESSURE SYSTEMS, AND WEATHER

We already have shown that wind speed is proportional to the spacing of isobars or contours on a weather map. However, with the same spacing, wind speed at the surface will be less than aloft because of surface friction.

You also can determine wind direction from a weather map. If you face along an isobar or contour with lower pressure on your left, wind will be blowing in the direction you are facing. On a surface map, wind will cross the isobar at an angle toward lower pressure; on an upper air chart, it will be parallel to the contour.

Wind blows counterclockwise (Northern Hemisphere) around a low and clockwise around a high. At the surface where winds cross the isobars at an angle, you can see a transport of air from high to low pressure. Although winds are virtually parallel to contours on an upper air chart, there still is a slow transport of air from high to low pressure.

At the surface when air converges into a low, it cannot go outward against the pressure gradient, nor can it go downward into the ground; it must go upward.* Therefore, a low or trough is an area of rising air.

Rising air is conducive to cloudiness and precipitation; thus we have the general association of low pressure-bad weather. Reasons for the inclement weather are developed in later chapters.

By similar reasoning, air moving out of a high or ridge depletes the quantity of air. Highs and ridges, therefore, are areas of descending air. Descending air favors dissipation of cloudiness; hence the association, high pressure-good weather.

Many times weather is more closely associated with an upper air pattern than with features shown by the surface map. Although features on the two charts are related, they seldom are identical. A

*You may recall that earlier we said air "piles up" in the vicinity of 30° latitude increasing pressure and forming the subtropical high pressure belt. Why, then, does not air flowing into a low or trough increase pressure and fill the system ? Dynamic forces maintain the low or trough; and these forces differ from the forces that maintain the subtropical high.

weak surface system often loses its identity in the upper air pattern, while another system may be more evident on the upper air chart than on the surface map.

Widespread cloudiness and precipitation often develop in advance of an upper trough or low. A line of showers and thunderstorms is not uncommon with a trough aloft even though the surface pressure pattern shows little or no cause for the development.

On the other hand, downward motion in a high or ridge places a "cap" on convection, preventing any upward motion. Air may become stagnant in a high, trap moisture and contamination in low levels, and restrict ceiling and visibility. Low stratus, fog, haze, and smoke are not uncommon in high pressure areas. However, a high or ridge aloft with moderate surface winds most often produces good flying weather.

Highs and lows tend to *lean* from the surface into the upper atmosphere. Due to this slope, winds aloft often blow across the associated surface systems. Upper winds tend to steer surface systems in the general direction of the upper wind flow.

An intense, cold, low pressure vortex *leans less* than does a weaker system. The intense low becomes oriented almost vertically and is clearly evident on both surface and upper air charts. Upper winds encircle the surface low and do not blow

across it. Thus, the storm moves very slowly and usually causes an extensive and persistent area of clouds, precipitation, strong winds, and generally adverse flying weather. The term *cold low* sometimes used by the weatherman describes such a system.

A contrasting analogy to the cold low is the *thermal low*. A dry, sunny region becomes quite warm from intense surface heating thus generating a surface low pressure area. The warm air is carried to high levels by convection, but cloudiness is scant because of lack of moisture. Since in warm air, pressure decreases slowly with altitude, the warm surface low is not evident at upper levels. Unlike the cold low, the thermal low is relatively shallow with weak pressure gradients and no well defined cyclonic circulation. It generally supports good flying weather. However, during the heat of the day, one must be alert for high density altitude and convective turbulence.

We have cited three exceptions to the low pressure-bad weather, high pressure-good weather rule: (1) cloudiness and precipitation with an upper air trough or low not evident on the surface chart; (2) the contaminated high; and (3) the thermal low. As this book progresses, you can further relate weather systems more specifically to flight operations.



Chapter 5

MOISTURE, CLOUD FORMATION, AND PRECIPITATION

Imagine, if you can, how easy flying would be if skies everywhere were clear! But, flying isn't always that easy; moisture in the atmosphere creates a

variety of hazards unmatched by any other weather element. Within Earth's climatic range, water is in the frozen, liquid, and gaseous states.

WATER VAPOR

Water evaporates into the air and becomes an ever-present but variable constituent of the atmosphere. Water vapor is invisible just as oxygen and other gases are invisible. However, we can readily measure water vapor and express it in different ways. Two commonly used terms are (1) relative humidity, and (2) dew point.

RELATIVE HUMIDITY

Relative humidity routinely is expressed in percent. As the term suggests, *relative humidity is "relative."* It relates *the actual water vapor present to that which could be present.*

Temperature largely determines the maximum amount of water vapor air can hold. As figure 32 shows, warm air can hold more water vapor than cool air. Figure 33 relates water vapor, temperature, and relative humidity. Actually, relative humidity expresses the degree of saturation. Air with 100% relative humidity is saturated; less than 100% is unsaturated.

If a given volume of air is cooled to some specific temperature, it can hold no more water vapor than is actually present, relative humidity becomes 100%, and saturation occurs. What is that temperature?

DEW POINT

Dew point is the temperature to which air must be cooled to become saturated by the water vapor already present in the air. Aviation weather reports normally include the air temperature and dew point temperature. Dew point when related to air temperature reveals qualitatively how close the air is to saturation.

TEMPERATURE—DEW POINT SPREAD

The difference between air temperature and dew point temperature is popularly called the "spread." As spread becomes less, relative humidity increases, and it is 100% when temperature and dew point are the same. Surface temperature-dew point spread is important in anticipating fog but has little bearing on precipitation. To support precipitation, air must be saturated through thick layers aloft.

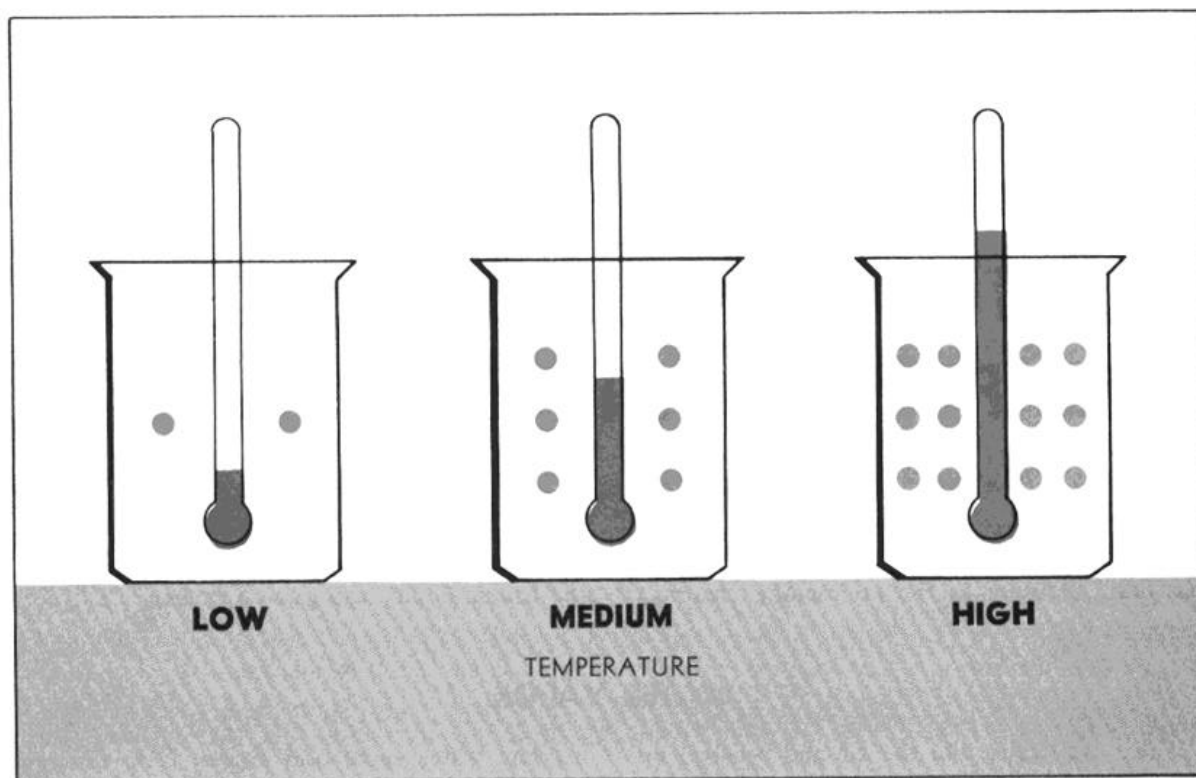


FIGURE 32. Blue dots illustrate the increased water vapor capacity of warmer air. At each temperature, air can hold a specific amount of water vapor—no more.

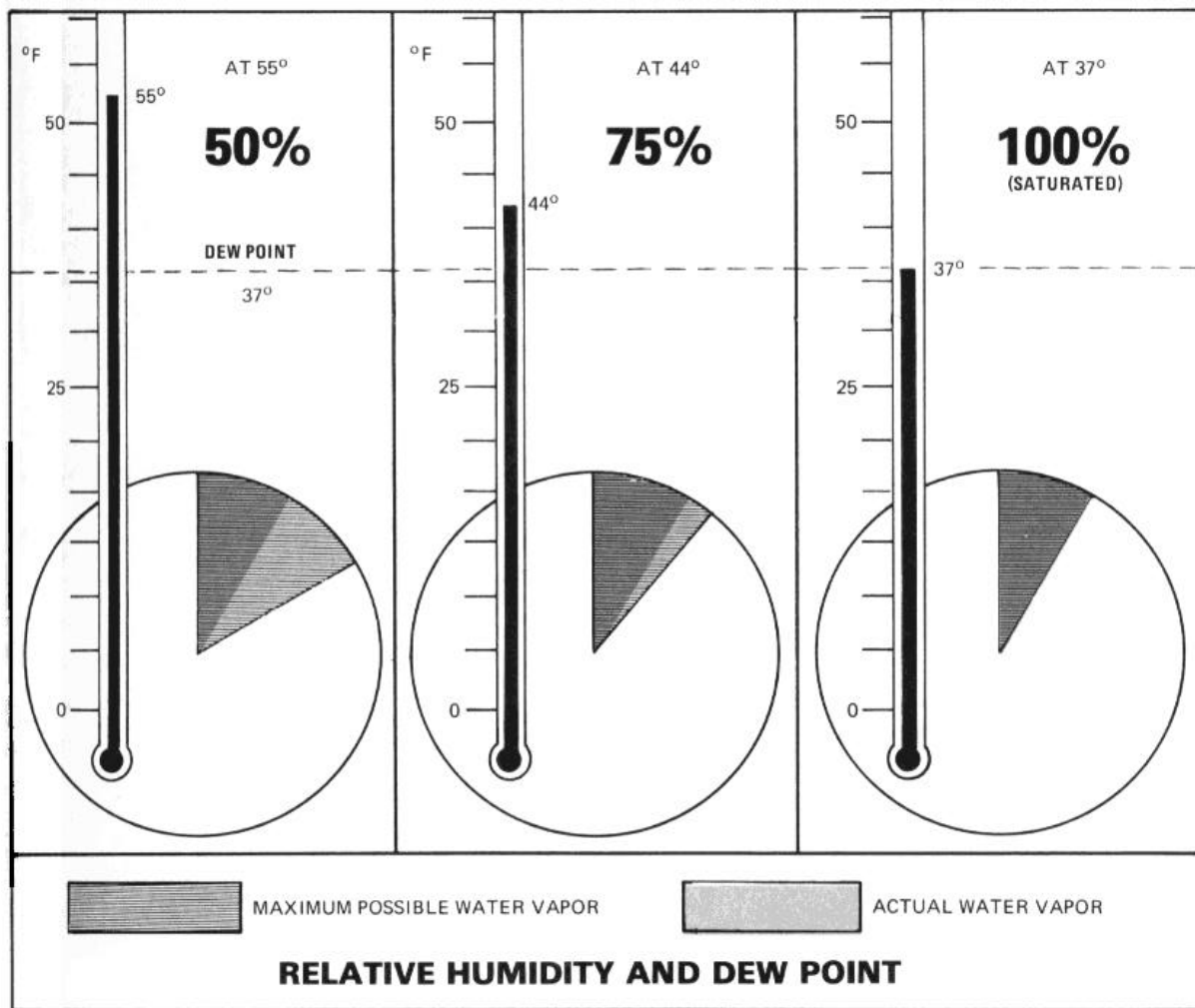


FIGURE 33. Relative humidity depends on both temperature and water vapor. In this figure, water vapor is constant but temperature varies. On the left, relative humidity is 50%; the warmer air could hold twice as much water vapor as is actually present. As the air cools, center and right, relative humidity increases. As the air cools to 37° F, its capacity to hold water vapor is reduced to the amount actually present. Relative humidity is 100% and the air is now "saturated." Note that at 100% humidity, temperature and dew point are the same. The air cooled to saturation, i.e., it cooled to the dew point.

Sometimes the spread at ground level may be quite large, yet at higher altitudes the air is saturated and clouds form. Some rain may reach the ground or it may evaporate as it falls into the drier air. Figure 34 is a photograph of "virga"—streamers of

precipitation trailing beneath clouds but evaporating before reaching the ground. Our never ending weather cycle involves a continual reversible change of water from one state to another. Let's take a closer look at change of state.

CHANGE OF STATE

Evaporation, condensation, sublimation, freezing, and melting are changes of state. Evaporation is the changing of liquid water to invisible water

vapor. Condensation is the reverse process.
Sublimation is the changing of ice directly to water vapor, or water vapor to ice, bypassing the liquid



FIGURE 34. Virga. Precipitation from the cloud evaporates in drier air below and does not reach the ground.

state in each process. Snow or ice crystals result from the sublimation of water vapor directly to the solid state. We are all familiar with freezing and melting processes.

LATENT HEAT

Any change of state involves a heat transaction with no change in temperature. Figure 35 diagrams the heat exchanges between the different states. Evaporation requires heat energy that comes from the nearest available heat source. This heat energy is known as the "latent heat of vaporization," and its removal cools the source it comes from. An example is the cooling of your body by evaporation of perspiration.

What becomes of this heat energy used by evaporation? Energy cannot be created or destroyed, so it is hidden or stored in the invisible water vapor. When the water vapor condenses to

liquid water or sublimates directly to ice, energy originally used in the evaporation reappears as heat and is released to the atmosphere. This energy is "latent heat" and is quite significant as we learn in later chapters. Melting and freezing involve the exchange of "latent heat of fusion" in a similar manner. The latent heat of fusion is much less than that of condensation and evaporation; however, each in its own way plays an important role in aviation weather.

As air becomes saturated, water vapor begins to condense on the nearest available surface. What surfaces are in the atmosphere on which water vapor may condense?

CONDENSATION NUCLEI

The atmosphere is never completely clean; an abundance of microscopic solid particles suspended in the air are condensation surfaces.

These particles, such as salt, dust, and combustion byproducts

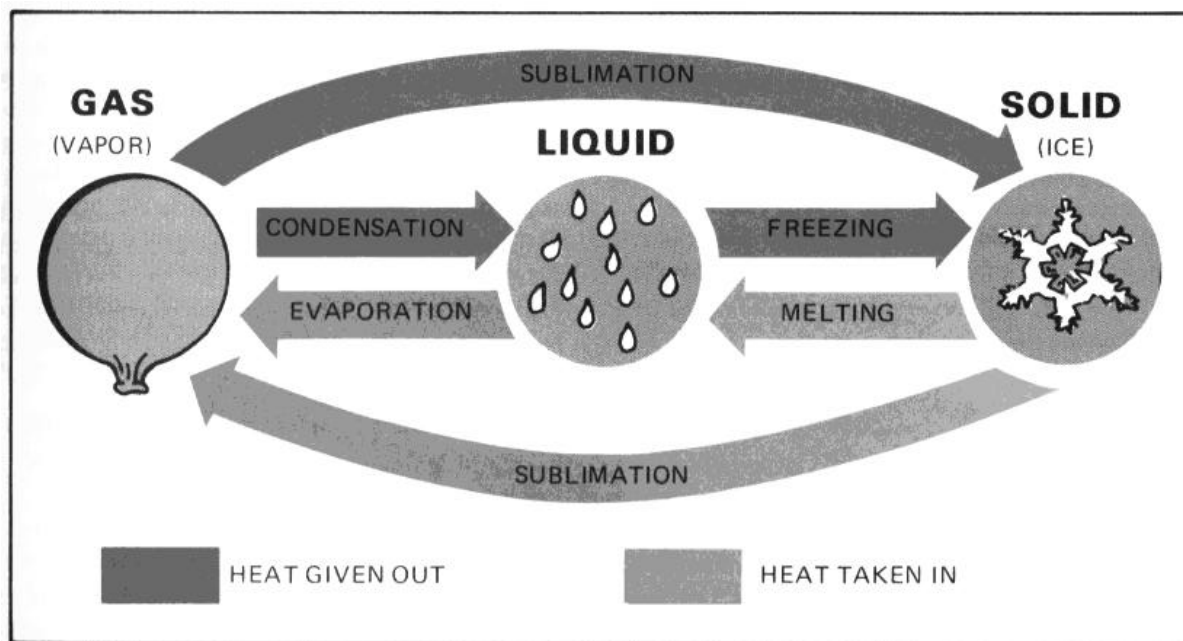


FIGURE 35. Heat transactions when water changes state. Blue arrows indicate changes that absorb heat. The absorbed heat remains hidden, or “latent” until a reverse change occurs. The red arrows show changes that release latent heat back to the surroundings. The heat exchange occurs whenever water changes state even when there is no change in temperature. These heat exchanges play important roles in suppressing temperature changes and in developing instability.

are “condensation nuclei.” Some condensation nuclei have an affinity for water and can induce condensation or sublimation even when air is almost but not completely saturated.

As water vapor condenses or sublimates on condensation nuclei, liquid or ice particles begin to grow. Whether the particles are liquid or ice does not depend entirely on temperature. Liquid water may be present at temperatures well below freezing.

SUPERCOOLED WATER

Freezing is complex and liquid water droplets often condense or persist at temperatures colder than 0°C . Water droplets colder than 0°C are supercooled. When they strike an exposed object, the impact induces freezing. Impact freezing of supercooled water can result in aircraft icing.

Supercooled water drops very often are in abundance in clouds at temperatures between 0°C and -15°C with decreasing amounts at colder temperatures. Usually, at temperatures colder than -15°C , sublimation is prevalent; and clouds and fog may be mostly ice crystals with a lesser amount of supercooled water. However, strong vertical currents may carry supercooled water to great heights where temperatures are much colder than -15°C . Supercooled water has been observed at temperatures colder than -40°C .

DEW AND FROST

During clear nights with little or no wind, vegetation often cools by radiation to a temperature at or below the dew point of the adjacent air. Moisture then collects on the leaves just as it does on a pitcher of ice water in a warm room. Heavy dew often collects on grass and plants when none collects on pavements or large solid objects. These more massive objects absorb abundant heat during the day, lose it slowly during the night, and cool below the dew point only in rather extreme cases.

Frost forms in much the same way as dew. The difference is that the dew point of surrounding air must be colder than freezing. Water vapor then sublimates directly as ice crystals or frost rather than condensing as dew. Sometimes dew forms

and later freezes; however, frozen dew is easily distinguished from frost. Frozen dew is hard and transparent while frost is white and opaque.

To now, we have said little about clouds. What brings about the condensation or sublimation that results in cloud formation?

CLOUD FORMATION

Normally, air must become saturated for condensation or sublimation to occur. Saturation may result from cooling temperature, increasing dew point, or both. Cooling is far more predominant.

COOLING PROCESSES

Three basic processes may cool air to saturation. They are (1) air moving over a colder surface, (2) stagnant air overlying a cooling surface, and (3) expansional cooling in upward moving air. Expansional cooling is the major cause of cloud

formation. Chapter 6, "Stable and Unstable Air," discusses expansional cooling in detail.

CLOUDS AND FOG

A cloud is a visible aggregate of minute water or ice particles suspended in air. If the cloud is on the ground, it is fog. When entire layers of air cool to saturation, fog or sheet-like clouds result. Saturation of a localized updraft produces a towering cloud. A cloud may be composed entirely of liquid water, of ice crystals, or a mixture of the two.

PRECIPITATION

Precipitation is an all inclusive term denoting drizzle, rain, snow, ice pellets, hail, and ice crystals. Precipitation occurs when these particles grow in size and weight until the atmosphere no longer can suspend them and they fall. These particles grow primarily in two ways.

PARTICLE GROWTH

Once a water droplet or ice crystal forms, it continues to grow by added condensation or sublimation directly onto the particle. This is the slower of the two methods and usually results in drizzle or very light rain or snow.

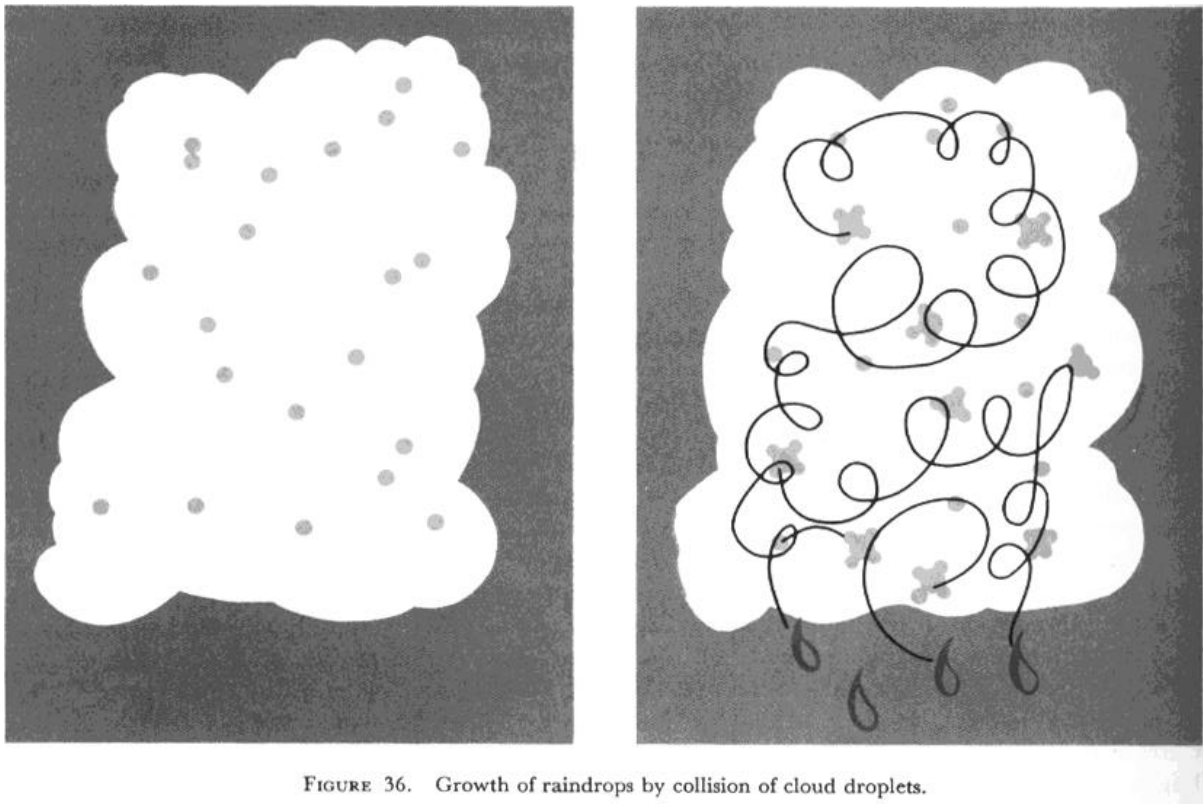


FIGURE 36. Growth of raindrops by collision of cloud droplets.

Cloud particles collide and merge into a larger drop in the more rapid growth process. This process produces larger precipitation particles and does so more rapidly than the simple condensation growth process. Upward currents enhance the growth rate and also support larger drops as shown in figure 36. Precipitation formed by merging drops with mild upward currents can produce light to moderate rain and snow. Strong upward currents support the largest drops and build clouds to great heights. They can produce heavy rain, heavy snow, and hail.

LIQUID, FREEZING, AND FROZEN

Precipitation forming and remaining liquid falls as rain or drizzle. Sublimation forms snowflakes, and they reach the ground as snow if temperatures remain below freezing.

Precipitation can change its state as the temperature of its environment changes. Falling snow

may melt in warmer layers of air at lower altitudes to form rain. Rain falling through colder air may become supercooled, freezing on impact as freezing rain; or it may freeze during its descent, falling as ice pellets. Ice pellets always indicate freezing rain at higher altitude.

Sometimes strong upward currents sustain large supercooled water drops until some freeze; subsequently, other drops freeze to them forming hailstones.

PRECIPITATION VERSUS CLOUD THICKNESS

To produce significant precipitation, clouds usually are 4,000 feet thick or more. The heavier the precipitation, the thicker the clouds are likely to be. When arriving at or departing from a terminal reporting precipitation of light or greater intensity, expect clouds to be more than 4,000 feet thick.

LAND AND WATER EFFECTS

Land and water surfaces underlying the atmosphere greatly affect cloud and precipitation development. Large bodies of water such as oceans and large lakes add water vapor to the air. Expect the greatest frequency of low ceilings, fog, and

precipitation in areas where prevailing winds have an over-water trajectory. Be especially alert for these hazards when moist winds are blowing upslope.

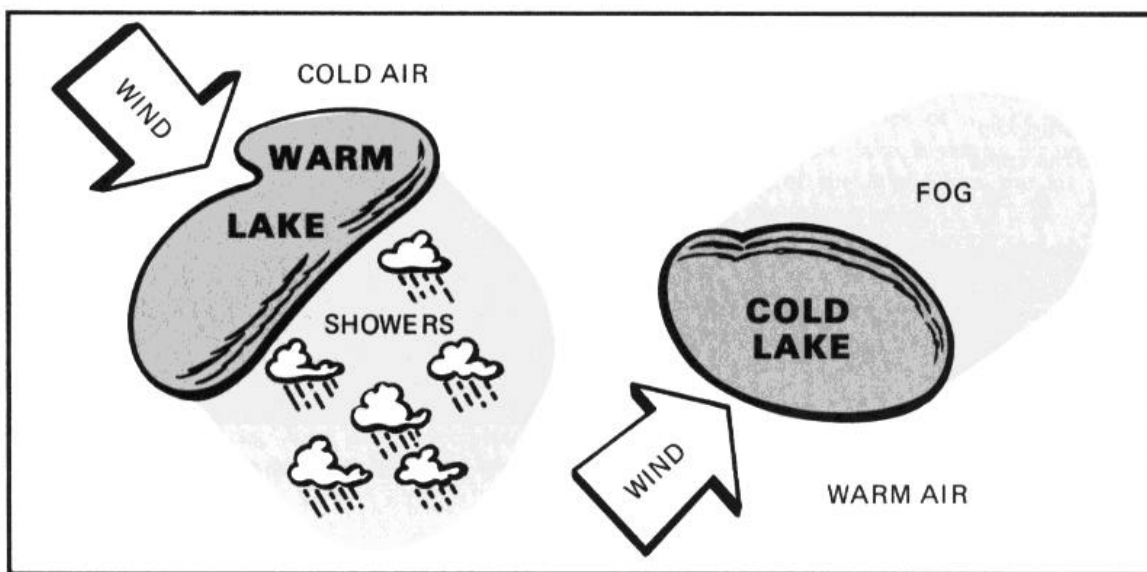


FIGURE 37. Lake effects. Air moving across a sizeable lake absorbs water vapor. Showers may appear on the leeward side if the air is colder than the water. When the air is warmer than the water, fog often develops on the lee side.

In winter, cold air frequently moves over relatively warm lakes. The warm water adds heat and water vapor to the air causing showers to the lee of the lakes. In other seasons, the air may be warmer than the lakes. When this occurs, the air may become saturated by evaporation from the water while also becoming cooler in the low levels by contact with the cool water. Fog often becomes extensive and dense to the lee of a lake. Figure 37 illustrates movement of air over both warm and cold lakes. Strong cold winds across the Great

Lakes often carry precipitation to the Appalachians as shown in figure 38.

A lake only a few miles across can influence convection and cause a diurnal fluctuation in cloudiness. During the day, cool air over the lake blows toward the land, and convective clouds form over the land as shown in figure 39, a photograph of Lake Okeechobee in Florida. At night, the pattern reverses; clouds tend to form over the lake as cool air from the land flows over the lake creating convective clouds over the water.

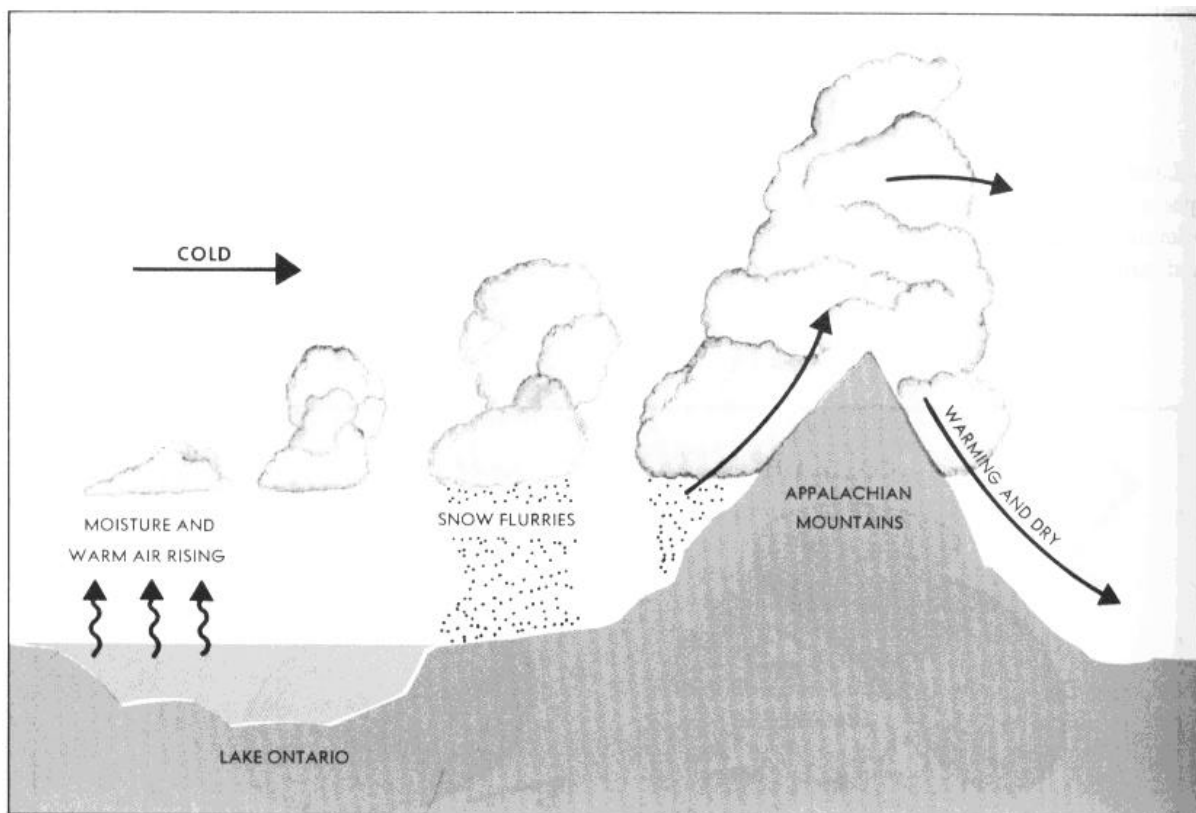


FIGURE 38. Strong cold winds across the Great Lakes absorb water vapor and may carry showers as far eastward as the Appalachians.



FIGURE 39. A view of clouds from 27,000 feet over Lake Okeechobee in southern Florida. Note the lake effect. During daytime, cool air from the lake flows toward the warmer land forming convective clouds over the land.

IN CLOSING

Water exists in three states—solid, liquid, and gaseous. Water vapor is an invisible gas. Condensation or sublimation of water vapor creates many common aviation weather hazards. You may anticipate:

1. Fog when temperature-dew point spread is 5° F or less and decreasing.
 2. Lifting or clearing of low clouds and fog when temperature-dew point spread is increasing.
 3. Frost on a clear night when temperature dew point spread is 5° F or less, is decreasing, and dew point is colder than 32° F.
 4. More cloudiness, fog, and precipitation when wind blows from water than when it blows from land.
-
5. Cloudiness, fog, and precipitation over higher terrain when moist winds are blowing uphill.
 6. Showers to the lee of a lake when air is cold and the lake is warm. Expect fog to the lee of the lake when the air is warm and the lake is cold.
 7. Clouds to be at least 4,000 feet thick when significant precipitation is reported. The heavier the precipitation, the thicker the clouds are likely to be.
 8. Icing on your aircraft when flying through liquid clouds or precipitation with temperature freezing or colder.



Chapter 6

STABLE AND UNSTABLE AIR

To a pilot, the stability of his aircraft is a vital concern. A stable aircraft, when disturbed from straight and level flight, returns by itself to a steady balanced flight. An unstable aircraft, when disturbed, continues to move away from a normal flight attitude.

So it is with the atmosphere. A *stable* atmosphere resists any upward or downward displacement. An

unstable atmosphere allows an upward or downward disturbance to grow into a vertical or convective current.

This chapter first examines fundamental changes in upward and downward moving air and then relates stable and unstable air to clouds, weather, and flying.

CHANGES WITHIN UPWARD AND DOWNWARD MOVING AIR

Anytime air moves upward, it expands because of decreasing atmospheric pressure as shown in figure 40. Conversely, downward moving air is

compressed by increasing pressure. But as pressure and volume change, temperature also changes.

When air expands, it cools; and when compressed, it warms. These changes are *adiabatic*, meaning that no heat is removed from or added to the air. We frequently use the terms *expansional* or *adiabatic cooling* and *compressional* or *adiabatic*

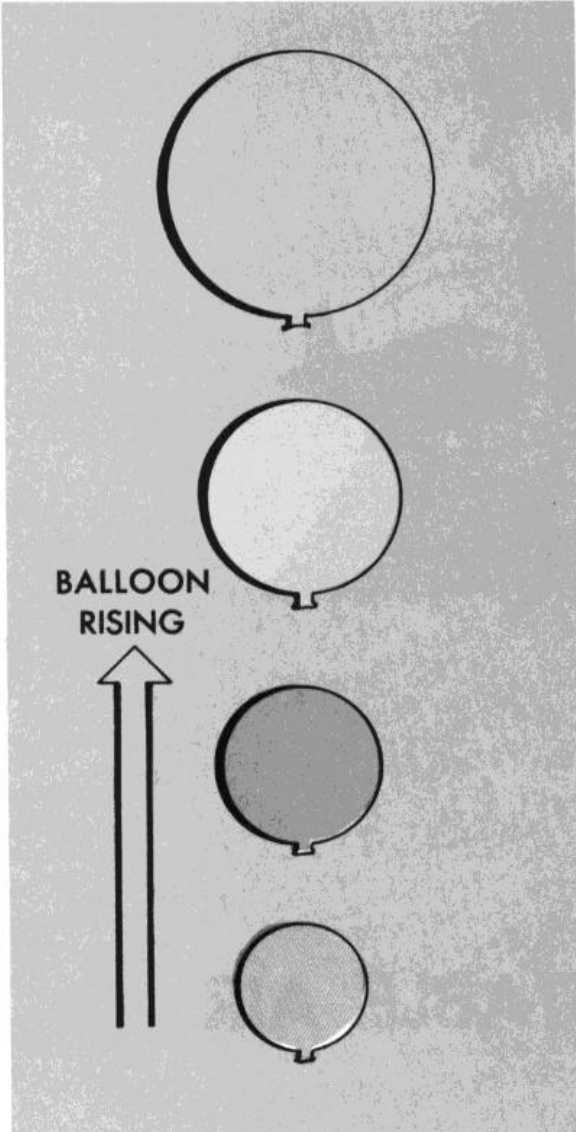


FIGURE 40. Decreasing atmospheric pressure causes the balloon to expand as it rises. Anytime air moves upward, it expands.

heating. The adiabatic rate of change of temperature is virtually fixed in unsaturated air but varies in saturated air.

UNSATURATED AIR

Unsaturated air moving upward and downward cools and warms at about 3.0°C (5.4°F) per 1,000 feet. This rate is the "dry adiabatic rate of temperature change" and is independent of the temperature of the mass of air through which the vertical movements occur. Figure 41 illustrates a

"Chinook Wind"—an excellent example of dry adiabatic warming.

SATURATED AIR

Condensation occurs when *saturated* air moves upward. Latent heat released through condensation (chapter 5) partially offsets the expansional cooling. Therefore, *the saturated adiabatic rate of cooling is slower than the dry adiabatic rate*. The saturated rate depends on saturation temperature or dew point of the air. Condensation of copious moisture in saturated warm air releases more latent heat to offset expansional cooling than does the scant moisture in saturated cold air. Therefore, *the saturated adiabatic rate of cooling is less in warm air than in cold air*.

When saturated air moves downward, it heats at the same rate as it cools on ascent *provided* liquid water evaporates rapidly enough to maintain saturation. Minute water droplets evaporate at virtually this rate. Larger drops evaporate more slowly and complicate the moist adiabatic process in downward moving air.

ADIABATIC COOLING AND VERTICAL AIR MOVEMENT

If we force a sample of air upward into the atmosphere, we must consider two possibilities:

- (1) The air may become colder than the surrounding air, or
- (2) Even though it cools, the air may remain warmer than the surrounding air.

If the upward moving air becomes colder than surrounding air, it sinks; but if it remains warmer, it is accelerated upward as a convective current.

Whether it sinks or rises depends on the ambient or existing temperature lapse rate (chapter 2).

Do not confuse existing lapse rate with adiabatic rates of cooling in vertically moving air.* The difference between the existing lapse rate of a given mass of air and the adiabatic rates of cooling in upward moving air determines if the air is stable or unstable.

*Sometimes you will hear the dry and moist adiabatic rates of cooling called the dry adiabatic lapse rate and the moist adiabatic lapse rate. In this book, *lapse rate* refers exclusively to the existing, or actual, decrease of temperature with height in a real atmosphere. The dry or moist adiabatic lapse

rate signifies a prescribed rate of expansional cooling or compressional heating. An adiabatic lapse rate becomes real *only* when it becomes a condition brought about by vertically moving air.

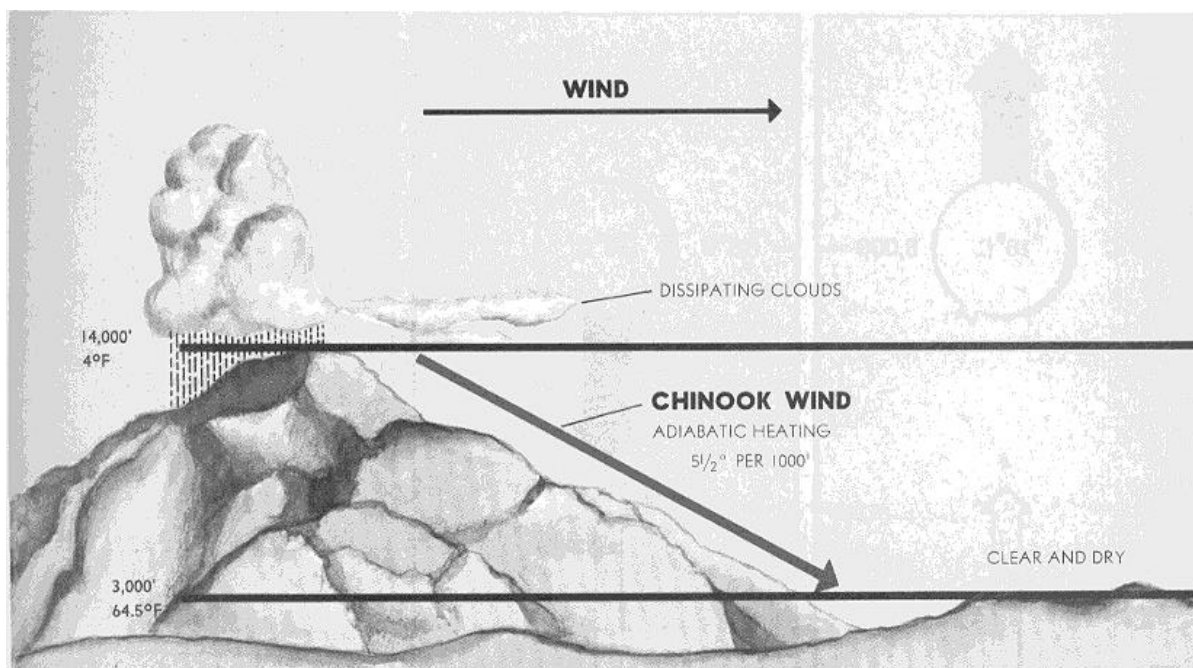


FIGURE 41. Adiabatic warming of downward moving air produces the warm Chinook wind.

STABILITY AND INSTABILITY

Let's use a balloon to demonstrate stability and instability. In figure 42 we have, for three situations, filled a balloon at sea level with air at 31° C—the same as the ambient temperature. We have carried the balloon to 5,000 feet. In each situation, the air in the balloon expanded and cooled at the dry adiabatic rate of 3° C for each 1,000 feet to a temperature of 16° C at 5,000 feet.

In the first situation (left), air inside the balloon, even though cooling adiabatically, remains warmer than surrounding air. Vertical motion is favored. The colder, more dense surrounding air forces the balloon on upward. This air is unstable, and a convective current develops.

In situation two (center) the air aloft is warmer. Air inside the balloon, cooling adiabatically, now becomes colder than the surrounding air. The balloon sinks under its own weight returning to its original position when the lifting force is removed. The air is stable, and spontaneous convection is impossible.

In the last situation, temperature of air inside the balloon is the same as that of surrounding air. The balloon will remain at rest. This condition is

neutrally stable; that is, the air is neither stable nor unstable.

Note that, *in all three situations, temperature of air in the expanding balloon cooled at a fixed rate.* The differences in the three conditions depend, therefore, on the temperature differences between the surface and 5,000 feet, that is, on the ambient lapse rates.

HOW STABLE OR UNSTABLE?

Stability runs the gamut from absolutely stable to absolutely unstable, and the atmosphere usually is in a delicate balance somewhere in between. A change in ambient temperature lapse rate of an air mass can tip this balance. For example, surface heating or cooling aloft can make the air more unstable; on the other hand, surface cooling or warming aloft often tips the balance toward greater stability.

Air may be stable or unstable in layers. A stable layer may overlie and cap unstable air; or, conversely, air near the surface may be stable with unstable layers above.

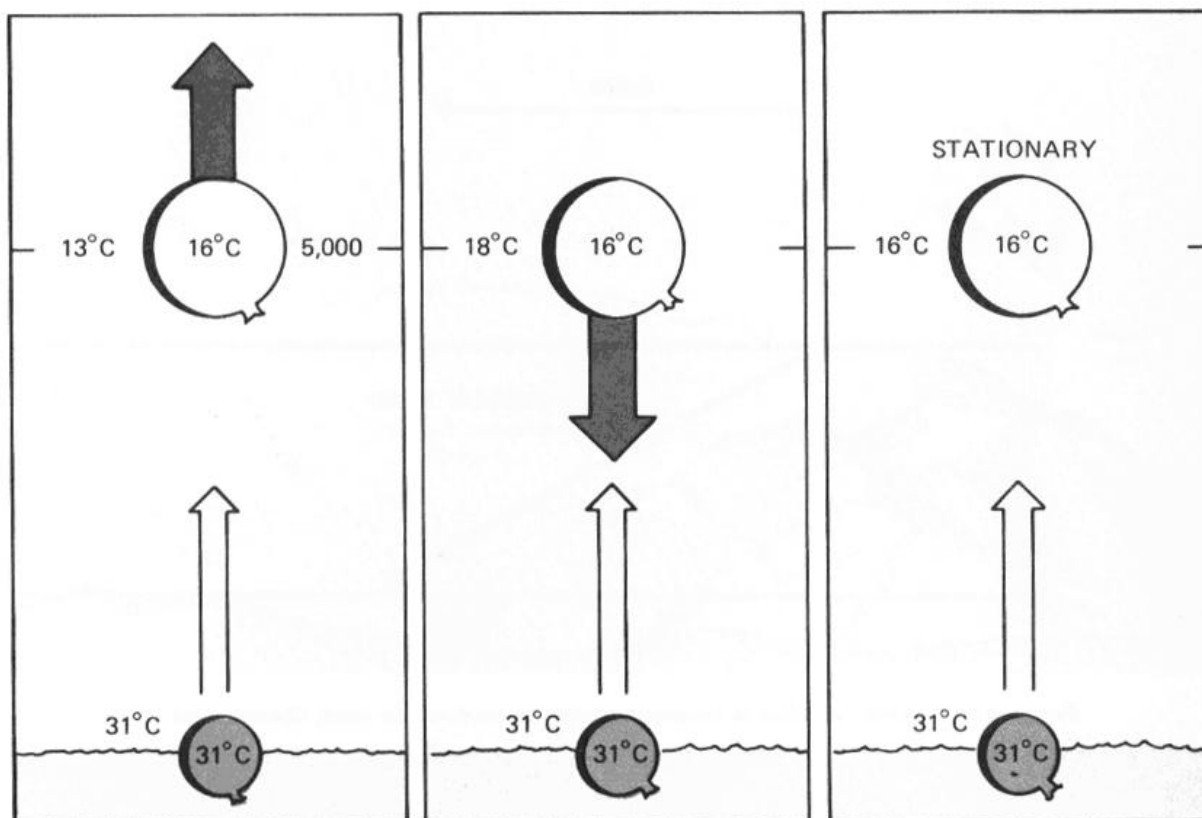


FIGURE 42. Stability related to temperatures aloft and adiabatic cooling. In each situation, the balloon is filled at sea level with air at 31° C, carried manually to 5,000 feet, and released. In each case, air in the balloon expands and cools to 16° C (at the dry adiabatic rate of 3° C per 1,000 feet). But, the temperature of the surrounding air aloft in each situation is different. The balloon on the left will rise. Even though it cooled adiabatically, the balloon remains warmer and lighter than the surrounding cold air; when released, it will continue upward spontaneously. The air is unstable; it favors vertical motion. In the center, the surrounding air is warmer. The cold balloon will sink. It resists our forced lifting and cannot rise spontaneously. The air is stable—it resists upward motion. On the right, surrounding air and the balloon are at the same temperature. The balloon remains at rest since no density difference exists to displace it vertically. The air is neutrally stable, i.e., it neither favors nor resists vertical motion. A mass of air in which the temperature decreases rapidly with height favors instability; but, air tends to be stable if the temperature changes little or not at all with altitude.

CLOUDS STABLE OR UNSTABLE?

Chapter 5 states that when air is cooling and first becomes saturated, condensation or sublimation begins to form clouds. Chapter 7 explains cloud types and their significance as "signposts in the sky." Whether the air is stable or unstable within a layer largely determines cloud structure.

Stratiform Clouds

Since stable air resists convection, clouds in stable air form in horizontal, sheet-like layers or "strata." Thus, within a *stable* layer, clouds are *stratiform*. Adiabatic cooling may be by upslope flow as

illustrated in figure 43; by lifting over cold, more dense air; or by converging winds. Cooling by an underlying cold surface is a stabilizing process and may produce fog. If clouds are to remain stratiform, the layer must remain stable after condensation occurs.

Cumuliform Clouds

Unstable air favors convection. A "cumulus" cloud, meaning "heap," forms in a convective updraft and builds upward, also shown in figure 43. Thus, within an *unstable* layer, clouds are *cumuliform*; and the vertical extent of the cloud depends on the depth of the unstable layer.

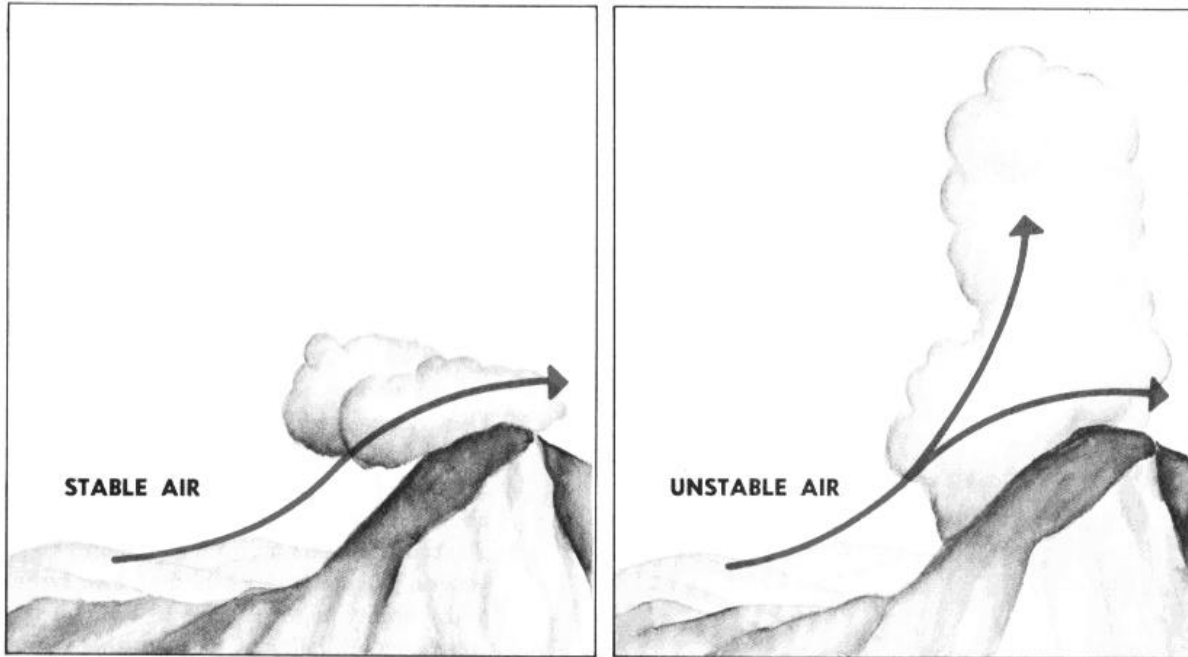


FIGURE 43. When stable air (left) is forced upward, the air tends to retain horizontal flow, and any cloudiness is flat and stratified. When unstable air is forced upward, the disturbance grows, and any resulting cloudiness shows extensive vertical development.

Initial lifting to trigger a cumuliform cloud may be the same as that for lifting stable air. In addition, convection may be set off by surface heating (chapter 4). Air may be unstable or slightly stable before condensation occurs; but for convective cumuliform clouds to develop, it must be unstable after saturation. Cooling in the updraft is now at the slower moist adiabatic rate because of the release of latent heat of condensation. Temperature in the saturated updraft is warmer than ambient temperature, and convection is spontaneous. Updrafts accelerate until temperature within the cloud cools below the ambient temperature. This condition occurs where the unstable layer is capped by a stable layer often marked by a temperature inversion. Vertical heights range from the shallow fair weather cumulus to the giant thunderstorm cumulonimbus—the ultimate in atmospheric instability capped by the tropopause.

You can estimate height of cumuliform cloud bases using surface temperature-dew point spread. Unsaturated air in a convective current cools at about 5.4° F (3.0° C) per 1,000 feet; dew point decreases at about 1° F (5/9° C). Thus, in a convective current, temperature and dew point con-

verge at about 4.4° F (2.5° C) per 1,000 feet as illustrated in figure 44. We can get a quick *estimate* of a convective cloud base in thousands of feet by rounding these values and dividing into the spread or by multiplying the spread by their reciprocals. When using Fahrenheit, divide by 4 or multiply by .25; when using Celsius, divide by 2.2 or multiply by .45. This method of estimating is reliable only with instability clouds and during the warmer part of the day.

When unstable air lies above stable air, convective currents aloft sometimes form middle and high level cumuliform clouds. In relatively shallow layers they occur as altocumulus and ice crystal cirrocumulus clouds. Altocumulus castellanus clouds develop in deeper midlevel unstable layers.

Merging Stratiform and Cumuliform

A layer of stratiform clouds may sometimes form in a mildly stable layer while a few ambitious convective clouds penetrate the layer thus merging stratiform with cumuliform. Convective clouds may

be almost or entirely embedded in a massive stratiform layer and pose an unseen threat to instrument flight.

WHAT DOES IT ALL MEAN?

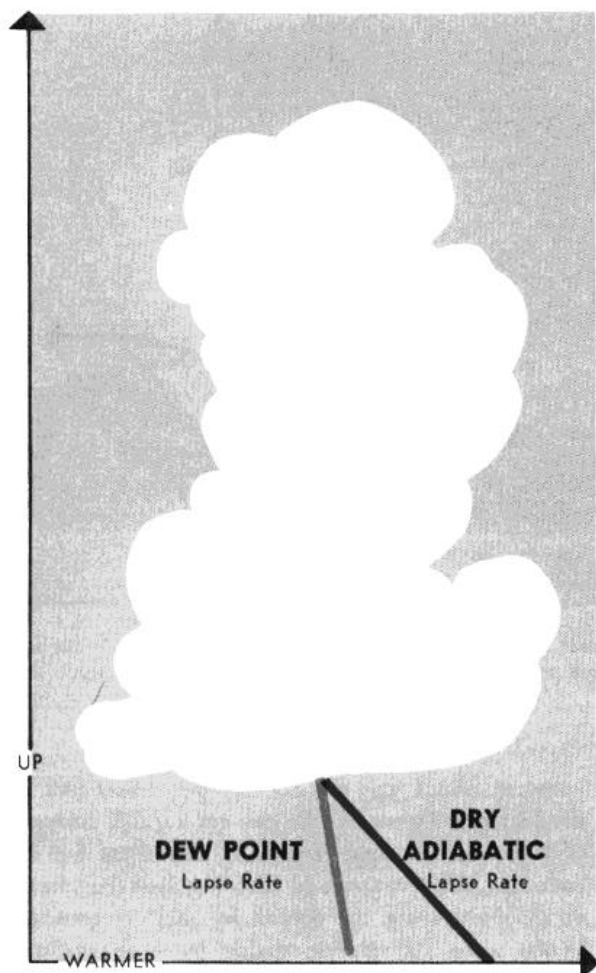


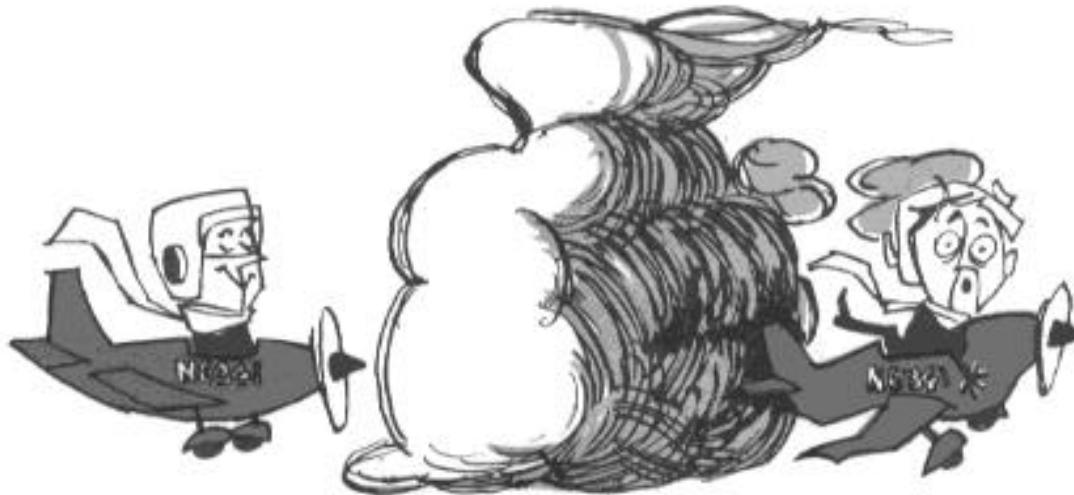
FIGURE 44. Cloud base determination. Temperature and dew point in upward moving air converge at a rate of about 4° F or 2.2° C per 1,000 feet.

Can we fly in unstable air? Stable air? Certainly we can and ordinarily do since air is seldom neutrally stable. The usual convection in unstable air gives a "bumpy" ride; only at times is it violent enough to be hazardous. In stable air, flying is usually smooth but sometimes can be plagued by low ceiling and visibility. It behooves us in preflight planning to take into account stability or instability and any associated hazards. Certain observations you can make on your own:

1. Thunderstorms are sure signs of violently unstable air. Give these storms a wide berth.
2. Showers and clouds towering upward with great ambition indicate strong updrafts and rough (turbulent) air. Stay clear of these clouds.
3. Fair weather cumulus clouds often indicate bumpy turbulence beneath and in the clouds. The cloud tops indicate the approximate upper limit of convection; flight above is usually smooth.
4. Dust devils are a sign of dry, unstable air, usually to considerable height. Your ride may be fairly rough unless you can get above the instability.
5. Stratiform clouds indicate stable air. Flight generally will be smooth, but low ceiling and visibility might require IFR.
6. Restricted visibility at or near the surface over large areas usually indicates stable air. Expect a smooth ride, but poor visibility may require IFR.
7. Thunderstorms may be embedded in stratiform clouds posing an unseen threat to instrument flight.

8. Even in clear weather, you have some clues to stability, viz.:

- a. When temperature decreases uniformly and rapidly as you climb (approaching 3° C per 1,000 feet), you have an indication of unstable air.
- b. If temperature remains unchanged or decreases only slightly with altitude, the air tends to be stable.
- c. If the temperature increases with altitude through a layer—an inversion—the layer is stable and convection is suppressed. Air may be unstable beneath the inversion.
- d. When air near the surface is warm and moist, suspect instability. Surface heating, cooling aloft, converging or upslope winds, or an invading mass of colder air may lead to instability and cumuliiform clouds.



Chapter 7 CLOUDS

Clouds, to almost everyone, have some meaning. But to you as a pilot, clouds are your weather "signposts in the sky." They give you an indication of air motion, stability, and moisture. Clouds help

you visualize weather conditions and potential weather hazards you might encounter in flight. Let's examine these "signposts" and how to identify them.

IDENTIFICATION

For identification purposes, you need be concerned only with the more basic cloud types, which are divided into four "families." The families are: high clouds, middle clouds, low clouds, and clouds with extensive vertical development. The first three families are further classified according to the way they are formed. Clouds formed by vertical

currents in unstable air are *cumulus* meaning *accumulation*

or *heap*; they are characterized by their lumpy, billowy appearance. Clouds formed by the cooling of a stable layer are *stratus* meaning *stratified* or *layered*; they are characterized by their uniform, sheet-like appearance.

In addition to the above, the prefix *nimbo* or the suffix *nimbus* means raincloud. Thus, stratified

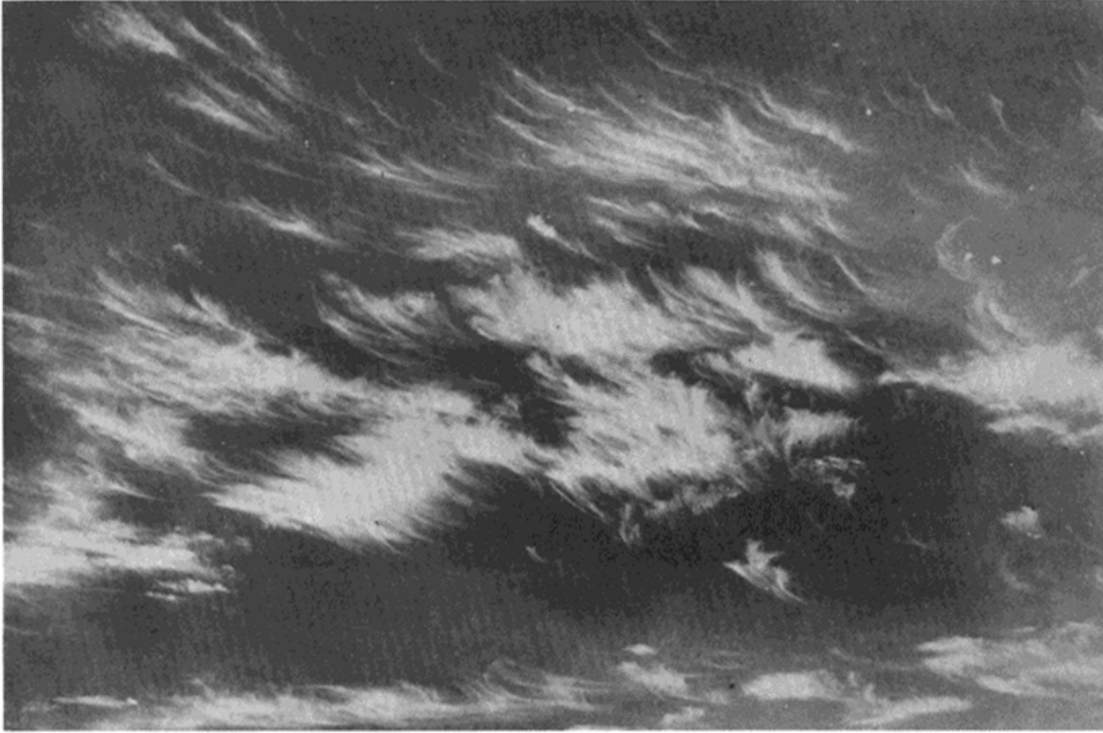


FIGURE 45. CIRRUS. Cirrus are thin, feather-like ice crystal clouds in patches or narrow bands. Larger ice crystals often trail downward in well-defined wisps called "mares' tails." Wispy, cirrus-like, these contain no significant icing or turbulence. Dense, banded cirrus, which often are turbulent, are discussed in chapter 13.

clouds from which rain is falling are *nimbostratus*. A heavy, swelling cumulus type cloud which produces precipitation is a *cumulonimbus*. Clouds broken into fragments are often identified by adding the *suffix fractus*; for example, fragmentary cumulus is *cumulus fractus*.

HIGH CLOUDS

The high cloud family is cirriform and includes cirrus, cirrocumulus, and cirrostratus. They are composed almost entirely of ice crystals. The height of the bases of these clouds ranges from about 16,500 to 45,000 feet in middle latitudes. Figures 45 through 47 are photographs of high clouds.

MIDDLE CLOUDS

In the middle cloud family are the altostratus, altocumulus, and nimbostratus clouds. These clouds are primarily water, much of which may be supercooled. The height of the bases of these clouds ranges from about 6,500 to 23,000 feet in

middle latitudes. Figures 48 through 52 are photographs of middle clouds.

LOW CLOUDS

In the low cloud family are the stratus, stratocumulus, and fair weather cumulus clouds. Low clouds are almost entirely water, but at times the water may be supercooled. Low clouds at subfreezing temperatures can also contain snow and ice particles. The bases of these clouds range from near the surface to about 6,500 feet in middle latitudes. Figures 53 through 55 are photographs of low clouds.

CLOUDS WITH EXTENSIVE VERTICAL DEVELOPMENT

The vertically developed family of clouds includes towering cumulus and cumulonimbus. These clouds usually contain supercooled water above the freezing level. But when a cumulus grows to great heights, water in the upper part of the cloud freezes into ice crystals forming a

cumulonimbus. The heights of cumuliform cloud bases range from 1,000 feet or less to above 10,000 feet. Figures 56 and 57 are photographs of clouds with extensive vertical development.



FIGURE 46. CIRROCUMULUS. Cirrocumulus are thin clouds, the individual elements appearing as small white flakes or patches of cotton. May contain highly supercooled water droplets. Some turbulence and icing.

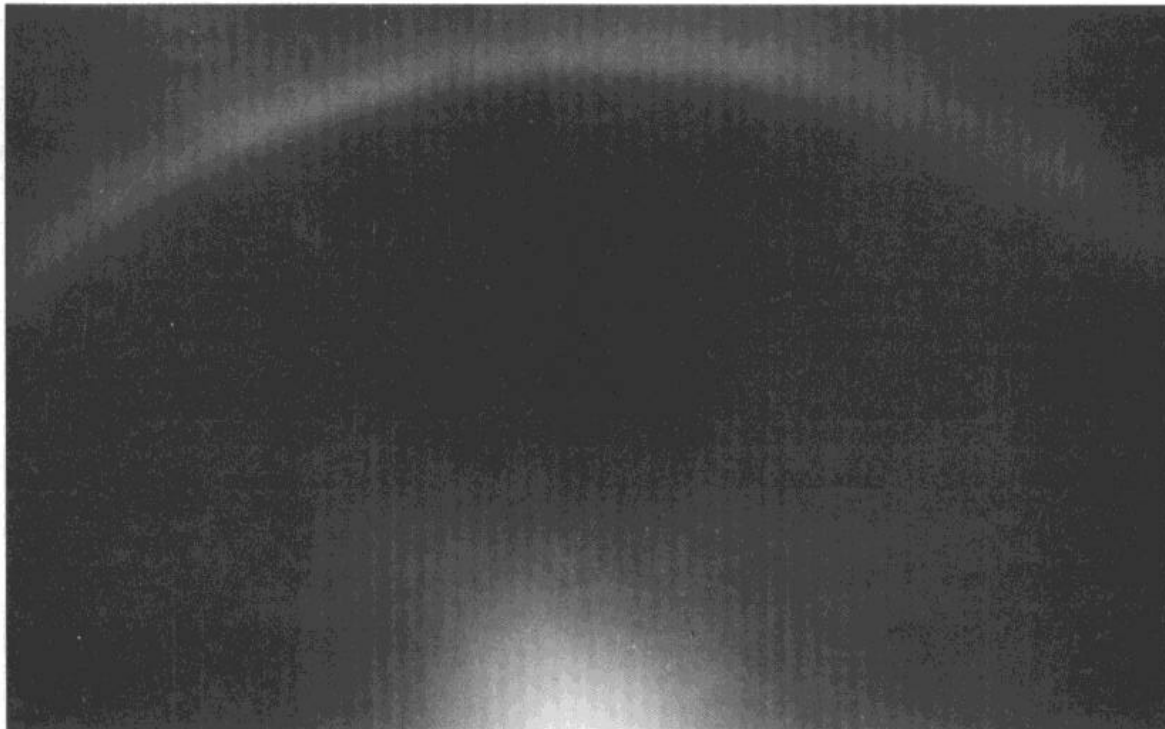


FIGURE 47. CIRROSTRATUS. Cirrostratus is a thin whitish cloud layer appearing like a sheet or veil. Cloud elements are diffuse, sometimes partially striated or fibrous. Due to their ice crystal makeup, these clouds are associated with halos—large luminous circles surrounding the sun or moon. No turbulence and little if any icing. The greatest problem flying in cirriform clouds is restriction to visibility. They can make the strict use of instruments mandatory.



FIGURE 48. ALTOCUMULUS. Altocumulus are composed of white or gray colored layers or patches of solid cloud. The cloud elements may have a waved or roll-like appearance. Some turbulence and small amounts of icing.



FIGURE 49. ALTOSTRATUS. Altostratus is a bluish veil or layer of clouds. It is often associated with altocumulus and sometimes gradually merges into cirrostratus. The sun may be dimly visible through it. Little or no turbulence with moderate amounts of ice.



FIGURE 50. ALTOCUMULUS CASTELLANUS. Altocumulus castellanus are middle level convective clouds. They are characterized by their billowing tops and comparatively high bases. They are a good indication of mid-level instability. Rough turbulence with some icing.



FIGURE 51. STANDING LENTICULAR ALTOCUMULUS CLOUDS. Standing lenticular altocumulus clouds are formed on the crests of waves created by barriers in the wind flow. The clouds show little movement, hence the name *standing*. Wind, however, can be quite strong blowing through such clouds. They are characterized by their smooth, polished edges. The presence of these clouds is a good indication of very strong turbulence and should be avoided. Chapter 9, "Turbulence," further explains the significance of this cloud.



FIGURE 52. NIMBOSTRATUS. Nimbostratus is a gray or dark massive cloud layer, diffused by more or less continuous rain, snow, or ice pellets. This type is classified as a middle cloud although it may merge into very low stratus or stratocumulus. Very little turbulence, but can pose a serious icing problem if temperatures are near or below freezing.



FIGURE 53. STRATUS. Stratus is a gray, uniform, sheet-like cloud with relatively low bases. When associated with fog or precipitation, the combination can become troublesome for visual flying. Little or no turbulence, but temperatures near or below freezing can create hazardous icing conditions.



FIGURE 54. STRATOCUMULUS. Stratocumulus bases are globular masses or rolls unlike the flat, sometimes indefinite, bases of stratus. They usually form at the top of a layer mixed by moderate surface winds. Sometimes, they form from the breaking up of stratus or the spreading out of cumulus. Some turbulence, and possible icing at subfreezing temperatures. Ceiling and visibility usually better than with low stratus.

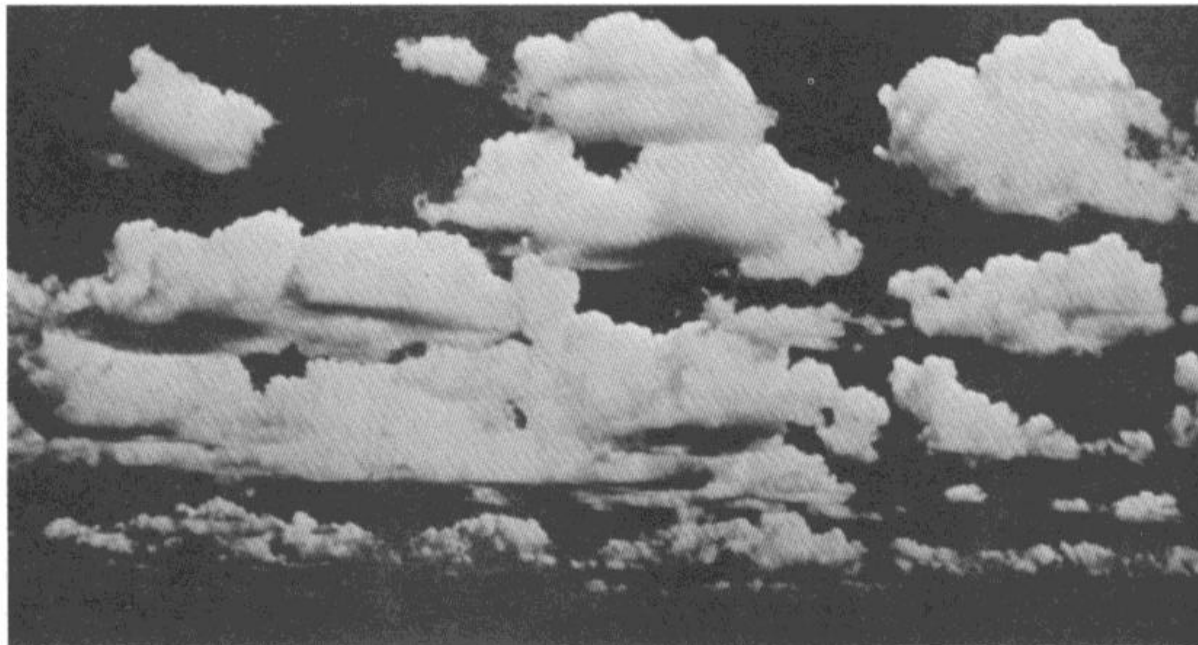


FIGURE 55. CUMULUS. Fair weather cumulus clouds form in convective currents and are characterized by relatively flat bases and dome-shaped tops. Fair weather cumulus do not show extensive vertical development and do not produce precipitation. More often, fair weather cumulus indicates a shallow layer of instability. Some turbulence and no significant icing.

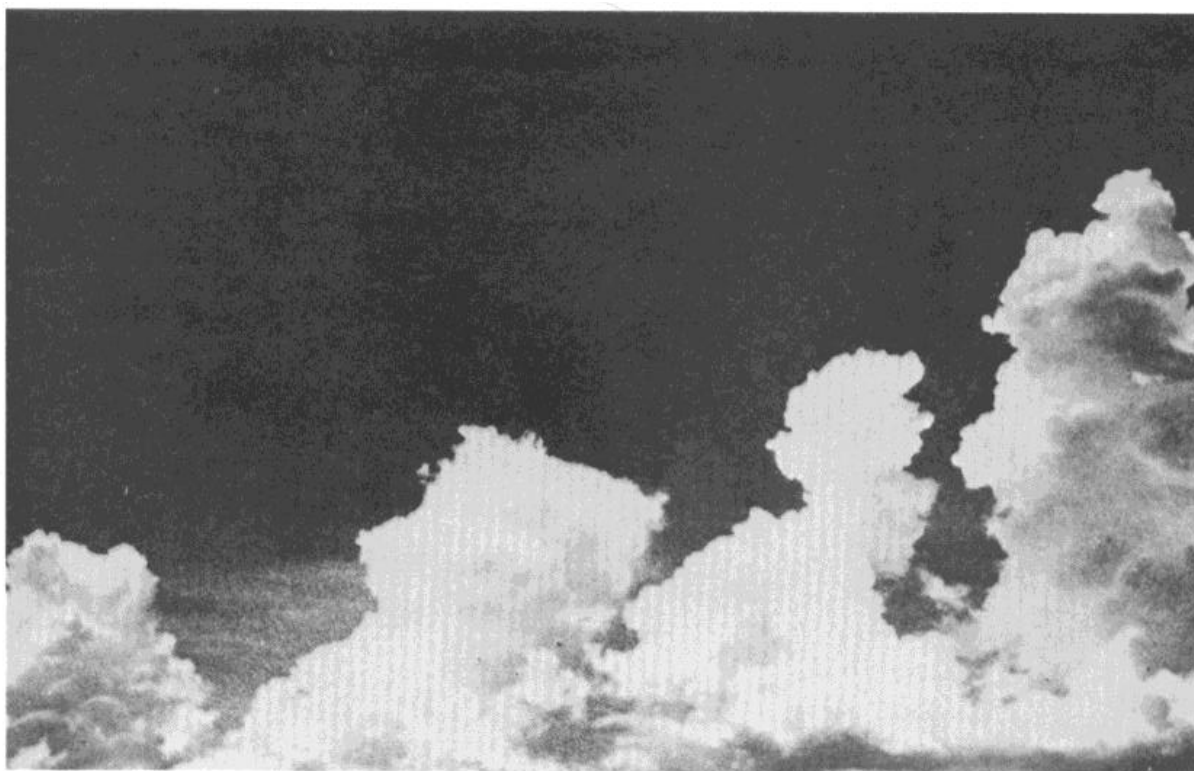


FIGURE 56. TOWERING CUMULUS. Towering cumulus signifies a relatively deep layer of unstable air. It shows considerable vertical development and has billowing *cauliflower* tops. Showers can result from these clouds. Very strong turbulence; some clear icing above the freezing level.

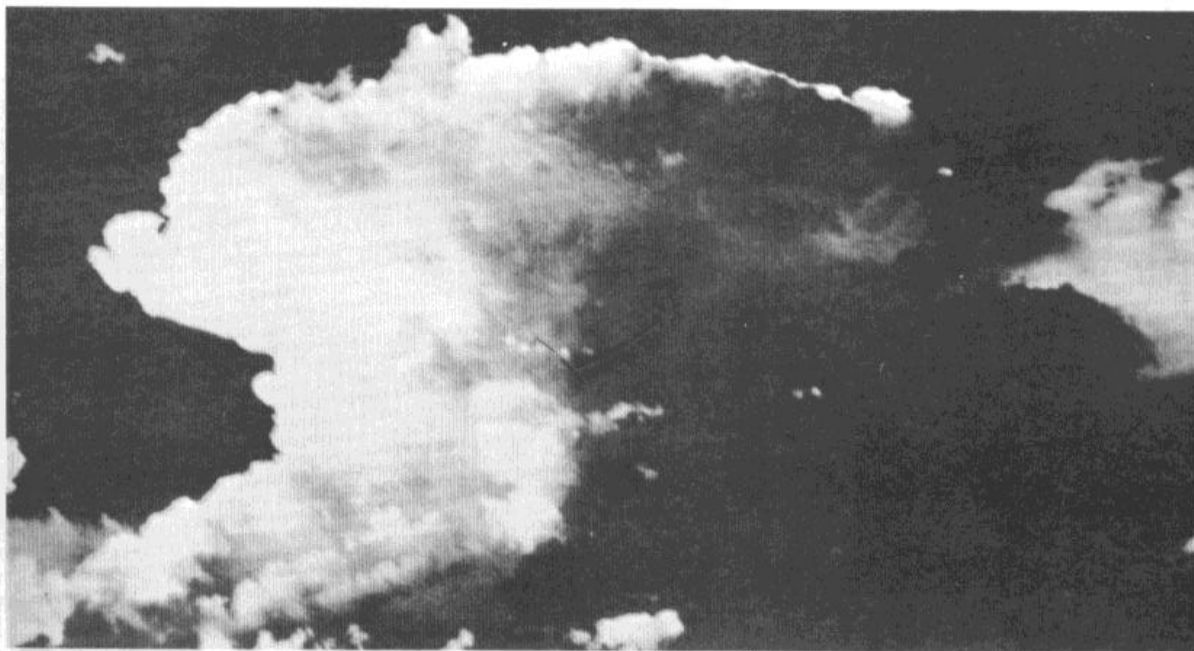


FIGURE 57. CUMULONIMBUS. Cumulonimbus are the ultimate manifestation of instability. They are vertically developed clouds of large dimensions with dense *boiling* tops often crowned with thick veils of dense cirrus (the anvil). Nearly the entire spectrum of flying hazards are contained in these clouds including violent turbulence. They should be avoided at all times! This cloud is the thunderstorm cloud and is discussed in detail in chapter 11, "Thunderstorms."

SIGNPOSTS IN THE SKY

The photographs illustrate some of the basic cloud types. The caption with each photograph describes the type and its significance to flight. In closing, we suggest you take a second look at the cloud photographs. Study the descriptions and potential hazards posed by each type and learn to the clouds as "signposts in the sky."



Chapter 8

AIR MASSES AND FRONTS

Why is weather today clear and cold over Oklahoma while it is warm and moist over Alabama? What caused the line of thunderstorms that you circumnavigated over eastern Arkansas? Air masses and fronts provide the answer. You can better plan

the safety and economy of flight when you can evaluate the expected effects of air masses and fronts. This chapter explains air masses and fronts and relates them to weather and flight planning.

AIR MASSES

When a body of air comes to rest or moves slowly over an extensive area having fairly uniform properties of temperature and moisture, the air takes on those properties. Thus, the air over the area

becomes somewhat of an entity as illustrated in figure 58 and has fairly uniform horizontal distribution of its properties. The area over which

the air mass acquires its identifying distribution of moisture and temperature is its "source region."

Source regions are many and varied, but the best source regions for air masses are large snow or ice covered polar regions, cold northern oceans, tropical oceans, and large desert areas.

Midlatitudes are poor source regions because transitional disturbances dominate these latitudes giving little opportunity for air masses to stagnate and take on the properties of the underlying region.

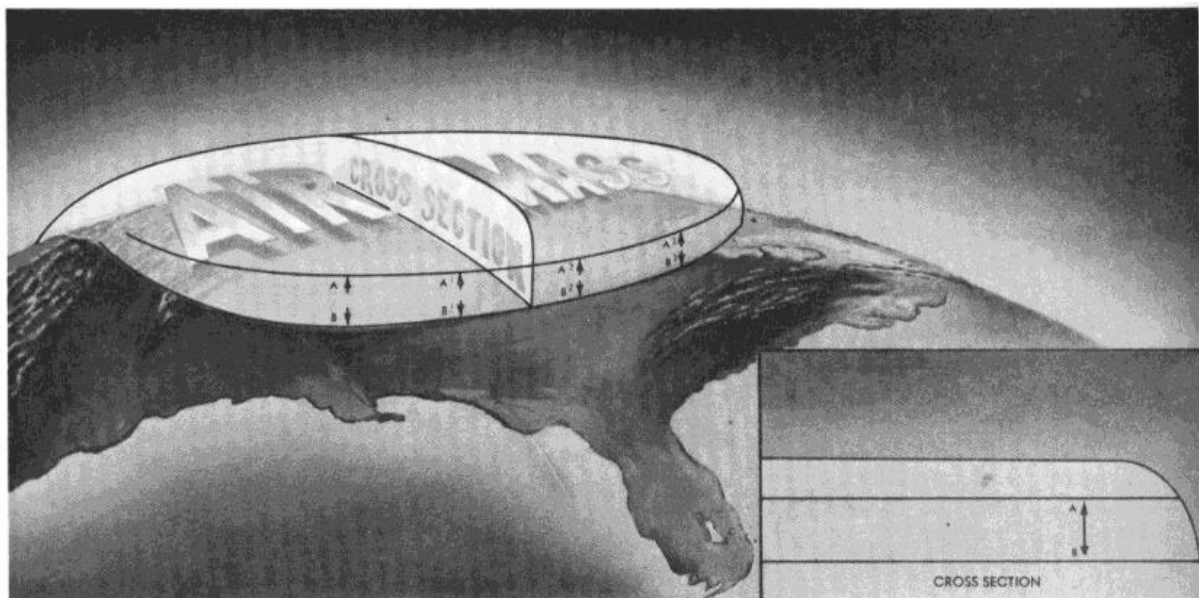


FIGURE 58. Horizontal uniformity of an air mass. (Properties of air at A^1 , A^2 , etc., are about the same as those at A; properties at B^1 , B^2 , etc., are about the same as those at B.)

AIR MASS MODIFICATION

Just as an air mass took on the properties of its source region, it tends to take on properties of the underlying surface when it moves away from its source region, thus becoming modified.

The degree of modification depends on the speed with which the air mass moves, the nature of the region over which it moves, and the temperature difference between the new surface and the air mass. Some ways air masses are modified are: (1) warming from below, (2) cooling from below, (3) addition of water vapor, and (4) subtraction of water vapor:

1. Cool air moving over a warm surface is heated from below, generating instability and increasing the possibility of showers.
2. warm air moving over a cool surface is cooled from below, increasing stability. If air is cooled to its dew point, stratus and/or fog forms.
3. Evaporation from water surfaces and falling precipitation adds water vapor to the air. When the water is warmer than the air, evaporation can raise the dew point sufficiently to saturate the air and form stratus or fog.

4. Water vapor is removed by condensation and precipitation.

STABILITY

Stability of an air mass determines its typical weather characteristics. When one type of air mass overlies another, conditions change with height. Characteristics typical of an unstable and a stable air mass are as follows:

| <i>Unstable Air</i> | <i>Stable Air</i> |
|---|---|
| Cumuliform clouds | Stratiform clouds and fog |
| Showery precipitation | Continuous precipitation |
| Rough air (turbulence) | Smooth air |
| Good visibility, except in blowing obstructions | Fair to poor visibility in haze and smoke |

FRONTS

As air masses move out of their source regions, they come in contact with other air masses of different properties. The zone between two different air masses is a frontal zone or front. Across this

zone, temperature, humidity and wind often change rapidly over short distances.

DISCONTINUITIES

When you pass through a front, the change from the properties of one air mass to those of the other is sometimes quite abrupt. Abrupt changes indicate a narrow frontal zone. At other times, the change of properties is very gradual indicating a broad and diffuse frontal zone.

Temperature

Temperature is one of the most easily recognized discontinuities across a front. At the surface, the passage of a front usually causes noticeable temperature change. When flying through a front, you note a significant change in temperature, especially at low altitudes. Remember that the temperature change, even when gradual, is faster and more pronounced than a change during a flight wholly within one air mass. Thus, for safety, obtain a new altimeter setting after flying through a front. Chapter 3 discussed the effect of a temperature change on the aircraft altimeter.

Dew Point

As you learned in Chapter 5, dew point temperature is a measure of the amount of water vapor in the air. Temperature-dew point spread is a measure of the degree of saturation. Dew point and temperature-dew point spread usually differ across a front. The difference helps identify the front and may give a clue to differences of cloudiness and/or fog.

Wind

Wind always changes across a front. Wind discontinuity may be in direction, in speed, or in both. Be alert for a wind shift when flying in the vicinity of a frontal surface; if the wind shift catches you unaware it can get you off course or even lost in a short time. The relatively sudden change in wind also creates wind shear, and you will study its significance in the next chapter, "Turbulence."

Pressure

A front lies in a pressure trough, and pressure generally is higher in the cold air. Thus, when you cross a front directly into colder air, pressure usually rises abruptly. When you approach a front toward warm air, pressure generally falls until you cross the front and then remains steady or falls slightly in the warm air. However, pressure patterns vary widely across fronts, and your course may not be directly across a front. The important thing to remember is that when crossing a front, you will encounter a difference in the rate of pressure change; be especially alert in keeping your altimeter setting current.

TYPES OF FRONTS

The three principal types of fronts are the cold front, the warm front, and the stationary front.

Cold Front

The leading edge of an advancing cold air mass is a cold front. At the surface, cold air is overtaking and replacing warmer air. Cold fronts move at about the speed of the wind component perpendicular to the front just above the frictional layer. Figure 59 shows the vertical cross section of a cold front and the symbol depicting it on a surface weather chart. A shallow cold air mass or a slow moving cold front may have a frontal slope more like a warm front shown in figure 60.

Warm Front

The edge of an advancing warm air mass is a warm front—warmer air is overtaking and replacing colder air. Since the cold air is denser than the warm air, the cold air hugs the ground. The warm air slides up and over the cold air and lacks direct push on the cold air. Thus, the cold air is slow to retreat in advance of the warm air. This slowness of the cold air to retreat produces a frontal slope that is more gradual than the cold frontal slope as shown in figure 60. Consequently, warm fronts on the surface are seldom as well marked as cold fronts, and they usually move about half as fast when the general wind flow is the same in each case.

Stationary Fronts

When neither air mass is replacing the other, the front is stationary. Figure 61 shows a cross section of a stationary front and its symbol on a surface chart. The opposing forces exerted by adjacent air masses of different densities are such that the frontal surface between them shows little or no movement. In such cases, the surface winds tend to blow parallel to the frontal zone. Slope of a stationary front is normally shallow, although it may be steep depending on wind distribution and density difference.

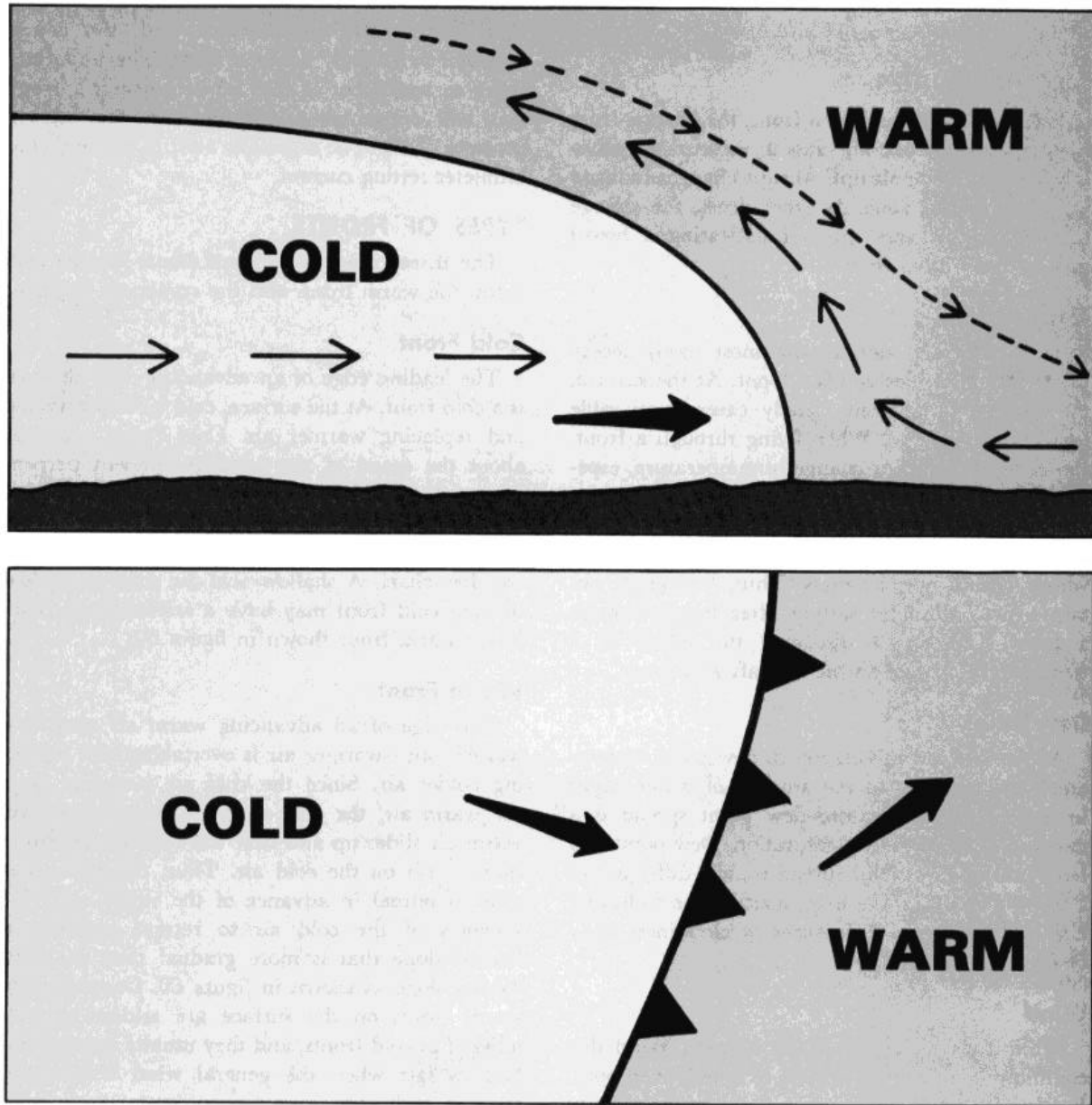


FIGURE 59. Cross section of a cold front (above) with the weather map symbol (below). The symbol is a line with pointed barbs pointing in the direction of movement. If a map is in color, a blue line represents the cold front. The vertical scale is expanded in the top illustration to show the frontal slope. The frontal slope is steep near the leading edge as cold air replaces warm air. The solid heavy arrow shows movement of the front. Warm air may descend over the front as indicated by the dashed arrows; but more commonly, the cold air forces warm air upward over the frontal surface as shown by the solid arrows.

FRONTAL WAVES AND OCCLUSION

Frontal waves and cyclones (areas of low pressure) usually form on slow-moving cold fronts or on stationary fronts. The life cycle and movement of a cyclone is dictated to a great extent by the upper wind flow.

In the initial condition of frontal wave development in figure 62, the winds on both sides of the front are blowing parallel to the front (A). Small disturbances then may start a bend in the front (B). If this tendency persists and the wave increases in size, a cyclonic (counterclockwise) circulation

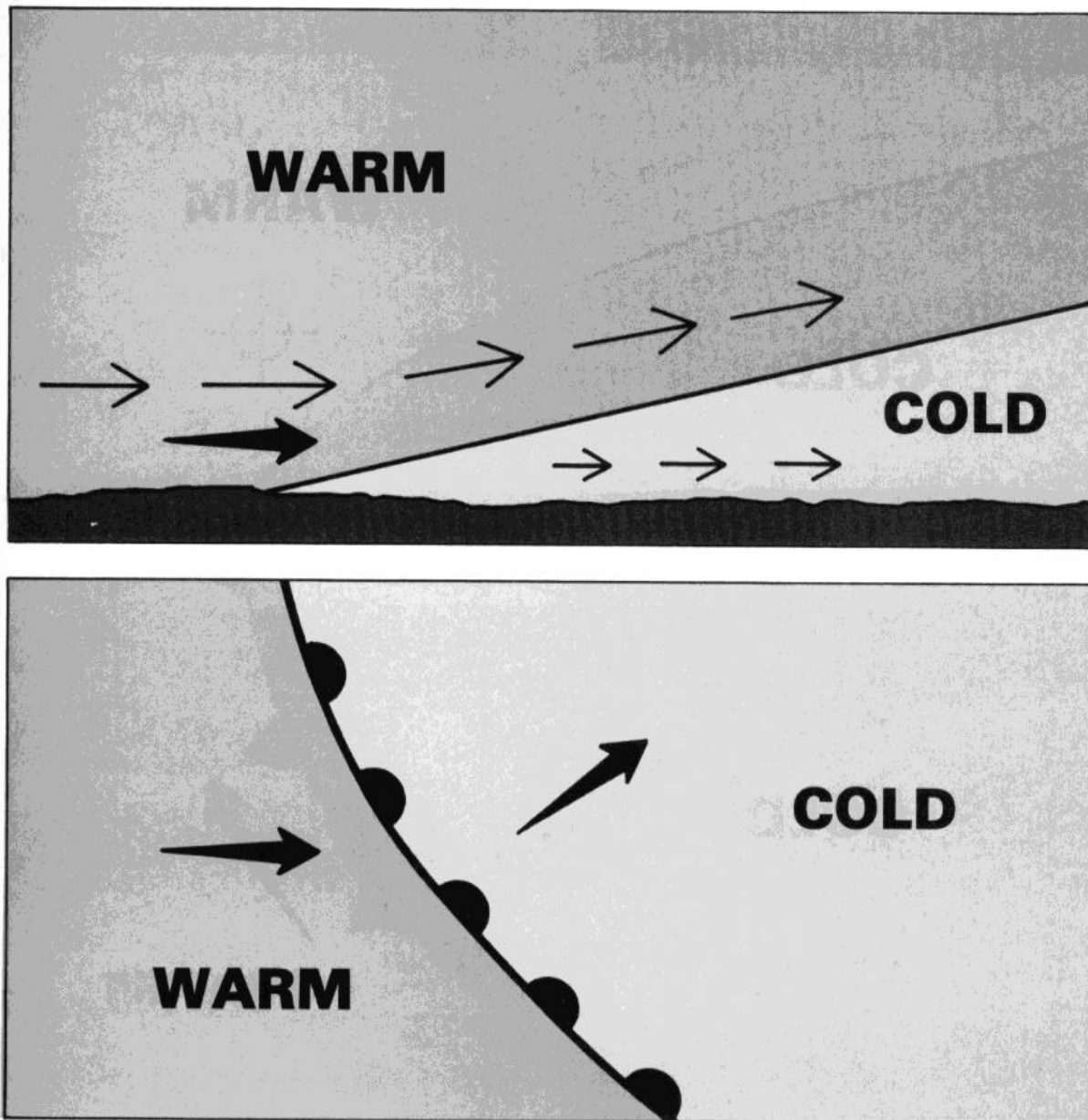


FIGURE 60. Cross section of a warm front (top) with the weather map symbol (bottom). The symbol is a line with rounded barbs pointing in the direction of movement. If a map is in color, a red line represents the warm front. Slope of a warm front generally is more shallow than slope of a cold front. Movement of a warm front shown by the heavy black arrow is slower than the wind in the warm air represented by the light solid arrows. The warm air gradually erodes the cold air.

develops. One section of the front begins to move as a warm front, while the section next to it begins to move as a cold front (C). This deformation is a frontal wave.

The pressure at the peak of the frontal wave falls, and a low-pressure center forms. The cyclonic circulation becomes stronger, and the surface

winds are now strong enough to move the fronts; the cold

front moves faster than the warm front (D). When the cold front catches up with the warm front, the two of them *occlude* (close together). The result is

an *occluded front* or, for brevity, an *occlusion* (*E*). This is the time of maximum intensity for the wave cyclone. Note that the symbol depicting the occlusion is a combination of the symbols for the warm and cold fronts.

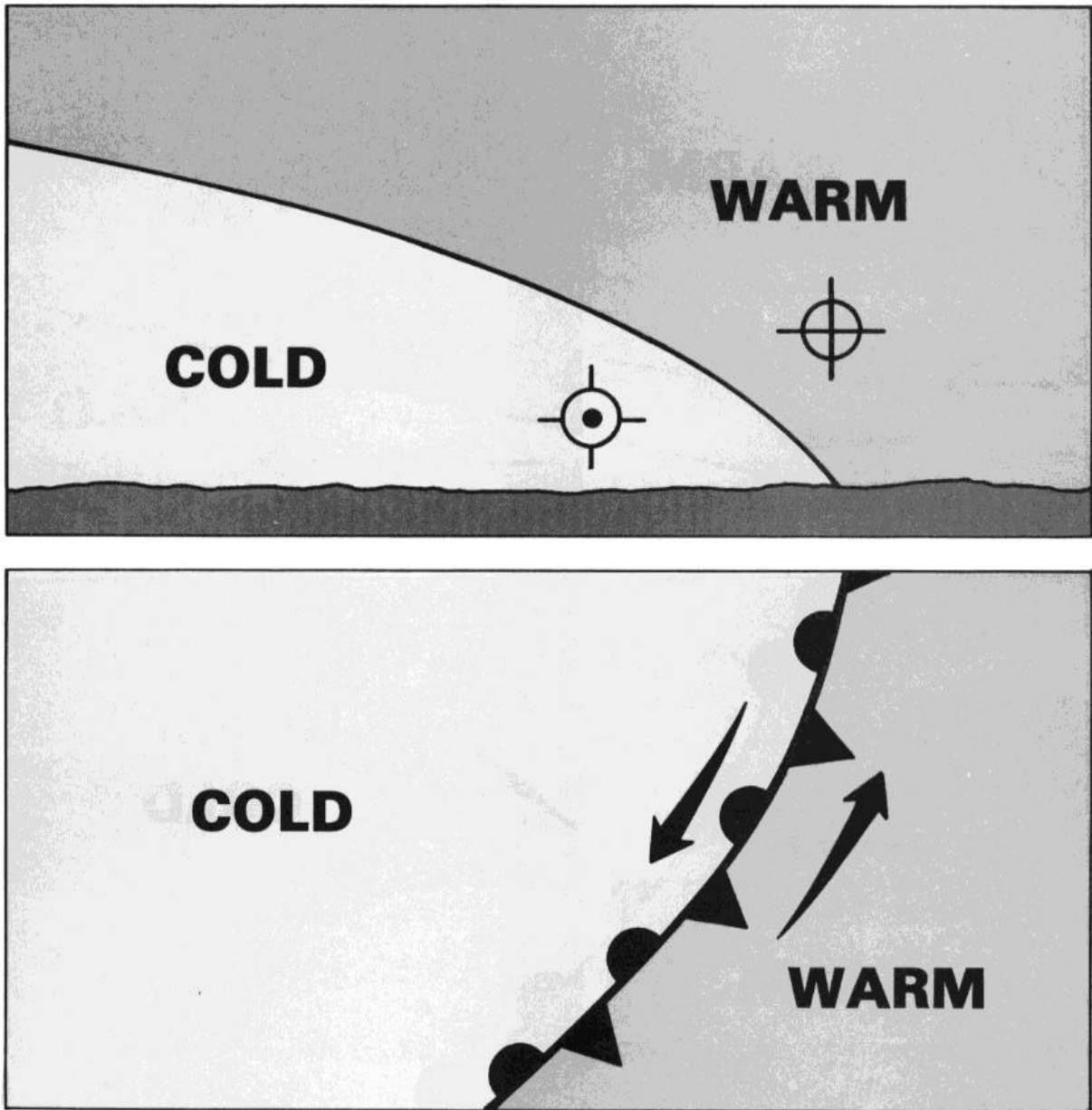


FIGURE 61. Cross section of a stationary front (top) and its weather map symbol (bottom). The symbol is a line with alternating pointed and rounded barbs on opposite sides of the line, the pointed barbs pointing away from the cold air and the rounded barbs away from the warm air. If a map is in color, the symbol is a line of alternating red and blue segments. The front has little or no movement and winds are nearly parallel to the front. The symbol in the warm air is the tail of a wind arrow into the page. The symbol in the cold air is the point of a wind arrow out of the page. Slope of the front may vary considerably depending on wind and density differences across the front.

As the occlusion continues to grow in length, the cyclonic circulation diminishes in intensity and the frontal movement slows down (F). Sometimes a new frontal wave begins to form on the long westward-trailing portion of the cold front (F,G), or a secondary low pressure system forms at the apex where the cold front and warm front come

together to form the occlusion. In the final stage, the two fronts may have become a single stationary front again. The low center with its remnant of the occlusion is disappearing (G).

Figure 63 indicates a warm-front occlusion in vertical cross section. This type of occlusion occurs when the air is colder in advance of the warm

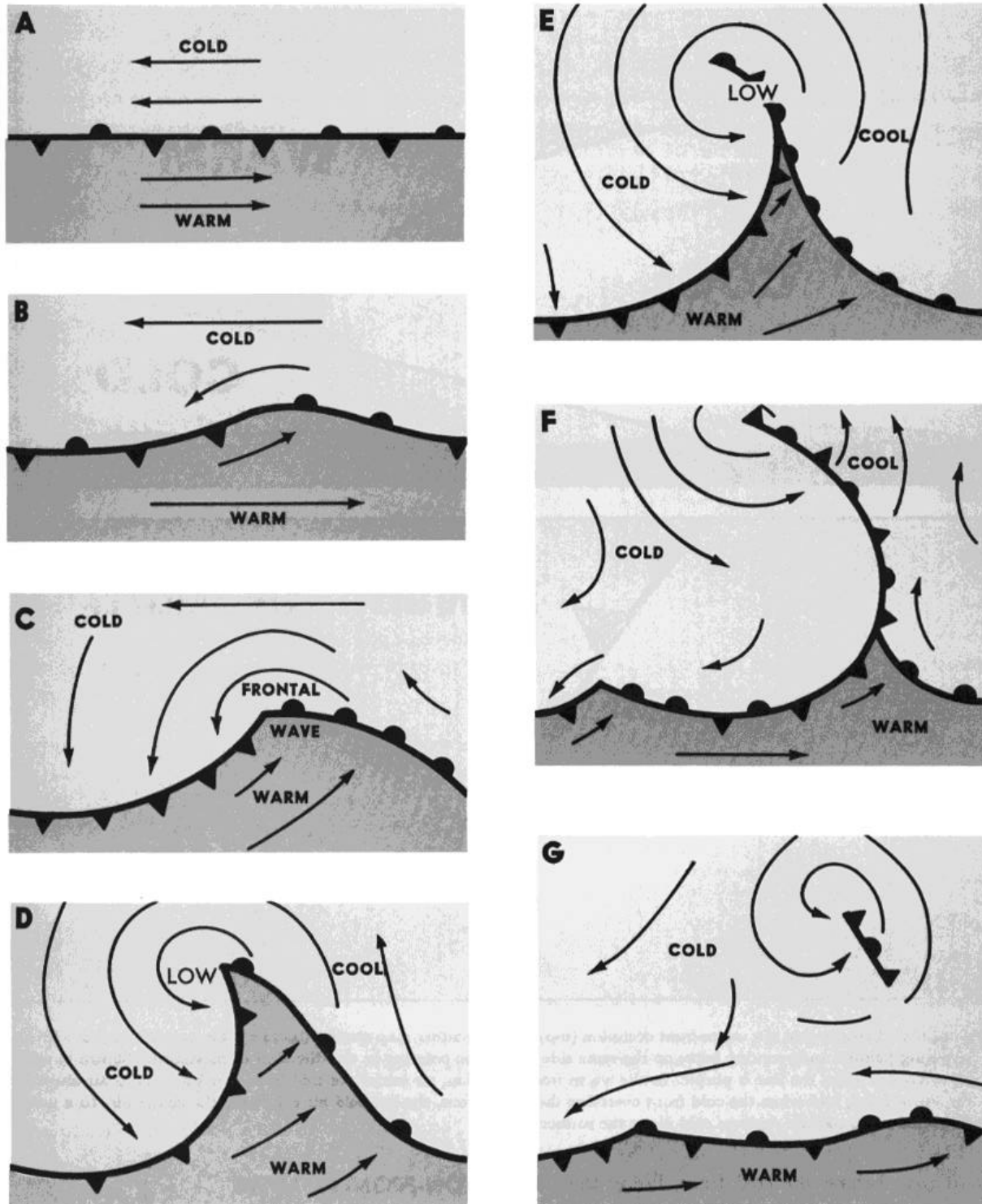


FIGURE 62. The life cycle of a frontal wave.

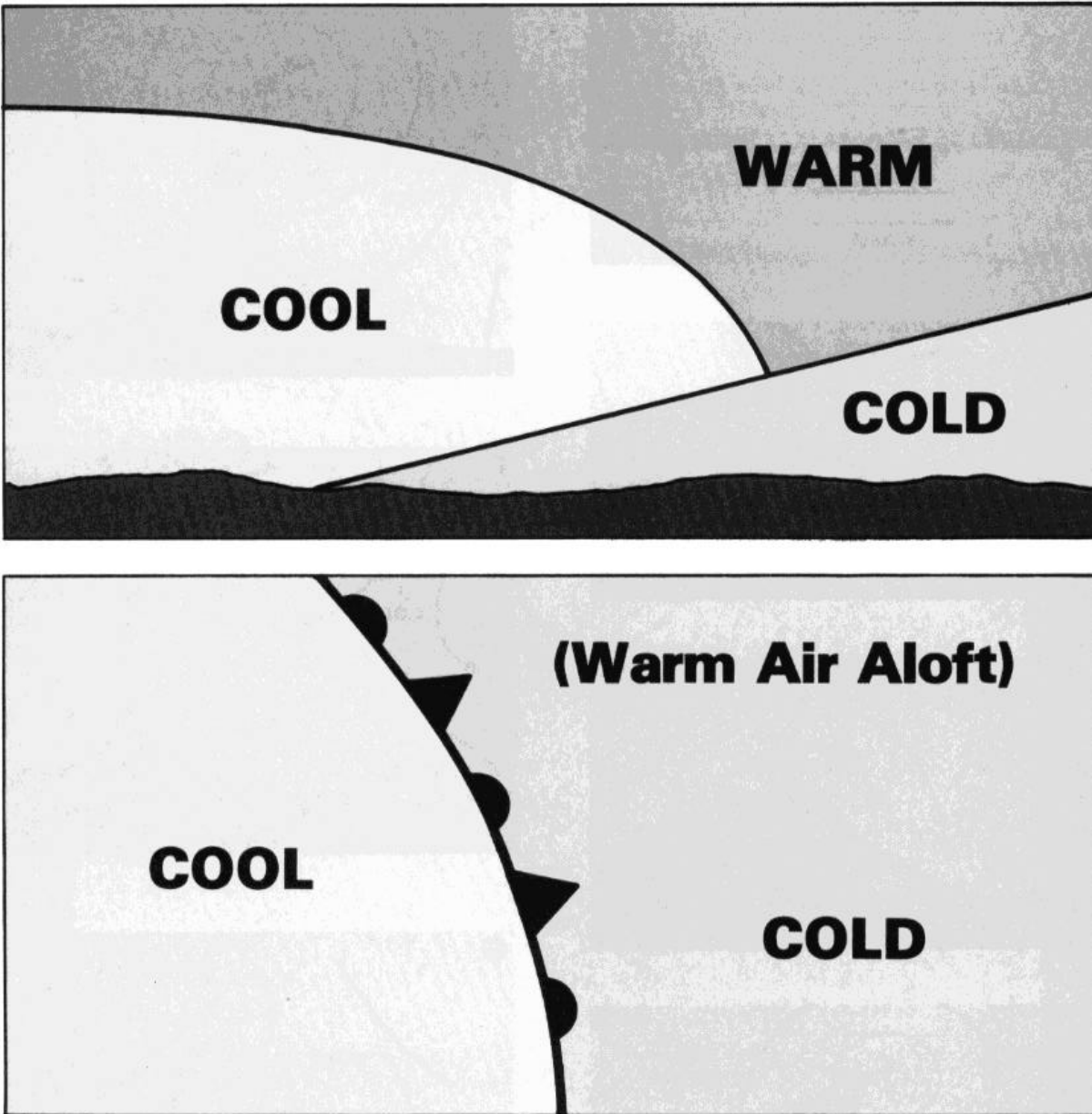


FIGURE 63. Cross section of a warm-front occlusion (top) and its weather map symbol (bottom). The symbol is a line with alternating pointed and rounded barbs on the same side of the line pointing in the direction of movement. Shown in color on a weather map, the line is purple. In the warm front occlusion, air under the cold front is not as cold as air ahead of the warm front; and when the cold front overtakes the warm front, the less cold air rides over the colder air. In a warm front occlusion, cool air replaces cold air at the surface.

front than behind the cold front, lifting the cold front aloft.

Figure 64 indicates a cold-front occlusion in vertical cross section. This type of occlusion occurs when the air behind the cold front is colder than the air in advance of the warm front, lifting the warm front aloft.

NON-FRONTAL LOWS

Since fronts are boundaries between air masses of different properties, fronts are not associated with lows lying solely in a homogeneous air mass. Nonfrontal lows are infrequent east of the Rocky Mountains in midlatitudes but do occur occasion-

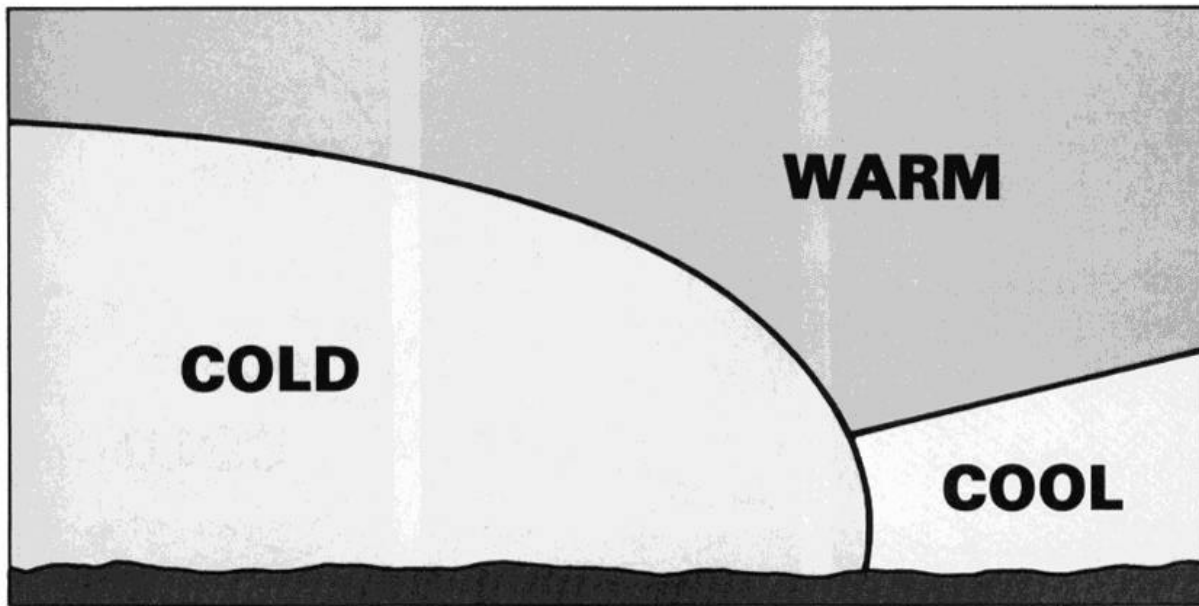


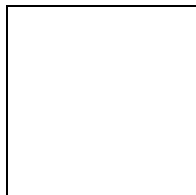
FIGURE 64. Cross section of a cold-front occlusion. Its weather map symbol is the same as for a warm-front occlusion shown in Figure 63. In the cold-front occlusion, the coldest air is under the cold front. When it overtakes the warm front, it lifts the warm front aloft; and cold air replaces cool air at the surface.

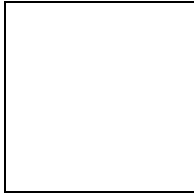
ally during the warmer months. Small nonfrontal lows over the western mountains are common as is the semistationary thermal low in extreme Southwestern United States. Tropical lows are also nonfrontal.

FRONTOLYSIS AND FRONTOGENESIS

As adjacent air masses modify and as temperature and pressure differences equalize across a

front, the front dissipates. This process, frontolysis, is illustrated in figure 65. Frontogenesis is the generation of a front. It occurs when a relatively sharp zone of transition develops over an area between two air masses which have densities gradually becoming more and more in contrast with each other. The necessary wind flow pattern develops at the same time. Figure 66 shows an example of frontogenesis with the symbol.





FRONTAL WEATHER

In fronts, flying weather varies from virtually clear skies to extreme hazards including hail, turbulence, icing, low clouds, and poor visibility. Weather occurring with a front depends on (1) the amount of moisture available, (2) the degree of stability of the air that is forced upward, (3) the slope of the front, (4) the speed of frontal movement, and (5) the upper wind flow.

Sufficient moisture must be available for clouds to form, or there will be no clouds. As an inactive front comes into an area of moisture, clouds and precipitation may develop rapidly. A good example of this is a cold front moving eastward from the dry slopes of the Rocky Mountains into a tongue of moist air from the Gulf of Mexico over the Plains States. Thunderstorms may build rapidly and catch a pilot unaware.

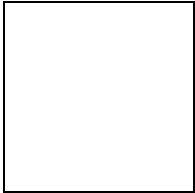
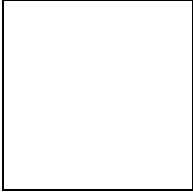
The degree of stability of the lifted air determines whether cloudiness will be predominately stratiform or cumuliform. If the warm air overriding the front is stable, stratiform clouds develop. If the warm air is unstable, cumuliform clouds develop. Precipitation from stratiform clouds is usually steady as illustrated in figure 67 and there is little or no turbulence. Precipitation from cumuliform clouds is of a shower type as in figure 68, and the clouds are turbulent.

Shallow frontal surfaces tend to give extensive cloudiness with large precipitation areas (figure 69). Widespread precipitation associated with a gradual sloping front often causes low stratus and fog. In this case, the rain raises the humidity of the cold air to saturation. This and related effects may produce low ceiling and poor visibility over thousands of square miles. If temperature of the cold air near the surface is below freezing but the warmer air aloft is above freezing, precipitation falls as freezing rain or

ice pellets; however, if temperature of the warmer air aloft is well below freezing, precipitation forms as snow.

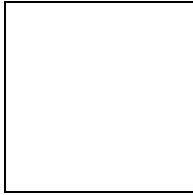
When the warm air overriding a shallow front is moist and unstable, the usual widespread cloud mass forms; but embedded in the cloud mass are altocumulus, cumulus, and even thunderstorms as in figures 70 and 71. These embedded storms are more common with warm and stationary fronts but may occur with a slow moving, shallow cold front. A good preflight briefing helps you to foresee the presence of these hidden thunderstorms. Radar also helps in this situation and is discussed in chapter 11.

A fast moving, steep cold front forces upward motion of the warm air along its leading edge. If the warm air is moist, precipitation occurs immediately along the surface position of the front as shown in figure 72.



Since an occluded front develops when a cold front overtakes a warm front, weather with an occluded front is a combination of both warm and cold frontal weather. Figures 73 and 74 show warm and cold occlusions and associated weather.

A front may have little or no cloudiness associated with it. Dry fronts occur when the warm air aloft is flowing down the frontal slope or the air is so dry that any cloudiness that occurs is at high levels.

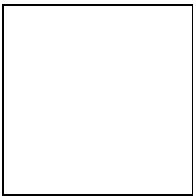


The upper wind flow dictates to a great extent the amount of cloudiness and rain accompanying a frontal system as well as movement of the front itself. Remember in chapter 4 we said that systems tend to move with the upper winds. When winds aloft blow across a front, it tends to move with the wind. When winds aloft parallel a front, the front moves slowly if at all. A deep, slow moving trough aloft forms extensive cloudiness and precipitation,

while a rapid moving minor trough more often restricts weather to a rather narrow band. However, the latter often breeds severe, fast moving, turbulent spring weather.

INSTABILITY LINE

An instability line is a narrow, nonfrontal line or band of convective activity. If the activity is fully developed thunderstorms, figure 75, the line is a



squall line (chapter 11, "Thunderstorms").

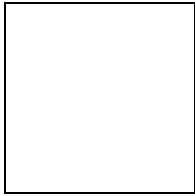
Instability lines form in moist unstable air. An instability line may develop far from any front. More often, it develops ahead of a cold front, and sometimes a series of these lines move out ahead of the front. A favored location for instability lines which frequently erupt into severe thunderstorms is a dew point front or dry line.

DEW POINT FRONT OR DRY LINE

During a considerable part of the year, dew point fronts are common in Western Texas and New Mexico northward over the Plains States. Moist air flowing north from the Gulf of Mexico abuts the dryer and therefore slightly denser air flowing from the southwest. Except for moisture

differences, there is seldom any significant air mass contrast across this "Front"; and therefore, it is commonly called a "dry line." Nighttime and early morning fog and low-level clouds often prevail on the moist side of the line while generally clear skies

mark the dry side. In spring and early summer over Texas, Oklahoma, and Kansas, and for some distance eastward, the dry line is a favored spawning area for squall lines and tornadoes.



FRONTS AND FLIGHT PLANNING

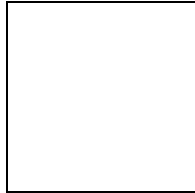
Surface weather charts pictorially portray fronts and, in conjunction with other forecast charts and special analyses, aid you in determining expected weather conditions along your proposed route. Knowing the locations of fronts and associated weather helps you determine if you can proceed as planned. Often you can change your route to avoid adverse weather.

Frontal weather may change rapidly. For example, there may be only cloudiness associated with a cold front over northern Illinois during the morning but with a strong squall line forecast by afternoon. Skies may be partly cloudy during the afternoon over Atlanta in advance of a warm front, but by sunset drizzle and dense fog are forecast. A cold front in Kansas is producing turbulent thun-

derstorms, but by midnight the upper flow is expected to dissipate the thunderstorms and weaken the front. A Pacific front is approaching Seattle and is expected to produce heavy rain by midnight.

A mental picture of what is happening and what is forecast should greatly aid you in avoiding adverse weather conditions. If unexpected adverse weather develops en route, your mental picture aids you in planning the best diversion. If possible, always obtain a good preflight weather briefing.

We suggest you again look at figures 67 through 75 and review weather conditions associated with different types of fronts and stability conditions. These are only a few of many possibilities, but they should give some help during preflight planning or inflight diversion.



Chapter 9

TURBULENCE

Everyone who flies encounters turbulence at some time or other. A turbulent atmosphere is one in which air currents vary greatly over short distances. These currents range from rather mild eddies to strong currents of relatively large dimensions. As an aircraft moves through these currents, it undergoes changing accelerations which jostle it from its smooth flight path. This jostling is turbulence. Turbulence ranges from bumpiness which can annoy crew and passengers to severe jolts which can structurally damage the aircraft or injure its passengers.

Aircraft reaction to turbulence varies with the difference in windspeed in adjacent currents, size of the aircraft, wing loading, airspeed, and aircraft attitude. When an aircraft travels rapidly from one current to another, it undergoes abrupt changes in acceleration. Obviously, if the aircraft moved more

slowly, the changes in acceleration would be more gradual. The first rule in flying turbulence is to reduce airspeed. Your aircraft manual most likely lists recommended airspeed for penetrating turbulence.

Knowing where to expect turbulence helps a

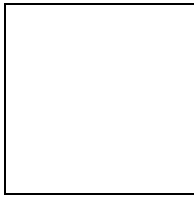
pilot avoid or minimize turbulence discomfort and hazards. The main causes of turbulence are (1) convective currents, (2) obstructions to wind flow, and (3) wind shear. Turbulence also occurs in the

wake of moving aircraft whenever the airfoils exert lift—wake turbulence. Any combination of causes may occur at one time.

CONVECTIVE CURRENTS

Convective currents are a common cause of turbulence, especially at low altitudes. These currents

are localized vertical air movements, both *ascending* and *descending*. For every rising current, there



is a compensating downward current. The downward currents frequently occur over broader areas than do the upward currents, and therefore, they have a slower vertical speed than do the rising currents.

Convective currents are most active on warm summer afternoons when winds are light. Heated air at the surface creates a shallow, unstable layer, and the warm air is forced upward. Convection increases in strength and to greater heights as surface heating increases. Barren surfaces such as sandy or rocky wastelands and plowed fields become hotter than open water or ground covered by vegetation. Thus, air at and near the surface heats unevenly. Because of uneven heating, the strength of convective currents can vary considerably within short distances.

When cold air moves over a warm surface, it becomes unstable in lower levels. Convective currents extend several thousand feet above the surface resulting in rough, choppy turbulence when flying in the cold air. This condition often occurs in any season after the passage of a cold front.

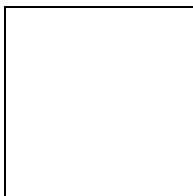
Figure 76 illustrates the effect of low-level convective turbulence on aircraft approaching to land. Turbulence on approach can cause abrupt changes in airspeed and may even result in a stall at a dangerously low altitude. To prevent the danger,

increase airspeed slightly over normal approach speed. This procedure may appear to conflict with the rule of reducing airspeed for turbulence penetration; but remember, the approach speed for your aircraft is well below the recommended turbulence penetration speed.

As air moves upward, it cools by expansion. A convective current continues upward until it reaches a level where its temperature cools to the same as that of the surrounding air. If it cools to saturation, a cloud forms. Billowy fair weather cumulus clouds, usually seen on sunny afternoons, are signposts in the sky indicating convective turbulence. The cloud top usually marks the approximate upper limit of the convective current. A pilot can expect to encounter turbulence beneath or in the clouds, while above the clouds, air generally is smooth. You will find most comfortable flight above the cumulus as illustrated in figure 77.

When convection extends to greater heights, it develops larger towering cumulus clouds and cumulonimbus with anvil-like tops. The cumulonimbus gives visual warning of violent convective turbulence discussed in more detail in chapter 11.

The pilot should also know that when air is too dry for cumulus to form, convective currents still can be active. He has little indication of their presence until he encounters turbulence.



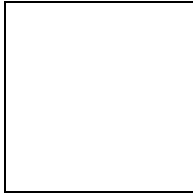
OBSTRUCTIONS TO WIND FLOW

Obstructions such as buildings, trees, and rough terrain disrupt smooth wind flow into a complex snarl of eddies as diagrammed in figure 78. An aircraft flying through these eddies experiences turbulence. This turbulence we classify as "mechanical" since it results from mechanical disruption of the ambient wind flow.

The degree of mechanical turbulence depends on wind speed and roughness of the obstructions. The higher the speed and/or the rougher the sur-

face, the greater is the turbulence. The wind carries the turbulent eddies downstream—how far depends on wind speed and stability of the air. Unstable air allows larger eddies to form than those that form in stable air; but the instability breaks up the eddies quickly, while in stable air they dissipate slowly.

Mechanical turbulence can also cause cloudiness near the top of the mechanically disturbed layer. However, the type of cloudiness tells you whether



it is from mechanical or convective mixing. Mechanical mixing produces stratocumulus clouds in rows or bands, while convective clouds form a random pattern. The cloud rows developed by mechanical mixing may be parallel to or perpendicular to the wind depending on meteorological factors which we do not discuss here.

The airport area is especially vulnerable to mechanical turbulence which invariably causes gusty surface winds. When an aircraft is in a low-level approach or a climb, airspeed fluctuates in the gusts, and the aircraft may even stall. During extremely gusty conditions, maintain a margin of airspeed above normal approach or climb speed to allow for changes in airspeed. When landing with a gusty crosswind as illustrated in figure 79, be alert for mechanical turbulence and control problems caused by airport structures upwind. Surface gusts also create taxi problems.

Mechanical turbulence can affect low-level crosscountry flight about anywhere. Mountains can generate turbulence to altitudes much higher than the mountains themselves.

When flying over rolling hills, you may experience mechanical turbulence. Generally, such turbulence is not hazardous, but it may be annoying or uncomfortable. A climb to higher altitude should reduce the turbulence.

When flying over rugged hills or mountains, however, you may have some real turbulence problems. Again, we cannot discuss mechanical turbulence without considering wind speed and

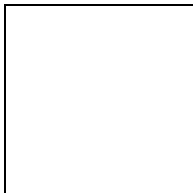
stability. When wind speed across mountains exceeds about 40 knots, you can anticipate turbulence. Where and to what extent depends largely on stability.

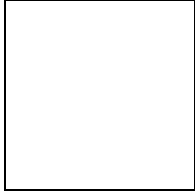
If the air crossing the mountains is unstable, turbulence on the windward side is almost certain. If sufficient moisture is present, convective clouds form intensifying the turbulence. Convective clouds over a mountain or along a ridge are a sure sign of unstable air and turbulence on the windward side and over the mountain crest.

As the unstable air crosses the barrier, it spills down the leeward slope often as a violent downdraft. Sometimes the downward speed exceeds the maximum climb rate for your aircraft and may drive the craft into the mountainside as shown in figure 80. In the process of crossing the mountains, mixing reduces the instability to some extent. Therefore, hazardous turbulence in unstable air generally does not extend a great distance downwind from the barrier.

MOUNTAIN WAVE

When stable air crosses a mountain barrier, the turbulent situation is somewhat reversed. Air flowing up the windward side is relatively smooth. Wind flow across the barrier is laminar—that is, it tends to flow in layers. The barrier may set up waves in these layers much as waves develop on

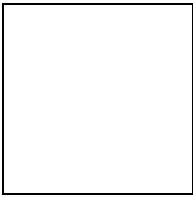




a disturbed water surface. The waves remain nearly stationary while the wind blows rapidly through them. The wave pattern, diagrammed in figure 81, is a "standing" or "mountain" wave, so named because it remains essentially stationary and

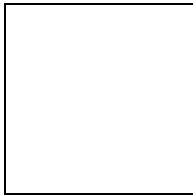
is associated with the mountain. The wave pattern may extend 100 miles or more downwind from the barrier.

Wave crests extend well above the highest mountains, sometimes into the lower stratosphere. Under



each wave crest is a rotary circulation also diagrammed in figure 81. The "rotor" forms below the elevation of the mountain peaks. Turbulence can be violent in the overturning rotor. Updrafts and downdrafts in the waves can also create violent turbulence.

Figure 81 further illustrates clouds often associated with a mountain wave. When moisture is sufficient to produce clouds on the windward side, they are stratified. Crests of the standing waves may be marked by stationary, lens-shaped clouds known as "standing lenticular" clouds. Figure 82 is a photograph of standing lenticular clouds. They form in the updraft and dissipate in the downdraft, so they do not move as the wind blows through them. The rotor may also be marked by a "rotor" cloud. Figure 83 is a photograph of a series of rotor clouds, each under the crest of a wave. But remember, clouds are not always present to mark the mountain wave. Sometimes, the air is too dry. Always anticipate possible mountain wave turbulence when strong winds of 40 knots or greater blow across a mountain or ridge and the air is stable.

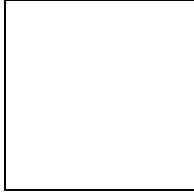


You should not be surprised at any degree of turbulence in a mountain wave. Reports of turbulence range from none to turbulence violent enough to damage the aircraft, but most reports show something in between.

MOUNTAIN FLYING

When planning a flight over mountainous terrain, gather as much preflight information as possible on cloud reports, wind direction, wind speed, and stability of air. Satellites often help locate mountain waves. Figures 84 and 85 are photographs of mountain wave clouds taken from spacecraft. Adequate information may not always be available, so remain alert for signposts in the sky. What should you look for both during preflight planning and during your inflight observations?

Wind at mountain top level in excess of 25 knots suggests some turbulence. Wind in excess of 40 knots across a mountain barrier dictates caution. Stratified clouds mean stable air. Standing lentic-



ular and/or rotor clouds suggest a mountain wave; expect turbulence many miles to the lee of mountains and relative smooth flight on the windward side. Convective clouds on the windward side of mountains mean unstable air; expect turbulence in close proximity to and on either side of the mountain .

When approaching mountains from the leeward side during strong winds, begin your climb well away from the mountains—100 miles in a mountain wave and 30 to 50 miles otherwise. Climb to an altitude 3,000 to 5,000 feet above mountain tops before attempting to cross. The best procedure is to approach a ridge at a 45° angle to enable a rapid retreat to calmer air. If unable to make good on your first attempt and you have higher altitude capabilities, you may back off and make another attempt at higher altitude. Sometimes you may have

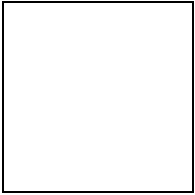
to choose between turning back or detouring the area.

Flying mountain passes and valleys is not a safe procedure during high winds. The mountains funnel the wind into passes and valleys thus increasing wind speed and intensifying turbulence. If winds at mountain top level are strong, go high, or go around.

Surface wind may be relatively calm in a valley surrounded by mountains when wind aloft is strong. If taking off in the valley, climb above mountain top level before leaving the valley. Maintain lateral clearance from the mountains sufficient to allow recovery if caught in a downdraft.

WIND SHEAR

As discussed in chapter 4, wind shear generates eddies between two wind currents of differing velocities. The differences may be in wind speed, wind direction, or in both. Wind shear may be associated with either a wind shift or a wind speed gradient at any level in the atmosphere. Three conditions are of special interest—(1) wind shear with a low-level temperature inversion, (2) wind shear



in a frontal zone, and (3) clear air turbulence (CAT) at high levels associated with a jet stream or strong circulation. High-level clear air turbu-

lence is discussed in detail in chapter 13, "High Altitude Weather."

WIND SHEAR WITH A LOW-LEVEL TEMPERATURE INVERSION

A temperature inversion forms near the surface on a clear night with calm or light surface wind as discussed in chapter 2. Wind just above the inversion may be relatively strong. As illustrated in figure 86, a wind shear zone develops between the calm and the stronger winds above. Eddies in the shear zone cause airspeed fluctuations as an aircraft climbs or descends through the inversion. An aircraft most likely is either climbing from takeoff or approaching to land when passing through the inversion; therefore, airspeed is slow—only a few knots greater than stall speed. The fluctuation in airspeed can induce a stall precariously close to the ground.

Since surface wind is calm or very light, takeoff or landing can be in any direction. Takeoff may be in

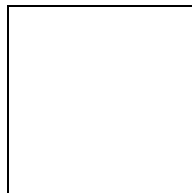
the direction of the wind above the inversion. If so, the aircraft encounters a sudden tailwind and a corresponding loss of airspeed when climbing through the inversion. Stall is possible. If approach is into the wind above the inversion, the headwind is suddenly lost when descending through the inver-

sion. Again, a sudden loss in airspeed may induce a stall.

When taking off or landing in calm wind under clear skies within a few hours before or after sunrise, be prepared for a temperature inversion near the ground. You can be relatively certain of a shear zone in the inversion if you know the wind at 2,000 to 4,000 feet is 25 knots or more. Allow a margin of airspeed above normal climb or approach speed to alleviate danger of stall in event of turbulence or sudden change in wind velocity.

WIND SHEAR IN A FRONTAL ZONE

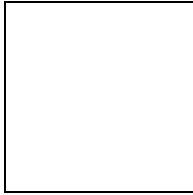
As you have learned in chapter 8, a front can contain many hazards. However, a front can be between two dry stable air masses and can be devoid of clouds. Even so, wind changes abruptly in the frontal zone and can induce wind shear turbulence. The degree of turbulence depends on the magnitude of the wind shear. When turbulence is expected in a frontal zone, follow turbulence penetration procedures recommended in your aircraft manual.



WAKE TURBULENCE

An aircraft receives its lift by accelerating a mass of air downward. Thus, whenever the wings are providing lift, air is forced downward under the wings generating rotary motions or vortices off the wing tips. When the landing gear bears the entire weight of the aircraft, no wing tip vortices

develop. But the instant the pilot "hauls back" on the controls, these vortices begin. Figure 87 illustrates how they might appear if visible behind the plane as it breaks ground. These vortices continue throughout the flight and until the craft again settles firmly on its landing gear.



These vortices spread downward and outward from the flight path. They also drift with the wind. Strength of the vortices is proportional to the weight of the aircraft as well as other factors. Therefore, wake turbulence is more intense behind large, transport category aircraft than behind small aircraft. Generally, it is a problem only when following the larger aircraft.

The turbulence persists several minutes and may linger after the aircraft is out of sight. At controlled airports, the controller generally warns pilots in the vicinity of possible wake turbulence. When left to your own resources, you could use a few pointers. Most jets when taking off lift the nose wheel about midpoint in the takeoff roll; therefore, vortices begin about the middle of the takeoff roll. Vortices behind propeller aircraft begin only a short distance behind lift-off. Following a landing of either type of aircraft, vortices end at about the point where the nose wheel touches down. Avoid flying through these vortices. More specifically, when using the same runway as a heavier aircraft:

(1) if landing behind another aircraft, keep your approach above his approach and keep your touchdown beyond the point where his nose wheel touched the runway (figure 88 (A));

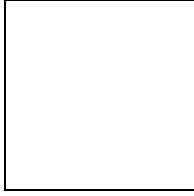
(2) if landing behind a departing aircraft, land only if you can complete your landing roll before reaching the midpoint of his takeoff roll (figure 88 (B));

(3) if departing behind another departing aircraft, take off only if you can become airborne before reaching the midpoint of his takeoff roll and only if you can climb fast enough to stay above his flight path (figure 88 (C)); and

(4) if departing behind a landing aircraft, don't unless you can taxi onto the runway beyond the point at which his nose wheel touched down and have sufficient runway left for safe takeoff (figure 88 (I)).

If parallel runways are available and the heavier aircraft takes off with a crosswind on the downwind runway, you may safely use the upwind runway. Never land or take off downwind front the heavier aircraft. When using a runway crossing his runway, you may safely use the upwind portion of your runway. You may cross behind a departing aircraft behind the midpoint of his takeoff roll. You may cross ahead of a landing aircraft ahead of the point at which his nose wheel touches down. If none of these procedures is possible, wait 5 minutes or so for the vortices to dissipate or to blow off the runway.

The foregoing procedures are elementary. The problem of wake turbulence is more operational than meteorological. The FAA issues periodic ad-



visory circulars of operational problems. If you plan to operate out of airports used routinely by air carriers, we highly recommend you read the latest

advisory circulars on wake turbulence. Titles of these circulars are listed in the FAA "Advisory Circular Checklist and Status of Regulations."

IN CLOSING

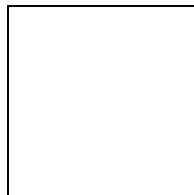
We have discussed causes of turbulence, classified it into types, and offered some flight procedures to avoid it or minimize its hazards. Occurrences of turbulence, however, are local in extent and transient in character. A forecast of turbulence specifies a volume of airspace that is small when compared to usable airspace but relatively large compared to the localized extent of the hazard. Although general forecasts of turbulence are quite good, forecasting precise locations is at present impossible.

Generally, when a pilot receives a forecast, he plans his flight to avoid areas of *most probable turbulence*. Yet the best laid plans can go astray

and he may encounter turbulence. Since no instruments are currently available for directly observing turbulence, the man on the ground can only confirm its existence or absence via pilot reports.

HELP YOUR FELLOW PILOT AND THE WEATHER SERVICE—SEND PILOT REPORTS.

To make reports and forecasts meaningful, turbulence is classified into intensities based on the effects it has on the aircraft and passengers. Section 16 of AVIATION WEATHER SERVICES (AC 00-45) lists and describes these intensities. Use this guide in reporting your turbulence encounters.

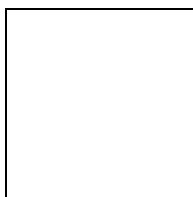


Chapter 10

ICING

Aircraft icing is one of the major weather hazards to aviation. Icing is a cumulative hazard. It reduces aircraft efficiency by increasing weight, reducing lift, decreasing thrust, and increasing drag. As shown in figure 89, each effect tends to either slow the aircraft or force it downward. Icing also seriously impairs aircraft engine performance. Other icing effects include false indications on flight instruments, loss of radio communications, and loss of operation of control surfaces, brakes, and landing gear.

In this chapter we discuss the principles of structural, induction system, and instrument icing and relate icing to cloud types and other factors. Although ground icing and frost are structural icing, we discuss them separately because of their different effect on an aircraft. And we wind up the chapter with a few operational pointers.



STRUCTURAL ICING

Two conditions are necessary for structural icing in flight: the aircraft must be flying through visible water such as rain or cloud droplets, and (2~ the temperature at the point where the moisture strikes the aircraft must be 0° C or colder. Aerodynamic cooling can lower temperature of an airfoil to 0° C even though the ambient temperature is a few degrees warmer.

Supercooled water increases the rate of icing and is essential to rapid accretion. Supercooled water is in an unstable liquid state; when an aircraft strikes a supercooled drop, part of the drop freezes instantaneously. The latent heat of fusion released by the freezing portion raises the temperature of the remaining portion to the melting point.

Aerodynamic effects may cause the remaining portion to freeze. The way in which the remaining portion freezes determines the type of icing. The types of structural icing are clear, rime, and a mixture of the two. Each type has its identifying features.

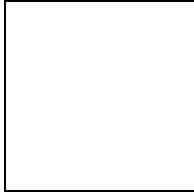
Rime ice forms when drops are small, such as those in stratified clouds or light drizzle. The liquid portion remaining after initial impact freezes **rapidly** before the drop has time to spread over the aircraft surface. The small frozen droplets trap air between them giving the ice a white appearance as

CLEAR ICE

Clear ice forms when, after initial impact, the remaining liquid portion of the drop flows out over the aircraft surface gradually freezing as a smooth sheet of solid ice. This type forms when drops are large as in rain or in cumuliiform clouds.

Figure 90 illustrates ice on the cross section of an airfoil, clear ice shown at the top. Figures 91 and 92 are photographs of clear structural icing. Clear ice is hard, heavy, and tenacious. Its removal by deicing equipment is especially difficult.

RIME ICE



will affect your aircraft. Use the table also in reporting ice when you encounter it.

shown at the center of figure 90. Figure 93 is a photograph of rime.

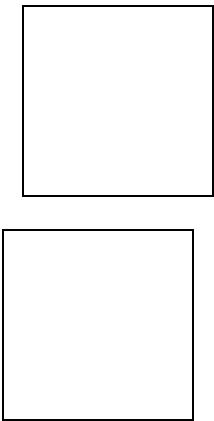
Rime ice is lighter in weight than clear ice and its weight is of little significance. However, its irregular shape and rough surface make it very effective in decreasing aerodynamic efficiency of airfoils, thus reducing lift and increasing drag. Rime ice is brittle and more easily removed than clear ice.

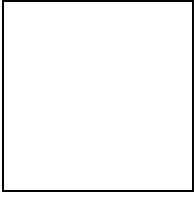
MIXED CLEAR AND RIME ICING

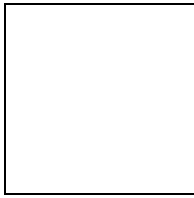
Mixed ice forms when drops vary in size or when liquid drops are intermingled with snow or ice particles. It can form rapidly. Ice particles become imbedded in clear ice, building a very rough accumulation sometimes in a mushroom shape on leading edges as shown at the bottom of figure 90. Figure 94 is a photo of mixed icing built up on a pitot tube.

ICING INTENSITIES

By mutual agreement and for standardization the FAA, National Weather Service, the military aviation weather services, and aircraft operating organizations have classified aircraft structural icing into intensity categories. Section 16 of AVIATION WEATHER SERVICES (AC 00-45) has a table listing these intensities. The table is your guide in estimating how ice of a specific intensity





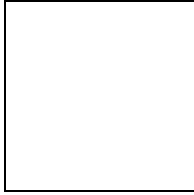


INDUCTION SYSTEM ICING

Ice frequently forms in the air intake of an engine robbing the engine of air to support combustion. This type icing occurs with both piston and jet engines, and almost everyone in the aviation community is familiar with carburetor icing. The downward moving piston in a piston engine or the compressor in a jet engine forms a partial vacuum in the intake. Adiabatic expansion in the partial vacuum cools the air. Ice forms when the temperature drops below freezing and sufficient

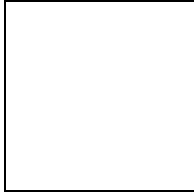
moisture is present for sublimation. In piston engines, fuel evaporation produces additional cooling. Induction icing always lowers engine performance and can even reduce intake flow below that necessary for the engine to operate. Figure 95 illustrates carburetor icing.

Induction icing potential varies greatly among different aircraft and occurs under a wide range of meteorological conditions. It is primarily an engineering and operating problem rather than meteorological.



INSTRUMENT ICING

Icing of the pitot tube as seen in figure 96 reduces ram. air pressure on the airspeed indicator and renders the instrument unreliable. Most modern aircraft also have an outside static pressure port as part of the pitot-static system. Icing of the static pressure port reduces reliability of all instruments on the system—the airspeed, rate-of-climb, and the altimeter.



Ice forming on the radio antenna distorts its shape, increases drag and imposes vibrations that may result in failure in the communications system of the aircraft. The severity of this icing, depends upon the shape, location and orientation of the antenna. Figure 97 is a photograph of clear ice on an antenna mast.

ICING AND CLOUD TYPES

Basically, all clouds at subfreezing temperatures have icing potential. However, drop size, drop distribution, and aerodynamic effects of the aircraft influence ice formation. Ice may not form even though the potential exists.

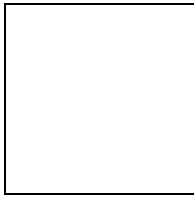
The condition most favorable for very hazardous icing is the presence of many large, supercooled water drops. Conversely, an equal or lesser number of smaller droplets favors a slower rate of icing.

Small water droplets occur most often in fog and low-level clouds. Drizzle or very light rain is evidence of the presence of small drops in such

clouds; but in many cases there is no precipitation at all. The most common type of icing found in lowerlevel stratus clouds is rime.

On the other hand, thick extensive stratified clouds that produce continuous rain such as altostratus and nimbostratus usually have an abundance of liquid water because of the relatively larger drop size and number. Such cloud systems in winter may cover thousands of square miles and present very serious icing conditions for protracted flights. Particularly in thick stratified clouds, concentrations of liquid water normally are greater

with warmer temperatures. Thus, heaviest icing usually will be found at or slightly above the freezing level where temperature is never more than a few degrees below freezing. In layer type clouds, continuous icing conditions are rarely found to be more than 5,000 feet above the freezing level, and usually are two or three thousand feet thick. The upward currents in cumuliform clouds are



favorable for the formation and support of many large water drops. The size of raindrops and rainfall intensity normally experienced from showers and thunderstorms confirm this. When an aircraft enters the heavy water concentrations found in cumuliform clouds, the large drops break and spread rapidly over the leading edge of the airfoil forming a film of water. If temperatures are freezing or colder, the water freezes quickly to form a solid sheet of clear ice. Pilots usually avoid cumuliform clouds when possible. Consequently, icing reports from such clouds are rare and do not indicate the frequency with which it can occur.

The updrafts in cumuliform clouds carry large amounts of liquid water far above the freezing level. On rare occasions icing has been encountered in thunderstorm clouds at altitudes of 30,000 to 40,000 feet where the free air temperature was colder than minus 40° C.

While an upper limit of critical icing potential cannot be specified in cumuliform clouds, the cellular distribution of such clouds usually limits the horizontal extent of icing conditions. An exception, of course, may be found in a protracted flight through a broad zone of thunderstorms or heavy showers.

OTHER FACTORS IN ICING

In addition to the above, other factors also enter into icing. Some of the more important ones are discussed below.

FRONTS

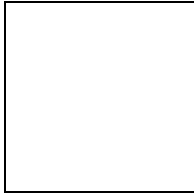
A condition favorable for rapid accumulation of clear icing is freezing rain below a frontal surface.

Rain forms above the frontal surface at temperatures warmer than freezing. Subsequently, it falls through air at temperatures below freezing and becomes supercooled. The supercooled drops freeze on impact with an aircraft surface. Figure 98 diagrams this type of icing. It may occur with either a warm front (top) or a cold front. The icing can

be critical because of the large amount of supercooled water. Icing can also become serious in cumulonimbus clouds along a surface cold front, along a squall line, or embedded in the cloud shield of a warm front.

TERRAIN

Air blowing upslope is cooled adiabatically. When the air is cooled below the freezing point,



the water becomes supercooled. In stable air blowing up a gradual slope, the cloud drops generally remain comparatively small since larger drops fall out as rain. Ice accumulation is rather slow and you should leave ample time to get out of it before the accumulation becomes extremely dangerous. When air is unstable, convective clouds develop a more serious hazard as described in "Icing and Cloud Types."

Icing is more probable and more hazardous in mountainous regions than over other terrain. Mountain ranges cause rapid upward air motions on the windward side, and these vertical currents support large water drops. The movement of a frontal system across a mountain range often combines the normal frontal lift with the upslope effect of the mountains to create extremely hazardous icing zones.

Each mountainous region has preferred areas of icing depending upon the orientation of mountain ranges to the wind flow. The most dangerous icing takes place above the crests and to the windward side of the ridges. This zone usually extends about 5,000 feet above the tops of the mountains; but when clouds are cumuliform, the zone may extend much higher.

SEASONS

Icing may occur during any season of the year; but in temperate climates such as cover most of the contiguous United States, icing is more frequent in winter. The freezing level is nearer the ground in winter than in summer leaving a smaller low-level layer of airspace free of icing conditions. Cyclonic storms also are more frequent in winter, and the resulting cloud systems are more extensive. Polar regions have the most dangerous icing conditions in spring and fall. During the winter the air is normally too cold in the polar regions to contain heavy concentrations of moisture necessary for icing, and most cloud systems are stratiform and are composed of ice crystals.

GROUND ICING

Frost, ice pellets, frozen rain, or snow may accumulate on parked aircraft. You should remove all ice prior to takeoff, for it reduces flying efficiency of the aircraft. Water blown by propellers or splashed by wheels of an airplane as it taxis or runs through

pools of water or mud may result in serious aircraft icing. Ice may form in wheel wells, brake mechanisms, flap hinges, etc., and prevent proper operation of these parts. Ice on runways and taxiways create traction and braking problems.

FROST

Frost is a hazard to flying long recognized in the aviation community. Experienced pilots have learned to remove all frost from airfoils prior to takeoff. Frost forms near the surface primarily in clear, stable air and with light winds conditions which in all other respects make weather ideal for flying. Because of this, the real hazard is often minimized. Thin metal airfoils are especially vulnerable surfaces on which frost will form. Figure 99 is a photograph of frost on an airfoil.

Frost does not change the basic aerodynamic shape of the wing, but the roughness of its surface spoils the smooth flow of air thus causing a slowing of the airflow. This slowing of the air causes

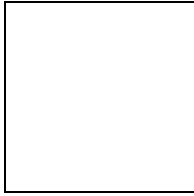
early air flow separation over the affected airfoil resulting in a loss of lift. A heavy coat of hard frost will cause a 5 to 10 percent increase in stall speed. Even a small amount of frost on airfoils may prevent an aircraft from becoming airborne at normal takeoff speed. Also possible is that, once airborne, an aircraft could have insufficient margin of airspeed above stall so that moderate gusts or turning flight could produce incipient or complete stalling.

Frost formation in flight offers a more complicated problem. The extent to which it will form is still a matter of conjecture. At most, it is comparatively rare.

IN CLOSING

Icing is where you find it. As with turbulence, icing may be local in extent and transient in character. Forecasters can identify regions in which icing is possible. However, they cannot define the precise small pockets in which it occurs. You

should plan your flight to avoid those areas where icing probably will be heavier than your aircraft can handle. And you must be prepared to avoid or to escape the hazard when encountered en route.



some higher altitude. If you are going to climb, move quickly; procrastination may leave you with too much

Here are a few specific points to remember:

1. Before takeoff, check weather for possible icing areas along your planned route. Check for pilot reports, and if possible talk to other pilots who have flown along your proposed route.
2. If your aircraft is not equipped with deicing or anti-icing equipment, avoid areas of icing. Water (clouds or precipitation) must be visible and outside air temperature must be near 0°C or colder for structural ice to form.
3. Always remove ice or frost from airfoils before attempting takeoff.
4. In cold weather, avoid, when possible, taxiing or taking off through mud, water, or slush. If you have taxied through any of these, make a preflight check to ensure freedom of controls.
5. When climbing out through an icing layer, climb at an airspeed a little faster than normal to avoid a stall.
6. Use deicing or anti-icing equipment when accumulations of ice are not too great. When such equipment becomes less than totally effective, change course or altitude to get out of the icing as rapidly as possible.
7. If your aircraft is not equipped with a pitot-static system deicer, be alert for erroneous readings from your airspeed indicator, rate-of-climb indicator, and altimeter.
8. In stratiform clouds, you can likely alleviate icing by changing to a flight level and above-freezing temperatures or to one colder than -10°C . An altitude change also may take you out of clouds. Rime icing in stratiform clouds can be very extensive horizontally.
9. In frontal freezing rain, you may be able to climb or descend to a layer warmer than freezing. Temperature is always warmer than freezing at

ice. If you are going to descend, you must know the temperature and terrain below.

10. Avoid cumuliform clouds if at all possible.

Clear ice may be encountered anywhere above the freezing level. Most rapid accumulations are usually at temperatures from 0° C to —15° C.

11. Avoid abrupt maneuvers when your aircraft is heavily coated with ice since the aircraft has lost some of its aerodynamic efficiency.

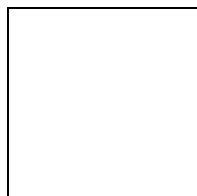
12. When "iced up," fly your landing approach with power.

The man on the ground has no way of observing actual icing conditions. His only confirmation of the existence or absence of icing comes from pilots.

Help your fellow pilot and the weather service by sending pilot reports when you encounter icing or when icing is forecast but none encountered. Use the table in Section 16 of AVIATION WEATHER SERVICES as a guide in reporting intensities.

Chapter 11

THUNDERSTORMS



Many times you have to make decisions involving thunderstorms and flying. This chapter looks at where and when thunderstorms occur most frequently, explains what creates a storm, and looks

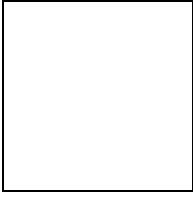
inside the storm at what goes on and what it can do to an aircraft. The chapter also describes how you can use radar and suggests some do's and don'ts of thunderstorm flying.

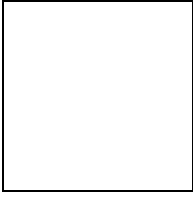
WHERE AND WHEN?

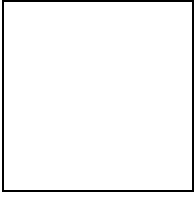
In some tropical regions, thunderstorms occur year-round. In midlatitudes, they develop most frequently in spring, summer, and fall. Arctic regions occasionally experience thunderstorms during summer.

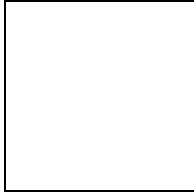
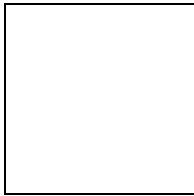
Figure 100 shows the average number of thunderstorms each year in the adjoining 48 States. Note

the frequent occurrences in the south-central and southeastern States. The number of days on which thunderstorms occur varies widely from season to season as shown in figures 101 through 104. In general, thunderstorms are most frequent during July and August and least frequent in December and January.









downdrafts. Outside the cloud, shear turbulence has been encountered several thousand feet above and 20 miles laterally from a severe storm. A low level turbulent area is the shear zone between the plow wind and surrounding air. Often, a "roll cloud" on the leading edge of a storm marks the eddies in this shear. The roll cloud is most prevalent with cold frontal or squall line thunderstorms and signifies an extremely turbulent zone. The first gust causes a rapid and sometimes drastic change in surface wind ahead of an approaching storm. Figure 113 shows a schematic cross section of a thunderstorm with areas outside the cloud where turbulence may be encountered.

It is almost impossible to hold a constant altitude in a thunderstorm, and maneuvering in an attempt to do so greatly increases stresses on the aircraft. Stresses will be least if the aircraft is held in a constant *attitude* and allowed to "ride the waves." To date, we have no sure way to pick "soft spots" in a thunderstorm.

ICING

Updrafts in a thunderstorm support abundant liquid water; and when carried above the freezing level, the water becomes supercooled. When temperature in the upward current cools to about -15°C , much of the remaining water vapor sublimates as ice crystals; and above this level, the amount of supercooled water decreases.

Supercooled water freezes on impact with an aircraft (see chapter 10). Clear icing can occur at any altitude above the freezing level; but at high levels, icing may be rime or mixed rime and clear. The abundance of

supercooled water makes clear icing very rapid between 0°C and -15°C , and encounters can be frequent in a cluster of cells. Thunderstorm icing can be extremely hazardous.

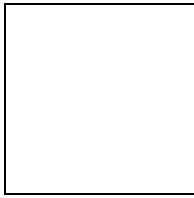
HAIL

Hail competes with turbulence as the greatest thunderstorm hazard to aircraft. Supercooled drops above the freezing level begin to freeze. Once a drop has frozen, other drops latch on and freeze to it, so the hailstone grows—sometimes into a huge iceball. Large hail occurs with severe thunderstorms usually built to great heights. Eventually the hailstones fall, possibly some distance from the storm core. Hail has been observed in clear air several miles from the parent thunderstorm.

As hailstones fall through the melting level, they begin to melt, and precipitation may reach the ground as either hail or rain. Rain at the surface does not mean the absence of hail aloft. You should anticipate possible hail with *any* thunderstorm, especially beneath the anvil of a large cumulonimbus. Hailstones larger than one-half inch in diameter can significantly damage an aircraft in a few seconds. Figure 114 is a photograph of an aircraft flown through a "hail" of a thunderstorm.

LOW CEILING AND VISIBILITY

Visibility generally is near zero within a thunderstorm cloud. Ceiling and visibility also can become restricted in precipitation and dust between the cloud base and the ground. The restrictions create the same problem as all ceiling and visibility restrictions; but the hazards are increased many fold when associated with the other thunderstorm hazards of turbulence, hail, and lightning which make precision instrument flying virtually impossible.



EFFECT ON ALTIMETERS

Pressure usually falls rapidly with the approach of a thunderstorm, then rises sharply with the onset of the first gust and arrival of the cold downdraft and heavy rain showers, falling back to normal as the storm moves on. This cycle of pressure change may occur in 15 minutes. If the altimeter setting is not corrected, the indicated altitude may be in error by over 100 feet.

THUNDERSTORM ELECTRICITY

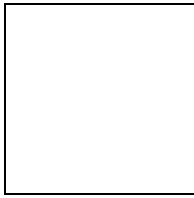
Electricity generated by thunderstorms is rarely a great hazard to aircraft, but it may cause damage and is annoying to flight crews. Lightning is the most spectacular of the electrical discharges.

Lightning

A lightning strike can puncture the skin of an aircraft and can damage communication and electronic navigational equipment. Lightning has been suspected of igniting fuel vapors causing explosion; however, serious accidents due to lightning strikes are extremely rare. Nearby lightning can blind the pilot rendering him momentarily unable to navigate either by instrument or by visual reference. Nearby lightning can also induce permanent errors in the magnetic compass. Lightning discharges, even distant ones, can disrupt radio communications on low and medium frequencies.

A few pointers on lightning:

1. The more frequent the lightning, the more severe the thunderstorm.



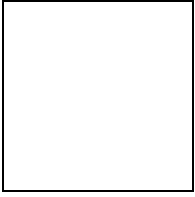
2. Increasing frequency of lightning indicates a growing thunderstorm.
3. Decreasing lightning indicates a storm nearing the dissipating stage.
4. At night, frequent distant flashes playing along a large sector of the horizon suggest a probable squall line.

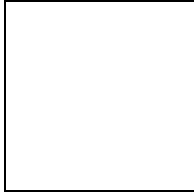
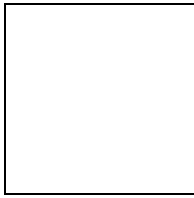
Precipitation Static

Precipitation static, a steady, high level of noise in radio receivers is caused by intense corona discharges from sharp metallic points and edges of

flying aircraft. It is encountered often in the vicinity of thunderstorms. When an aircraft flies through clouds, precipitation, or a concentration of solid particles (ice, sand, dust, etc.), it accumulates a charge of static electricity. The electricity discharges onto a nearby surface or into the air causing a noisy disturbance at lower frequencies.

The corona discharge is weakly luminous and may be seen at night. Although it has a rather eerie appearance, it is harmless. It was named "St. Elmo's Fire" by Mediterranean sailors, who saw the brushy discharge at the top of ship masts.





THUNDERSTORMS AND RADAR

Weather radar detects droplets of precipitation size. Strength of the radar return (echo) depends on drop size and number. The greater the number of drops, the stronger is the echo; and the larger the drops, the stronger is the echo. Drop size determines echo intensity to a much greater extent than does drop number.

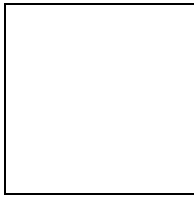
Meteorologists have shown that drop size is almost directly proportional to rainfall rate; and the greatest rainfall rate is in thunderstorms. Therefore, the strongest echoes are thunderstorms. Hailstones usually are covered with a film of water and, therefore, act as huge water droplets giving the strongest of all echoes. Showers show less intense echoes; and gentle rain and snow return the weakest of all echoes. Figure 115 is a photograph of a ground based radar scope.

Since the strongest echoes identify thunderstorms, they also mark the areas of greatest hazards. Radar information can be valuable both from ground based radar for preflight planning and from airborne radar for severe weather avoidance.

Thunderstorms build and dissipate rapidly, and they also may move rapidly. Therefore, **do not attempt to preflight plan a course between echoes.** The best use of ground radar information is to isolate general areas and coverage of echoes. You must evade individual storms from inflight observations either by visual sighting or by airborne radar.

Airborne weather avoidance radar is, as its name implies, for avoiding severe weather—not for penetrating it. Whether to fly into an area of radar

echoes depends on echo intensity, spacing between the echoes, and the capabilities of you and your



aircraft. Remember that weather radar detects only precipitation drops; it does not detect minute cloud droplets. Therefore, ***the radar scope provides no assurance of avoiding instrument weather in clouds and fog.*** Your scope may be clear between intense echoes; this clear area does not necessarily mean you can fly between the storms and maintain visual sighting of them.

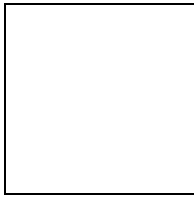
The most intense echoes are severe thunder-

storms. Remember that hail may fall several miles from the cloud, and hazardous turbulence may extend as much as 20 miles from the cloud. Avoid the most intense echoes by at least 20 miles; that is, echoes should be separated by at least 40 miles before you fly between them. As echoes diminish in intensity, you can reduce the distance by which you avoid them. Figure 116 illustrates use of airborne radar in avoiding thunderstorms.

DO'S AND DON'TS OF THUNDERSTORM FLYING

Above all, remember this: *never regard any thunderstorm as "light"* even when radar observers report the echoes are of light intensity. *Avoiding thunderstorms is the best policy.* Following are some Do's and Don'ts of thunderstorm *avoidance*:

1. Don't land or take off in the face of an approaching thunderstorm. A sudden wind shift or low level turbulence could cause loss of control.
2. Don't attempt to fly under a thunderstorm even if you can see through to the other side. Turbulence under the storm could be disastrous.
3. Don't try to circumnavigate thunderstorms covering 6/10 of an area or more either visually or by airborne radar.
4. Don't fly without airborne radar into a cloud mass containing scattered embedded



thunderstorms. Scattered thunderstorms not embedded usually can be visually circumnavigated.

5. Do avoid by at least 20 miles any thunderstorm identified as severe or giving an intense radar echo. This is especially true under the anvil of a large cumulonimbus.
6. Do clear the top of a known or suspected severe thunderstorm by at least 1,000 feet altitude for each 10 knots of wind speed at the cloud top. This would exceed the altitude capability of most aircraft.
7. Do remember that vivid and frequent lightning indicates a severe thunderstorm.
8. Do regard as severe any thunderstorm with tops 35,000 feet or higher whether the top is visually sighted or determined by radar.

If you *cannot* avoid penetrating a thunderstorm, following are some *Do's Before* entering the storm:

1. Tighten your safety belt, put on your shoulder harness if you have one, and secure all loose objects.
2. Plan your course to take you through the storm in a minimum time and *hold* it.
3. To avoid the most critical icing, establish a penetration altitude below the freezing level or above the level of—15° C.
4. Turn on pitot heat and carburetor or jet inlet heat. Icing can be rapid at any altitude and cause almost instantaneous power failure or loss of airspeed indication.
5. Establish power settings for reduced turbulence penetration airspeed recommended in your aircraft manual. Reduced airspeed lessens the structural stresses on the aircraft.
6. Turn up cockpit lights to highest intensity to lessen danger of temporary blindness from lightning.
7. If using automatic pilot, disengage altitude hold mode and speed hold mode. The automatic altitude and speed controls will increase maneuvers of the aircraft thus increasing structural stresses.

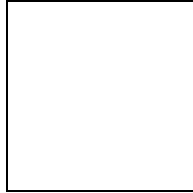
8. If using airborne radar, tilt your antenna

up and down occasionally. Tilting it up may detect a hail shaft that will reach a point on your course by the time you do. Tilting it down may detect a growing thunderstorm cell that may reach your altitude.

Following are some Do's and Don'ts **During** thunderstorm penetration:

1. Do keep your eyes on your instruments. Looking outside the cockpit can increase danger of temporary blindness from lightning.
2. Don't change power settings; maintain settings for reduced airspeed.

3. Do maintain a constant *attitude*; let the aircraft "ride the waves." Maneuvers in trying to maintain constant altitude increase stresses on the aircraft.
4. Don't turn back once you are in the thunderstorm. A straight course through the storm most likely will get you out of the hazards most quickly. In addition, turning maneuvers increase stresses on the aircraft.



Chapter 12

COMMON IFR PRODUCERS

Most aircraft accidents related to low ceilings and visibilities involve pilots who are not instrument qualified. These pilots attempt flight by visual reference into weather that is suitable at best only for instrument flight. When you lose sight of the visual horizon, your senses deceive you; you lose sense of direction—you can't tell up from down. You may doubt that you will lose your sense of direction, but one good scare has changed the thinking of many a pilot. *"Continued VFR into*

he can see. AVIATION WEATHER SERVICES (AC 00-45) contains details of ceiling and visibility reports.

adverse weather" is the cause of about 25 percent of all fatal general aviation accidents.

Minimum values of ceiling and visibility determine Visual Flight Rules. Lower ceiling and/or visibility require instrument flight. Ceiling is the maximum height from which a pilot can maintain VFR in reference to the ground. Visibility is how far

Don't let yourself be caught in the statistics of "continued VFR into adverse weather." IFR producers are fog, low clouds, haze, smoke, blowing

obstructions to vision, and precipitation. Fog and low stratus restrict navigation by visual reference more often than all other weather parameters.

FOG

Fog is a surface based cloud composed of either water droplets or ice crystals. Fog is the most frequent cause of surface visibility below 3 miles, and is one of the most common and persistent weather hazards encountered in aviation. The rapidity with which fog can form makes it especially hazardous. It is not unusual for visibility to drop from VFR to less than a mile in a few minutes. It is primarily a hazard during takeoff and landing, but it is also important to VFR pilots who must maintain visual reference to the ground.

Small temperature-dew point spread is essential for fog to form. Therefore, fog is prevalent in coastal areas where moisture is abundant. However, fog can occur anywhere. Abundant condensation nuclei enhances the formation of fog. Thus, fog is prevalent in industrial areas where byproducts of combustion provide a high concentration of these nuclei. Fog occurs most frequently in the colder months, but the season and frequency of occurrence vary from one area to another.

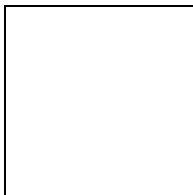
Fog may form (1) by cooling air to its dew point, or (2) by adding moisture to air near the

ground. Fog is classified by the way it forms. Formation may involve more than one process.

RADIATION FOG

Radiation fog is relatively shallow fog. It may be dense enough to hide the entire sky or may conceal only part of the sky. "Ground fog" is a form of radiation fog. As viewed by a pilot in flight, dense radiation fog may obliterate the entire surface below him; a less dense fog may permit his observation of a small portion of the surface directly below him. Tall objects such as buildings, hills, and towers may protrude upward through ground fog giving the pilot fixed references for VFR flight. Figure 117 illustrates ground fog as seen from the air.

Conditions favorable for radiation fog are clear sky, little or no wind, and small temperature-dew point spread (high relative humidity). The fog forms almost exclusively at night or near daybreak. Terrestrial radiation cools the ground; in turn, the cool ground cools the air in contact with it. When the air is cooled to its dew point, fog forms. When rain soaks the ground, followed by clearing skies,



radiation fog is not uncommon the following morning.

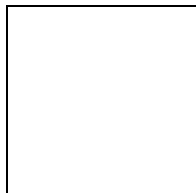
Radiation fog is restricted to land because water surfaces cool little from nighttime radiation. It is shallow when wind is calm. Winds up to about 5 knots mix the air slightly and tend to deepen the fog by spreading the cooling through a deeper layer. Stronger winds disperse the fog or mix the air through a still deeper layer with stratus clouds forming at the top of the mixing layer.

Ground fog usually "burns off" rather rapidly after sunrise. Other radiation fog generally clears before noon unless clouds move in over the fog.

ADVECTION FOG

Advection fog forms when moist air moves over colder ground or water. It is most common along coastal areas but often develops deep in continental areas. At sea it is called "sea fog." Advection fog deepens as wind speed increases up to about 15 knots. Wind much stronger than 15 knots lifts the fog into a layer of low stratus or stratocumulus.

The west coast of the United States is quite vulnerable to advection fog. This fog frequently forms

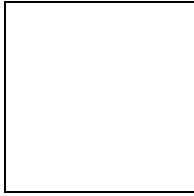


offshore as a result of cold water as shown in figure 118 and then is carried inland by the wind. During the winter, advection fog over the central and eastern United States results when moist air from the Gulf of Mexico spreads northward over cold ground as shown in figure 119. The fog may extend as far north as the Great Lakes. Water areas in northern latitudes have frequent dense sea fog in summer as a result of warm, moist, tropical air flowing northward over colder Arctic waters.

A pilot will notice little difference between flying over advection fog and over radiation fog except that skies may be cloudy above the advection fog. Also, advection fog is usually more extensive and much more persistent than radiation fog. Advection fog can move in rapidly regardless of the time of day or night.

UPSLOPE FOG

Upslope fog forms as a result of moist, stable air being cooled adiabatically as it moves up sloping terrain. Once the upslope wind ceases, the fog dissipates. Unlike radiation fog, it can form under cloudy skies. Upslope fog is common along the



eastern slopes of the Rockies and somewhat less frequent east of the Appalachians. Upslope fog often is quite dense and extends to high altitudes.

PRECIPITATION-INDUCED FOG

When relatively warm rain or drizzle falls through cool air, evaporation from the precipitation saturates the cool air and forms fog. Precipitation induced fog can become quite dense and continue for an extended period of time. This fog may extend over large areas, completely suspending air operations. It is most commonly associated with warm fronts, but can occur with slow moving cold fronts and with stationary fronts.

Fog induced by precipitation is in itself hazard-

ous as is any fog. It is especially critical, however, because it occurs in the proximity of precipitation and other possible hazards such as icing, turbulence, and thunderstorms.

ICE FOG

Ice fog occurs in cold weather when the temperature is much below freezing and water vapor sublimates directly as ice crystals. Conditions favorable for its formation are the same as for radiation fog except for cold temperature, usually — 25° F or colder. It occurs mostly in the Arctic regions, but is not unknown in middle latitudes during the cold season. Ice fog can be quite blinding to someone flying into the sun.

LOW STRATUS CLOUDS

Stratus clouds, like fog, are composed of extremely small water droplets or ice crystals suspended in air. An observer on a mountain in a stratus layer would call it fog. Stratus and fog frequently exist together. In many cases there is no real line of distinction between the fog and stratus; rather, one gradually merges into the other. Flight visibility may approach zero in stratus clouds. Stratus tends to be lowest during night and early morning, lifting or dissipating due to solar heating during the late morning or afternoon. Low stratus clouds often occur when moist air mixes with a colder air mass or in any situation where temperature-dew point spread is small.

HAZE AND SMOKE

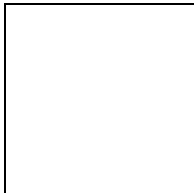
Haze is a concentration of salt particles or other dry particles not readily classified as dust or other phenomenon. It occurs in stable air, is usually only a few thousand feet thick, but sometimes may extend as high as 15,000 feet. Haze layers often have definite tops above which horizontal visibility is good. However, downward visibility from above a haze layer is poor, especially on a slant. Visibility in haze varies greatly depending upon whether the pilot is facing the sun. Landing an aircraft into the sun is often hazardous if haze is present.

Smoke concentrations form primarily in industrial areas when air is stable. It is most prevalent at night or early morning under a temperature inversion but it can persist throughout the day. Figure 120 illustrates smoke trapped under a temperature inversion.

When skies are clear above haze or smoke, visibility generally improves during the day; however, the improvement is slower than the clearing of fog. Fog evaporates, but haze or smoke must be dispersed by movement of air. Haze or smoke may be blown away; or heating during the day may cause convective mixing spreading the smoke or haze to a higher altitude, decreasing the concentration near the surface. At night or early morning, radiation fog or stratus clouds often combine with haze or smoke. The fog and stratus may clear rather rapidly during the day but the haze and smoke will linger. A heavy cloud cover above haze or smoke may block sunlight preventing dissipation; visibility will improve little, if any, during the day.

BLOWING RESTRICTIONS TO VISIBILITY

Strong wind lifts blowing dust in both stable and unstable air. When air is unstable, dust is lifted to great heights (as much as 15,000 feet) and may be spread over wide areas by upper winds. Visibility is restricted both at the surface and aloft. When air is stable, dust does not extend to as great a height as in unstable air and usually is not as widespread.



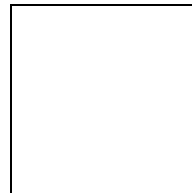
may occur in any dry area where loose sand is exposed to strong wind.

Blowing snow can be troublesome. Visibility at ground level often will be near zero and the sky may become obscured when the particles are raised to great heights.

Dust, once airborne, may remain suspended and restrict visibility for several hours after the wind subsides. Figure 121 is a photograph of a dust storm moving in with an approaching cold front.

Blowing sand is more local than blowing dust; the sand is seldom lifted above 50 feet. However, visibilities within it may be near zero. Blowing sand

FIGURE 121. Aerial photograph of blowing dust approaching with a cold front. The dust cloud outlines the leading surface of the advancing cold air.



PRECIPITATION

Rain, drizzle, and snow are the forms of precipitation which most commonly present ceiling and/or visibility problems. Drizzle or snow restricts visibility to a greater degree than rain. Drizzle falls in stable air and, therefore, often accompanies fog, haze, or smoke, frequently resulting in extremely poor visibility. Visibility may be reduced to zero in

heavy snow. Rain seldom reduces surface visibility below 1 mile except in brief, heavy showers, but rain does limit cockpit visibility. When rain streams over the aircraft windshield, freezes on it, or fogs over the inside surface, the pilot's visibility to the outside is greatly reduced.

OBSCURED OR PARTIALLY OBSCURED SKY

To be classified as obscuring phenomena, smoke, haze, fog, precipitation, or other visibility restricting phenomena must extend upward from the surface. When the sky is totally hidden by the surface based phenomena, the ceiling is the vertical visibility from the ground upward into the obscuration. If clouds or part of the sky can be seen above the obscuring phenomena, the condition is defined as a partial obscuration; a partial obscuration does not define a ceiling. However, a cloud layer above a partial obscuration may constitute a ceiling.

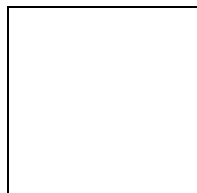
An obscured ceiling differs from a cloud ceiling. With a cloud ceiling you normally can see the ground and runway once you descend below the cloud base. However, with an obscured ceiling,

the obscuring phenomena restricts visibility between your altitude and the ground, and you have restricted slant visibility. Thus, you cannot always clearly see the runway or approach lights even after penetrating the level of the obscuration ceiling as shown in figure 122.

Partial obscurations also present a visibility problem for the pilot approaching to land but usually to a lesser degree than the total obscuration. However, be especially aware of erratic visibility reduction in the partial obscuration. Visibility along the runway or on the approach can instantaneously become zero. This abrupt and unexpected reduction in visibility can be extremely hazardous especially on touchdown.

IN CLOSING

In your preflight preparation, be aware of or alert for phenomena that may produce IFR or marginal VFR flight conditions. Current charts and special analyses along with forecast and prognostic charts are your best sources of information.



window. In any event, your understanding of IFR producers will help you make better preflight and inflight decisions.

You may get your preflight weather from a briefer; or, you may rely on recorded briefings; and you always have your own inflight observations. No weather observation is more current or more accurate than the one you make through your cockpit

Do not fly VFR in weather suitable only for IFR. If you do, you endanger not only your own life but the lives of others both in the air and on the ground. Remember, the single cause of the greatest

number of general aviation fatal accidents is "continued VFR into adverse weather." The most common cause is vertigo, but you also run the risk of flying into unseen obstructions. Furthermore, pilots who attempt to fly VFR under conditions below VFR minimums are violating Federal Aviation Regulations.

The threat of flying VFR into adverse weather is far greater than many pilots might realize. A pilot may press onward into lowering ceiling and visibility complacent in thinking that better weather still lies behind him. Eventually, conditions are too low to proceed; he no longer can see a horizon ahead. But when he attempts to turn around, he finds so little difference in conditions that he cannot

re-establish a visual horizon. He continued too far into adverse weather; he is a prime candidate for vertigo.

Don't let an overwhelming desire to reach your destination entice you into taking the chance of flying too far into adverse weather. The IFR pilot may think it easier to "sneak" through rather than go through the rigors of getting an IFR clearance. The VFR pilot may think, "if I can only make it a little farther." If you can go IFR, get a clearance ***before you*** lose your horizon. If you must stay VFR, do a 180 while you still have a horizon. The 180 is not the maneuver of cowards. ***Any pilot knows how to make a 180; a good pilot knows when.***

Be especially alert for development of:

1. Fog the following morning when at dusk temperature-dew point spread is 15° F or less, skies are clear, and winds are light.
2. Fog when moist air is flowing from a relatively warm surface to a colder surface.

3. Fog when temperature-dew point spread is 5° F or less and decreasing.
4. Fog or low stratus when a moderate or stronger moist wind is blowing over an extended upslope. (Temperature and dew point converge at about 4° F for every 1,000 feet the air is lifted.)
5. Steam fog when air is blowing from a cold surface (either land or water) over warmer water.
6. Fog when rain or drizzle falls through cool air. This is especially prevalent during winter ahead of a warm front and behind a stationary front or stagnating cold front.
7. Low stratus clouds whenever there is an influx of low level moisture overriding a shallow cold air mass.
8. Low visibilities from haze and smoke when a high pressure area stagnates over an industrial area.

9. Low visibilities due to blowing dust or sand over semiarid or arid regions when winds are strong and the atmosphere is unstable. This is especially prevalent in spring. If the dust extends upward to moderate or greater heights, it can be carried many miles beyond its source.

10. Low visibility due to snow or drizzle.

11. An undercast when you must make a VFR descent.

Expect little if any improvement in visibility when:

1. Fog exists below heavily overcast skies.
2. Fog occurs with rain or drizzle and precipitation is forecast to continue.
3. Dust extends to high levels and no frontal passage or precipitation is forecast.
4. Smoke or haze exists under heavily overcast skies.
5. A stationary high persists over industrial areas.

